

A waterfront park celebrating the Bay...
at the foot of the new Bay Bridge East Span

TOUCH DOWN

JOIN US TO ENVISION GATEWAY PARK



TAKE OFF

2 JUNE 2010

PERKINS
+ WILL PWP

- 6:00 PM** **Presentation Graphics on Display – Sign In**
- 6:30 PM** **Welcome and Introduction**
Councilmember Nancy Nadel, City of Oakland
- Will Travis, Executive Director, Bay Conservation and
Development Commission (BCDC)**
- Steve Heminger, Executive Director, Metropolitan
Transportation Commission (MTC)**
- 6:40 PM** **Presentation**
Scope and Schedule
First Workshop and Survey Results
Overview of Three Concepts
- 7:30 PM** **Break-out Session at Stations to Consider**
Three Concepts (Recorder at Break-out)
- 8:35 PM to 9:00 PM** **Report Back and Next Steps**



Angel Island

Berkeley

Treasure Island

Emeryville

Oakland Outer Harbor

24

Oakland

Lakewood

Oakland Middle Harbor

Oakland Inner Harbor

San Francisco

Alameda

80

580

880

980



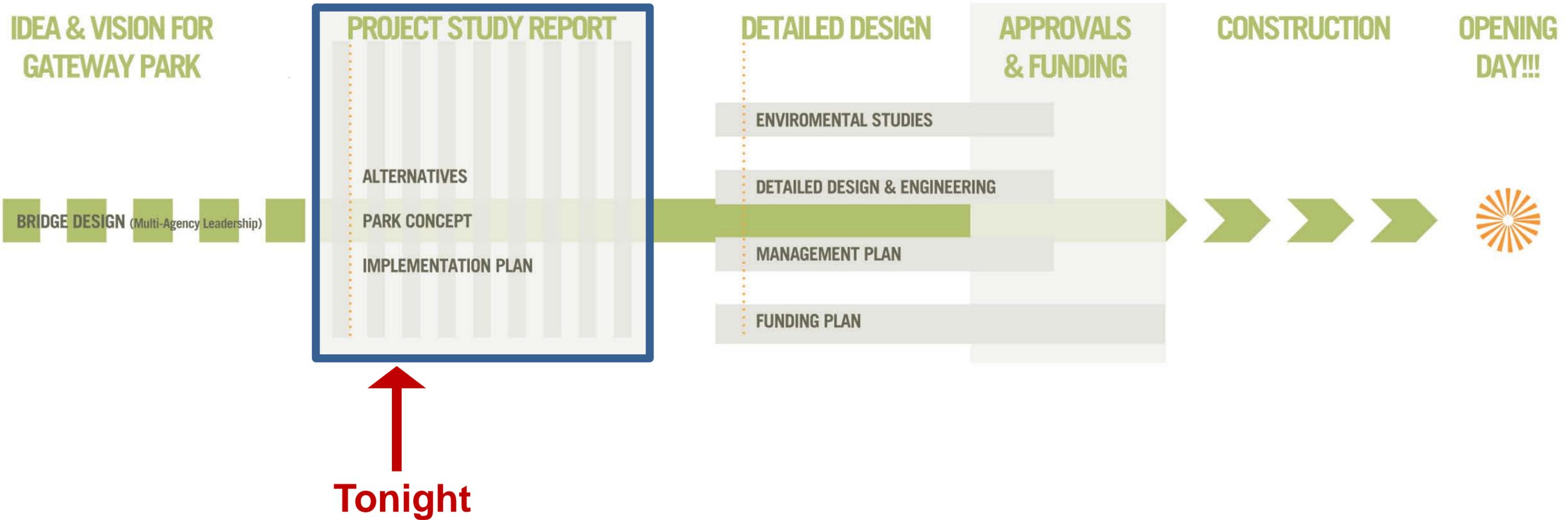
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Our Work: Park Concept and Action Plan

- **Site Analysis**
Access
Ecology,
Infrastructure
- **Park Concept**
Goals
Program Potentials
Design Opportunities
- **Implementation**
Costs
Funding
Operations



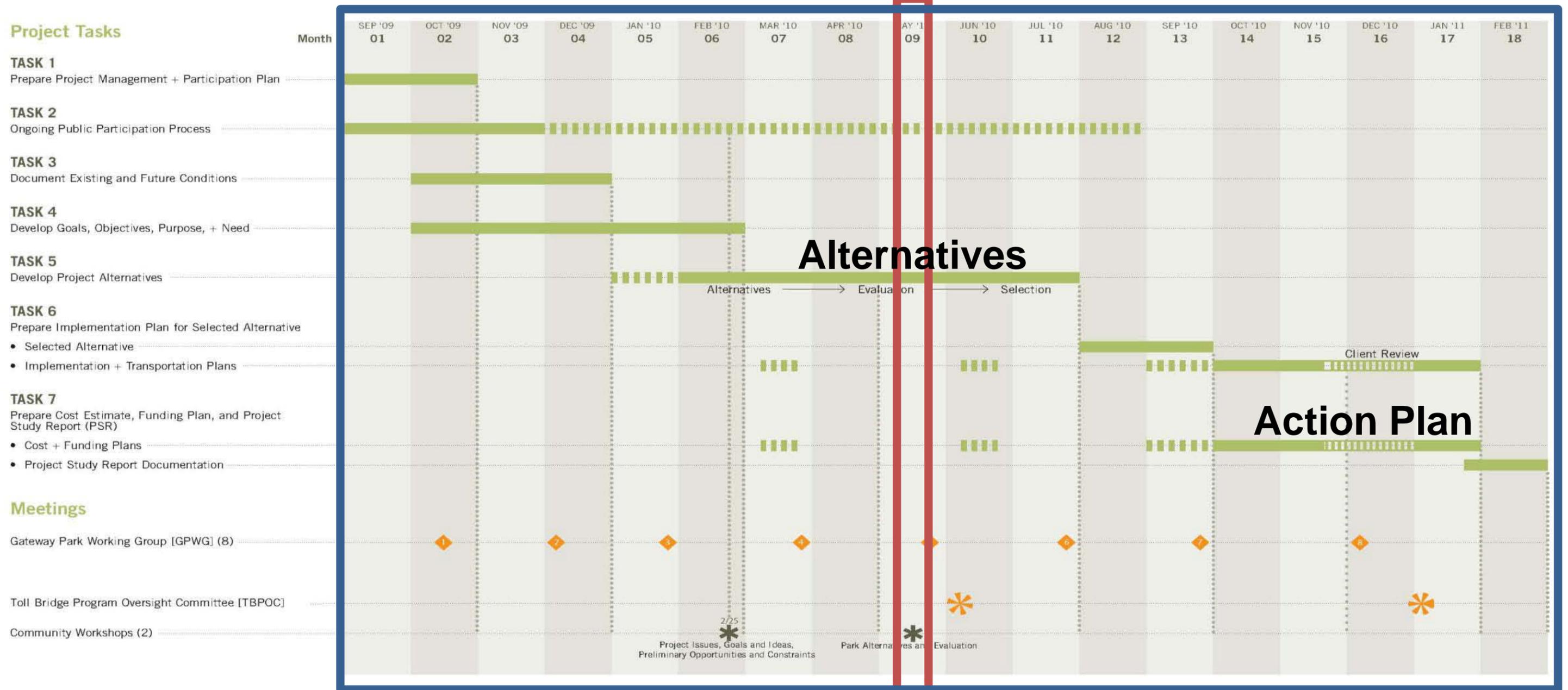
Process



Schedule

Spring-Summer 2010

Fall-Winter 2010/2011



Tonight's Meeting

Outreach for Public Involvement

Outreach ... Share Information ... Engage ... Listen ... Respond

To date:

Postcards.....5000 + 6000

**Email Blasts.....Gateway Park= 1200 + 1700 base
Oakland & regional groups**

Postings.....libraries, community centers, coffee shops

Distributions.....local meetings

Website Creation.....www.baybridgegatewaypark.org

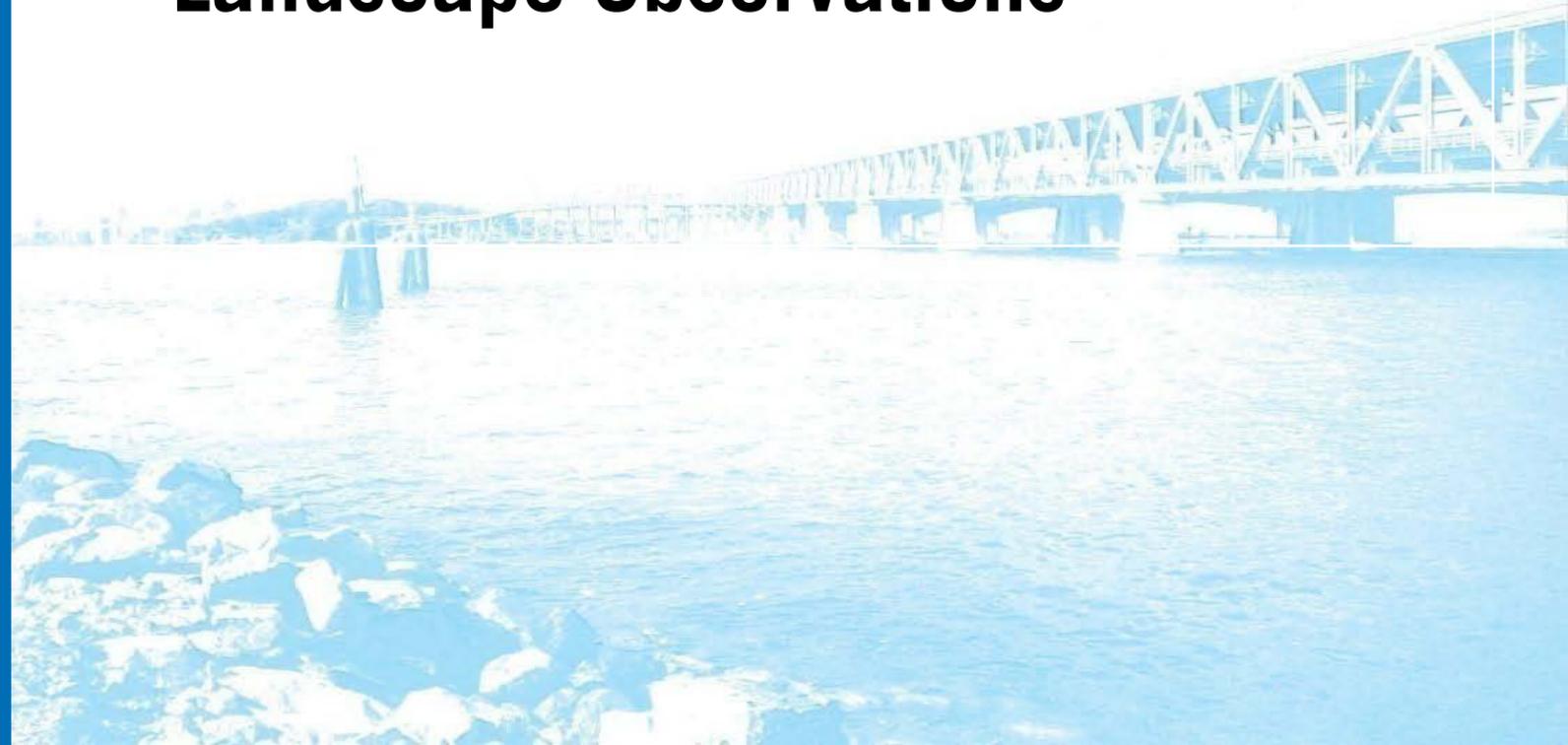
Follow up calls.....over 100 + 100 calls

Completed online surveys.....320

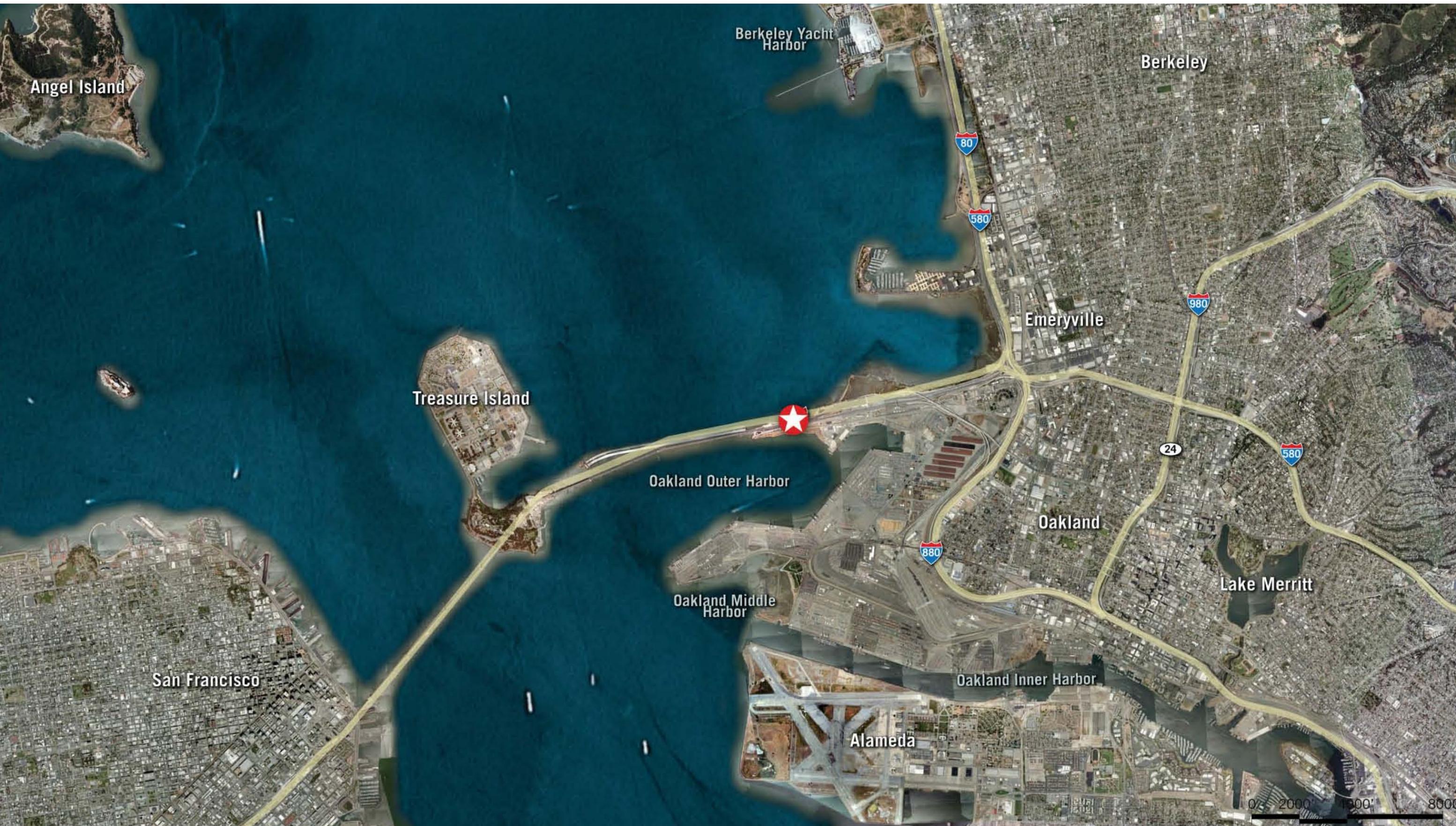
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What have we learned?

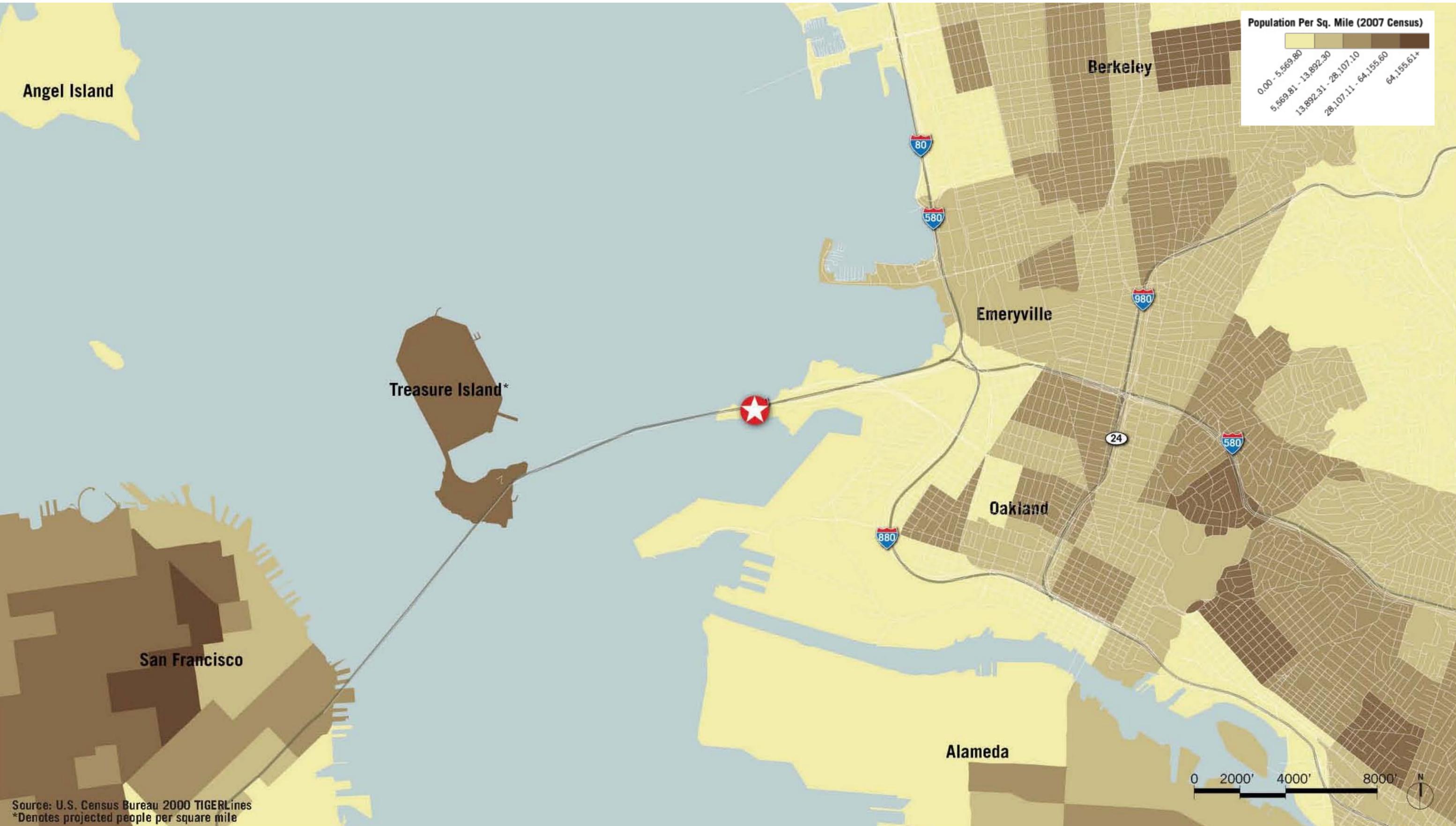
- **Context**
- **Ecology**
- **Site Structures, Easements and Utilities**
- **Access**
- **Landscape Observations**



CONTEXT: Place in the Bay



CONTEXT: Population Density (People Per Square Mile)

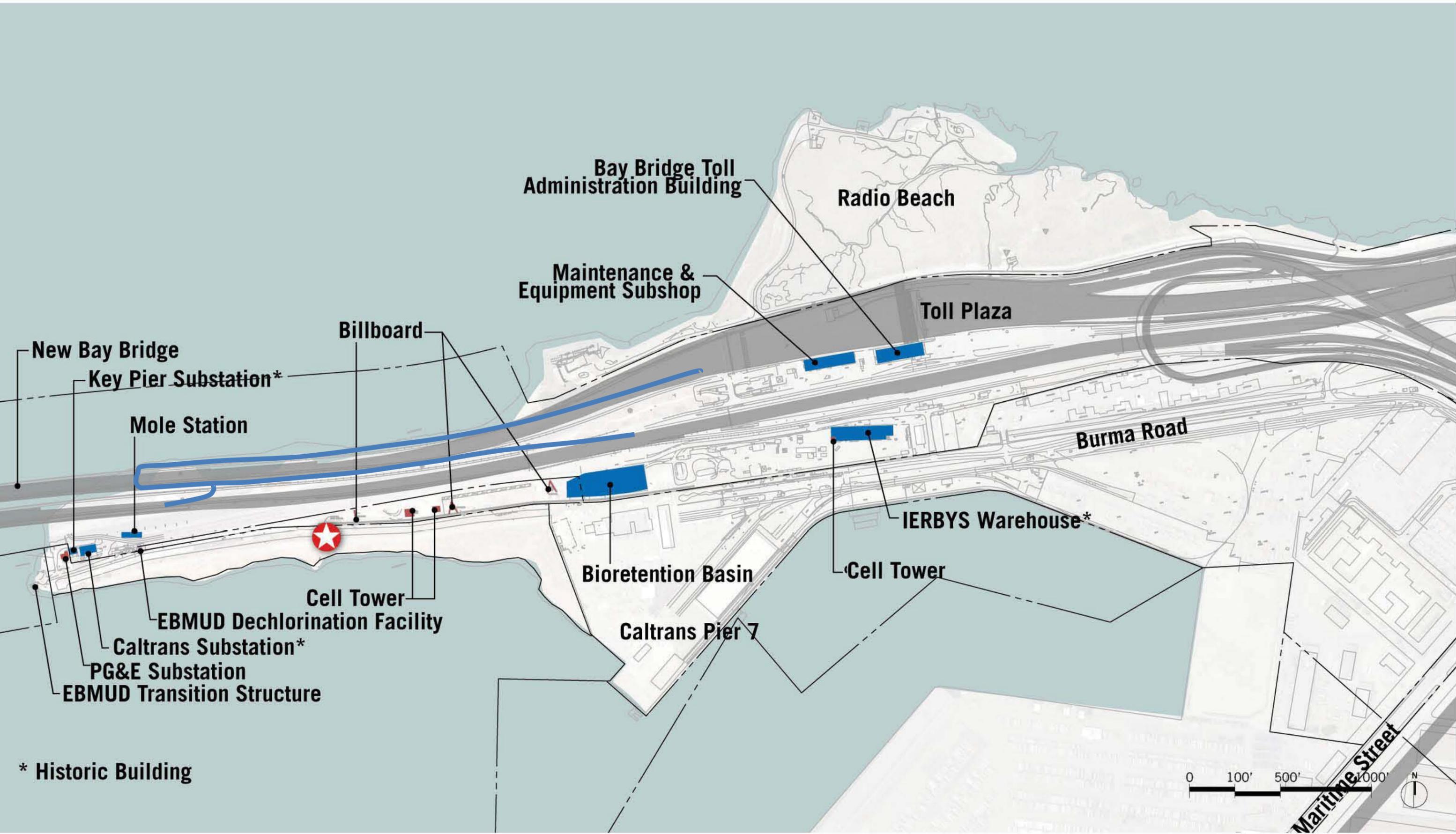


ACCESS: Transportation Context

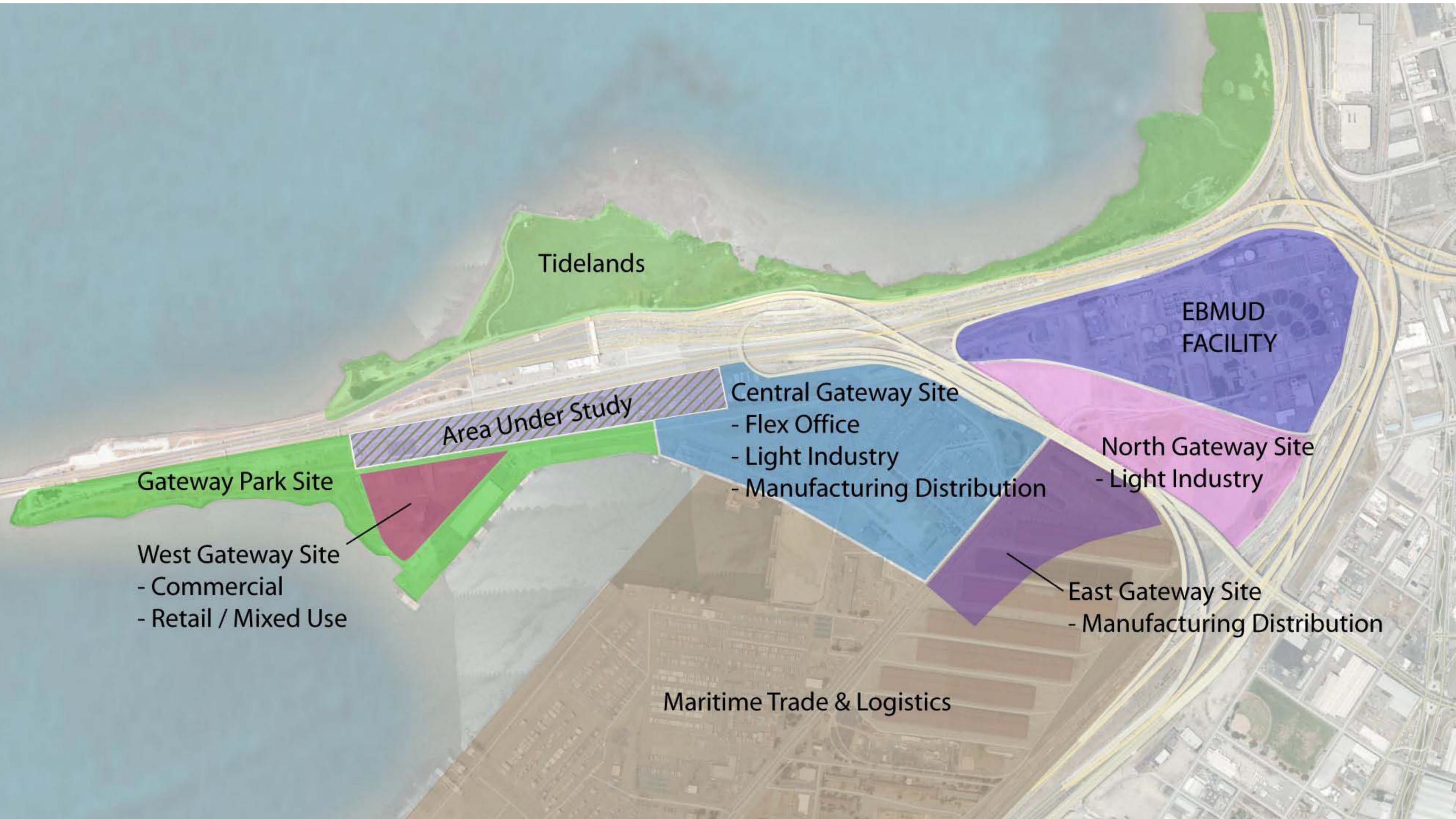
- Highways
- Auto Key Routes
- Transit Key Routes
- Bicycle Key Routes
- Bay Access Water Trail Existing Launch Points



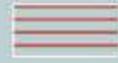
SITE STRUCTURES, UTILITIES, EASEMENTS: Existing Site Conditions



CONTEXT: Future Land Use



CONTEXT: Land Ownership

 Planned Land Transfer

Caltrans

Caltrans Maintenance Yard
(25 AC)

U.S. Army—EBRPD
(15 AC)

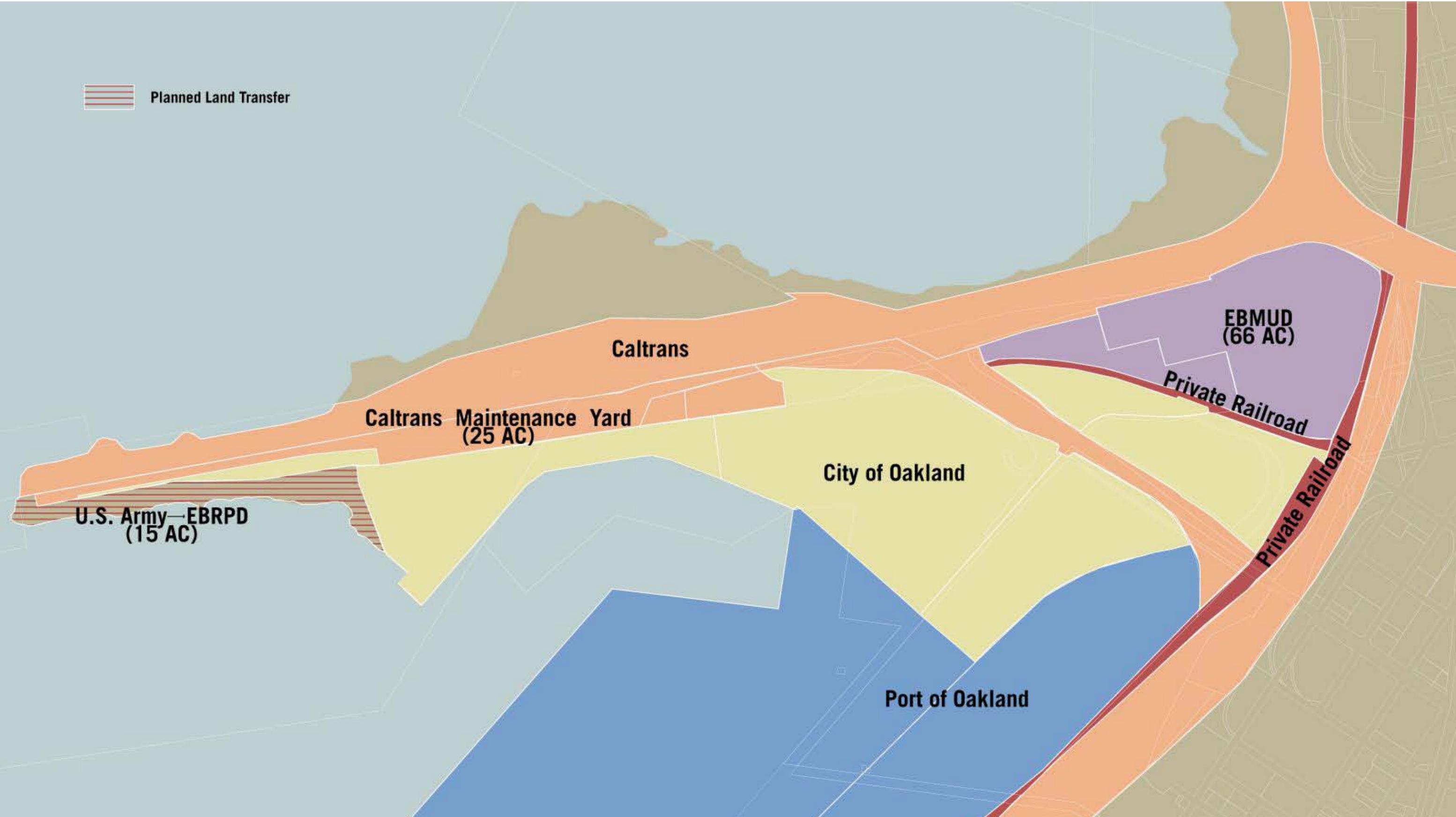
City of Oakland

EBMUD
(66 AC)

Private Railroad

Private Railroad

Port of Oakland



ACCESS: Bike



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WHAT WE HEARD

Workshop #1 + Online Survey

What We Heard

- Goals and Objectives
- Park Program
- Access
- At meeting, on cards, online survey

www.baybridgegatewaypark.org

Workshop #1 – February 25, 2010



5:00 – 6:30
Open House



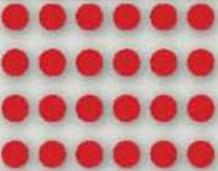
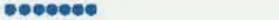
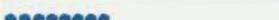
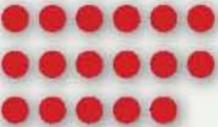
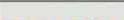
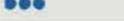
6:30 – 7:30
Introductions and
Presentation



7:30 – 9:00
Break-Out Session



What We Heard: GOALS AND OBJECTIVES

Goals	Place a dot next to the goal(s) you think are most important.	Objectives	Place a dot next to the objective(s) you think are most important.	Comments?
 <p>World Class Waterfront Create a stunning new gateway to the East Bay that celebrates the new Bay Bridge East Span.</p>		<ul style="list-style-type: none"> Create a park design appropriate to the scale and grandeur of the Bay Bridge East Span. Provide visibility to the site from 360 degrees -- for motorists, pedestrians and bicyclists. Take advantage of the site's setting, views and history. Offer wide-ranging programs for many types of park visitors. Reuse historic structures. Incorporate a museum into the park design. Integrate "artifacts" into the park design that tell of the site's history. Invite visitors from the Bay Area and around the world. Create attractive, safe and welcoming connections to the site. Provide connections that significantly reduce the physical, visual and operational barriers that now exist. Integrate transit, including bus and ferry service. Create bicycle, pedestrian and vehicular linkages Integrate the park into the East Bay Regional Park system. Connect the park to the Bay Trail and the Bay Water Trail. Provide access to the water. 	             	
 <p>Park Access Maximize access and promote a safe and seamless experience for visitors.</p>		<ul style="list-style-type: none"> Involve the community as substantive participants in park planning. Provide employment opportunities for building, maintaining and operating the park. Support economic development on adjacent lands and in West Oakland by creating an attractive setting for such improvements. Provide opportunities for relaxation, recreation and a unique park experience. Provide opportunities for learning about sustainability, natural resources, history and innovations in technology, transportation and industry. Provide educational opportunities for students through outreach to local and regional schools. 	    	
 <p>Community Benefits Provide improvements that enhance the health and welfare of all visitors, including local residents.</p>		<ul style="list-style-type: none"> Bring awareness of sustainability practices into the visitor experience. Exercise sound stewardship of the site's natural and cultural resources. Use resources, such as wind and water, in ways that maximize benefits while minimizing waste. Maximize the synergy between the park and adjacent development. Minimize maintenance and operational costs, address safety and design for versatility. 	    	
 <p>Sustainability Make sustainable practices a foundation of the park design and operations.</p>		<ul style="list-style-type: none"> Redevelop, redesign or relocate the Caltrans maintenance complex to be compatible with the park and with adjacent redevelopment areas. Design public access to be compatible with the natural resources and wildlife at the site. 	 	
 <p>Site and Environment Create a park that is harmonious with adjacent land uses and its natural setting.</p>				

Bike/Ped/Car Linkages (28 votes)

Connect to Bay Trail & Bay Water Trail (23 votes)

Relaxation, recreation, a unique park experience. (21 votes)

What We Heard: PARK PROGRAM

	Program Types										
	Bridge Experience	History, Culture, Education, and Museums	Active Recreation	Passive Recreation	Environmental Resources	Park Access	Concessions	Festival and Events	Public Health	Wild Card	Wild Card
Some Examples											
Program Ideas											

**Sculpture Park!!
Big Public Art!!
Re-use Buildings!
Museum!**

**Water!
Swim, Kayak, Sail,
Fish...
Sports!
Dance!**

**Dog Park!!!
Art!!
Observation area!!**

**Transit!
Bike Trails!!!
Water access!**

What We Heard: Goals and Objectives --- Online Survey, agreement with goals?

World Class Waterfront



Create a stunning new gateway to the East Bay that celebrates the new Bay Bridge East Span

254

41 16

Park Access



Remove or address physical barriers to make park access easier

268

33 10

Community Benefit



Provide facilities and activities to enhance the health and well-being of visitors

240

48 13

Sustainability



Make sustainable practices (such as energy efficiency and waste reduction) a foundation of the park's design and operations.

245

48 13

Site and Environment



Create a park that is harmonious with adjacent land uses and the natural setting of the Bay and wetlands

285

32 27

What We Heard: Goals and Objectives



Integrate with the Bay Trail and provide easy access for bicyclists and pedestrians across the bridge, serving both community members and other visitors.

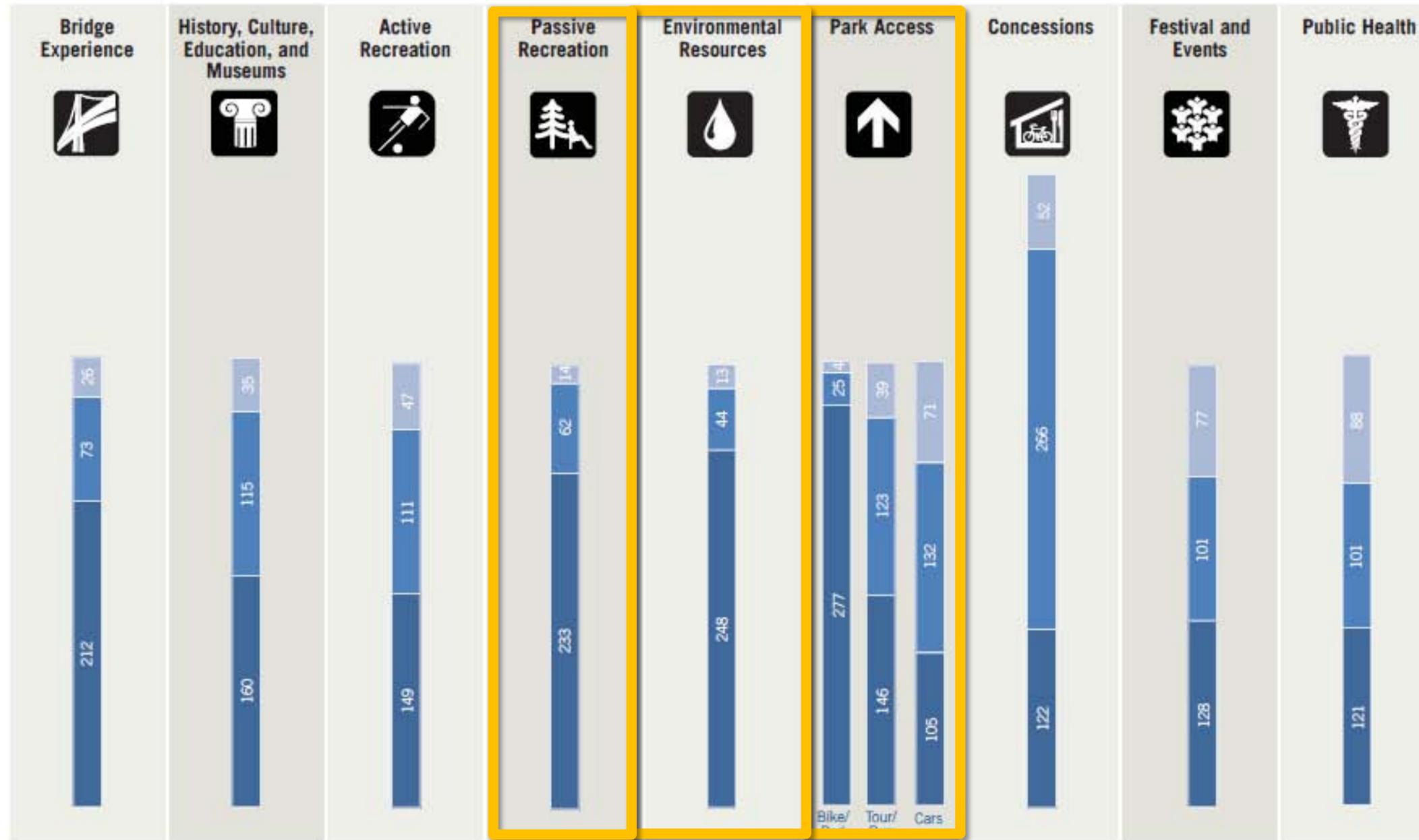


Support native plant and wildlife, using landscaping as wind breaks and for noise attenuation.



Create an inspiring West Oakland destination that provides multiple attractions.

What We Heard: PARK PROGRAM – Online Survey added program ideas



What is your favorite park? In the Bay Area? Anywhere?



Family Friendly



Goes for miles...



Integrated with the City



Scenery! Great Views!



What We Heard: PARK PROGRAM – Online Survey added program ideas



Access

BIKE ACCESS!! Transit. Hiking.
Trail. Parking.



Environmental Resources

WATER! Outdoors. The bay. Wildlife
in a natural setting.



Passive Recreation

VIEWS!!!! Great scenery. Relax.
Quiet. Birdwatching. Photography.



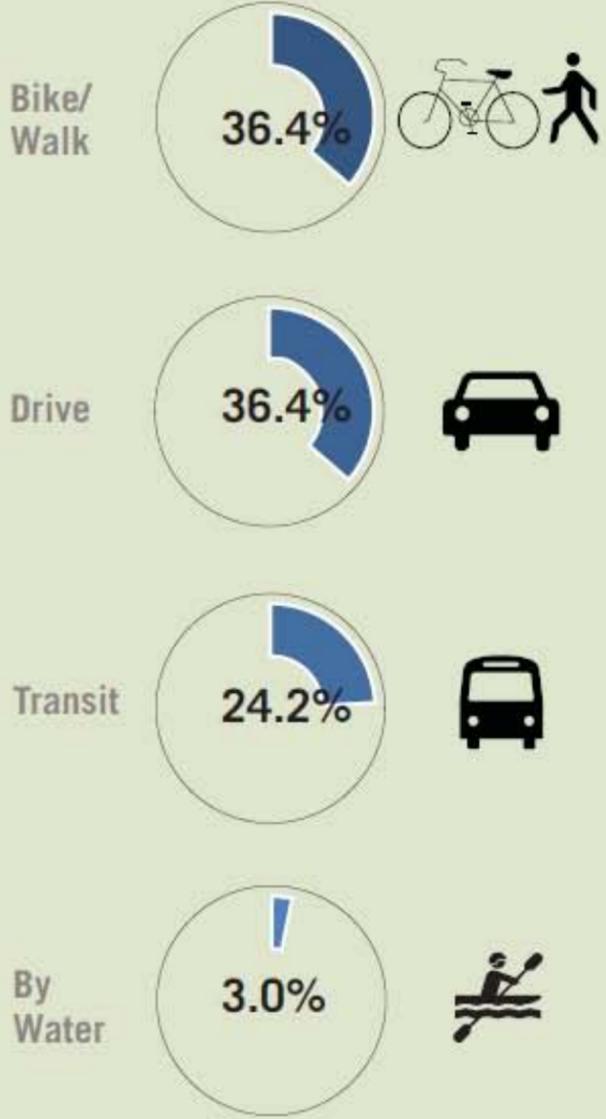
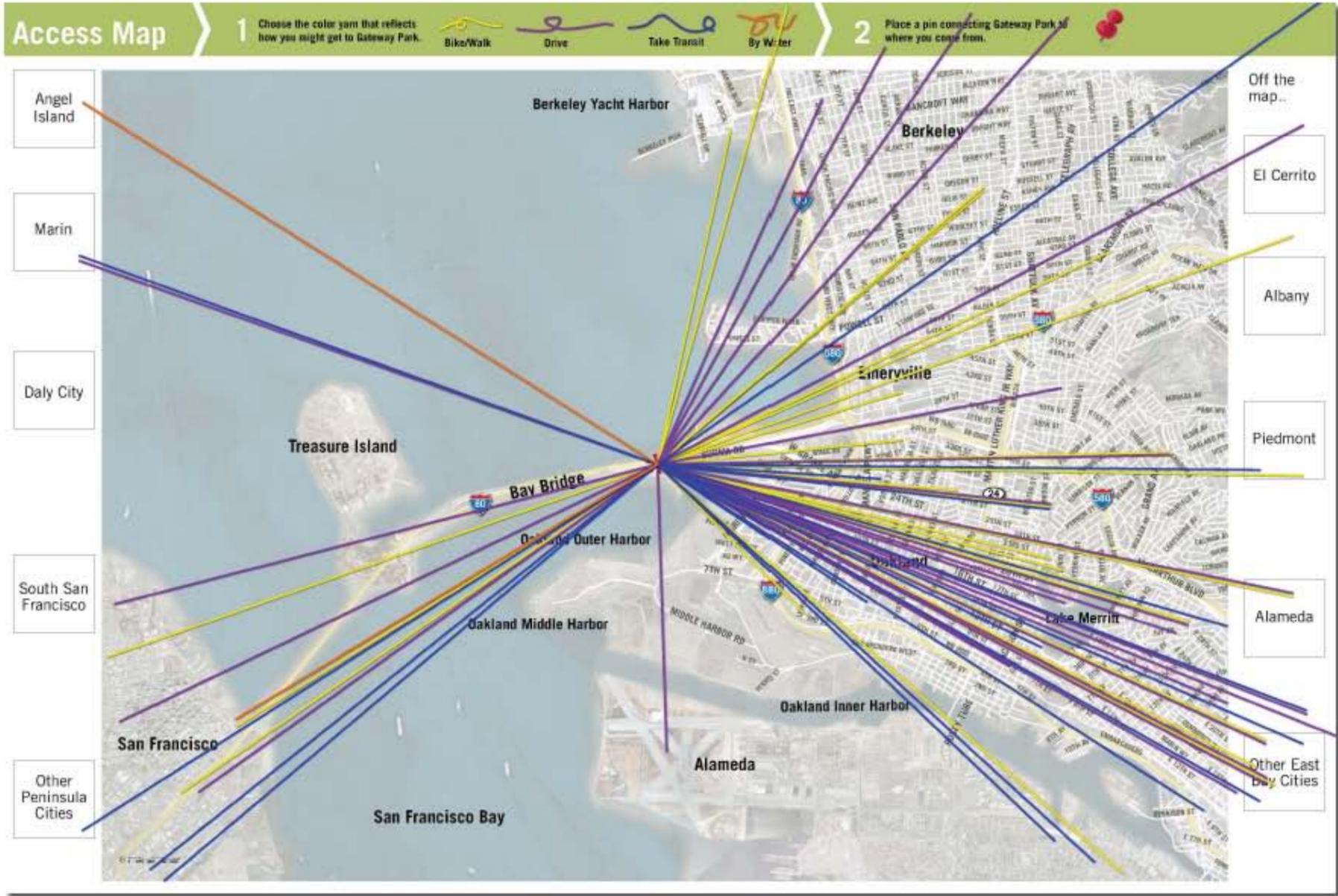
Bridge Experience

DESTINATION! Views of the new
bridge. Re-use old bridge.
A place to bring visitors.

What We Heard: ACCESS

At the workshop...

How will you get there?



East Bay		(33.3%)
Oakland		(24.2%)
West Oakland		(7.6%)
Emeryville		(3.0%)
San Francisco/Peninsula		(15.2%)
North Bay		(4.5%)
Berkeley		(12.1%)

What We Heard: ACCESS

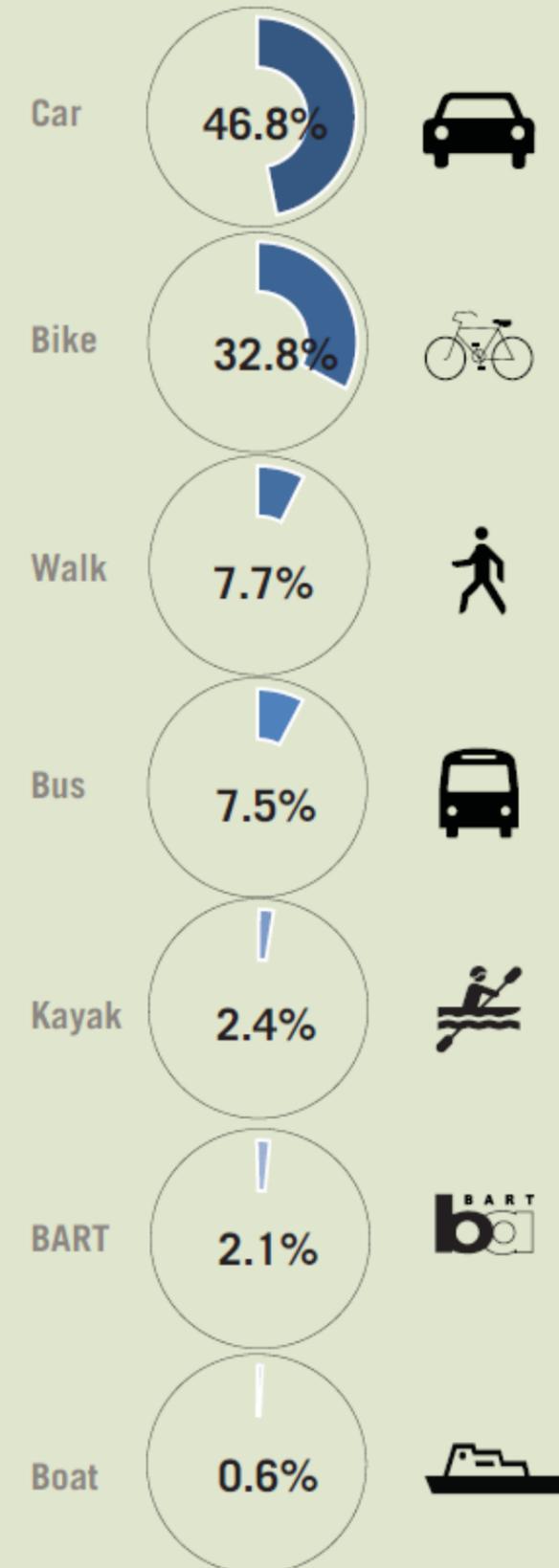
After the workshop, from the online survey...

When you visit Gateway Park, where will you be coming from?



East Bay		(35.2%)
Oakland		(32.7%)
West Oakland		(9.3%)
Emeryville		(7.7%)
San Francisco/Peninsula		(6.5%)
North Bay		(2.8%)
Berkeley		(2.8%)
Alameda		(2.5%)
South Bay		(0.6%)

How will you get there?



What We Heard: COMMENT CARD RESPONSES



Tilden Park



Point Isabel



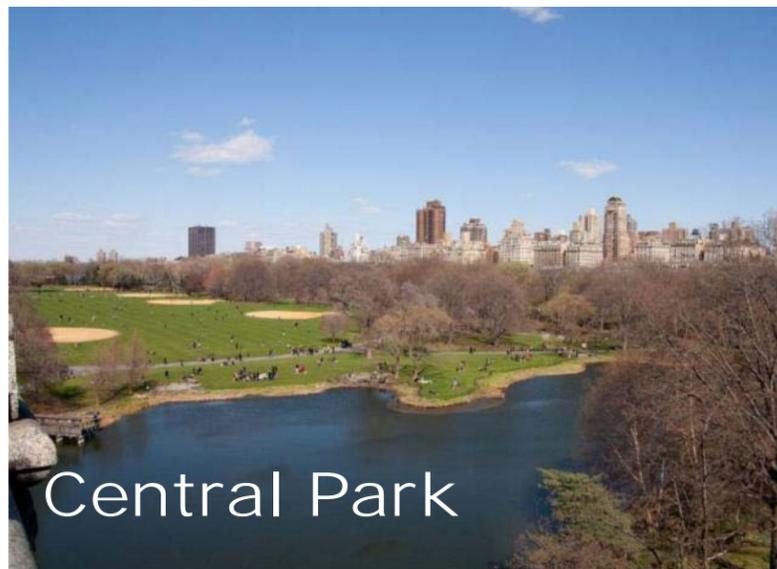
Dolores Park

**Scenery!
Great Views!**

**Goes for
miles...**

**Integrated
with the City**

**Family
Friendly**



Central Park



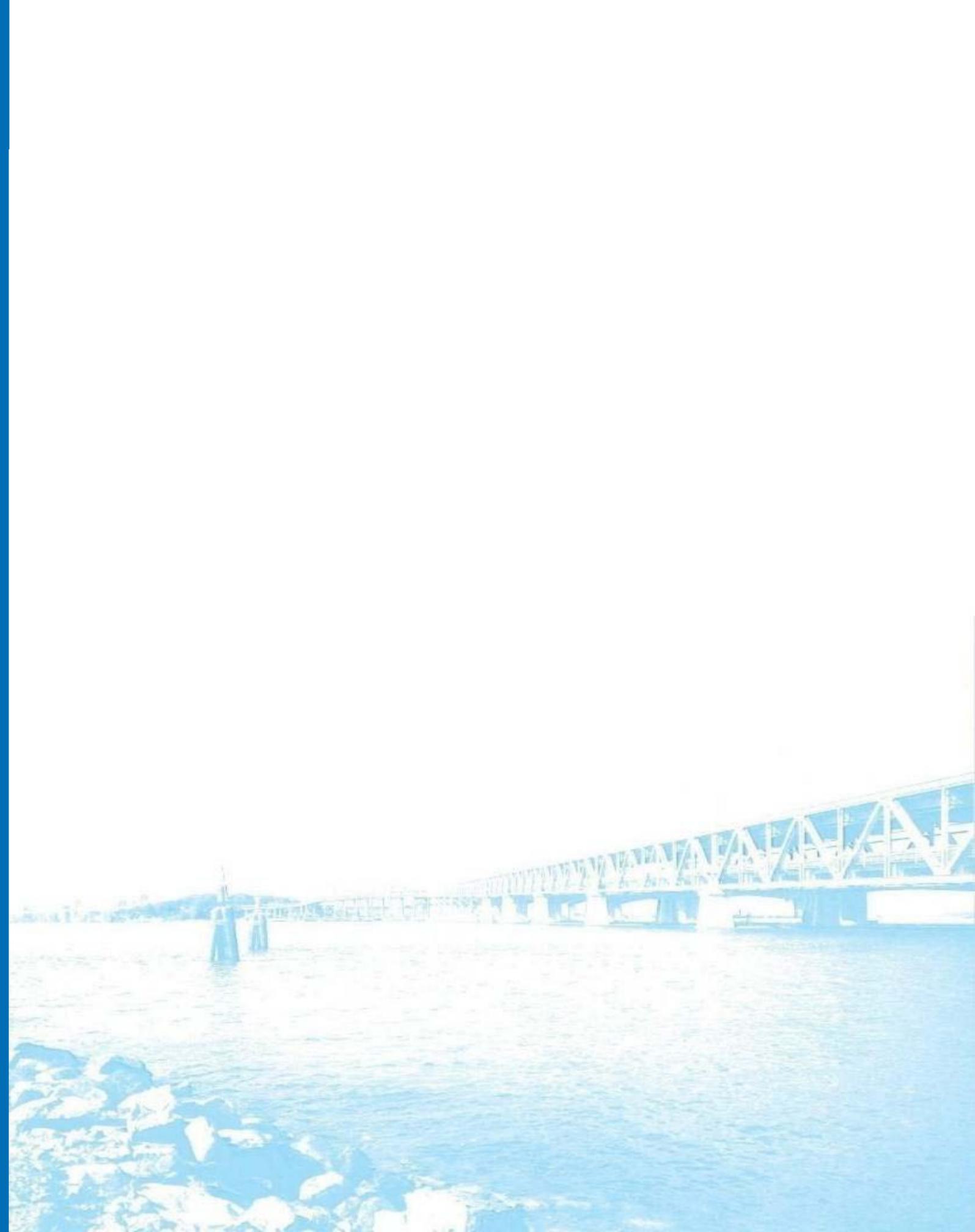
Crissy Field



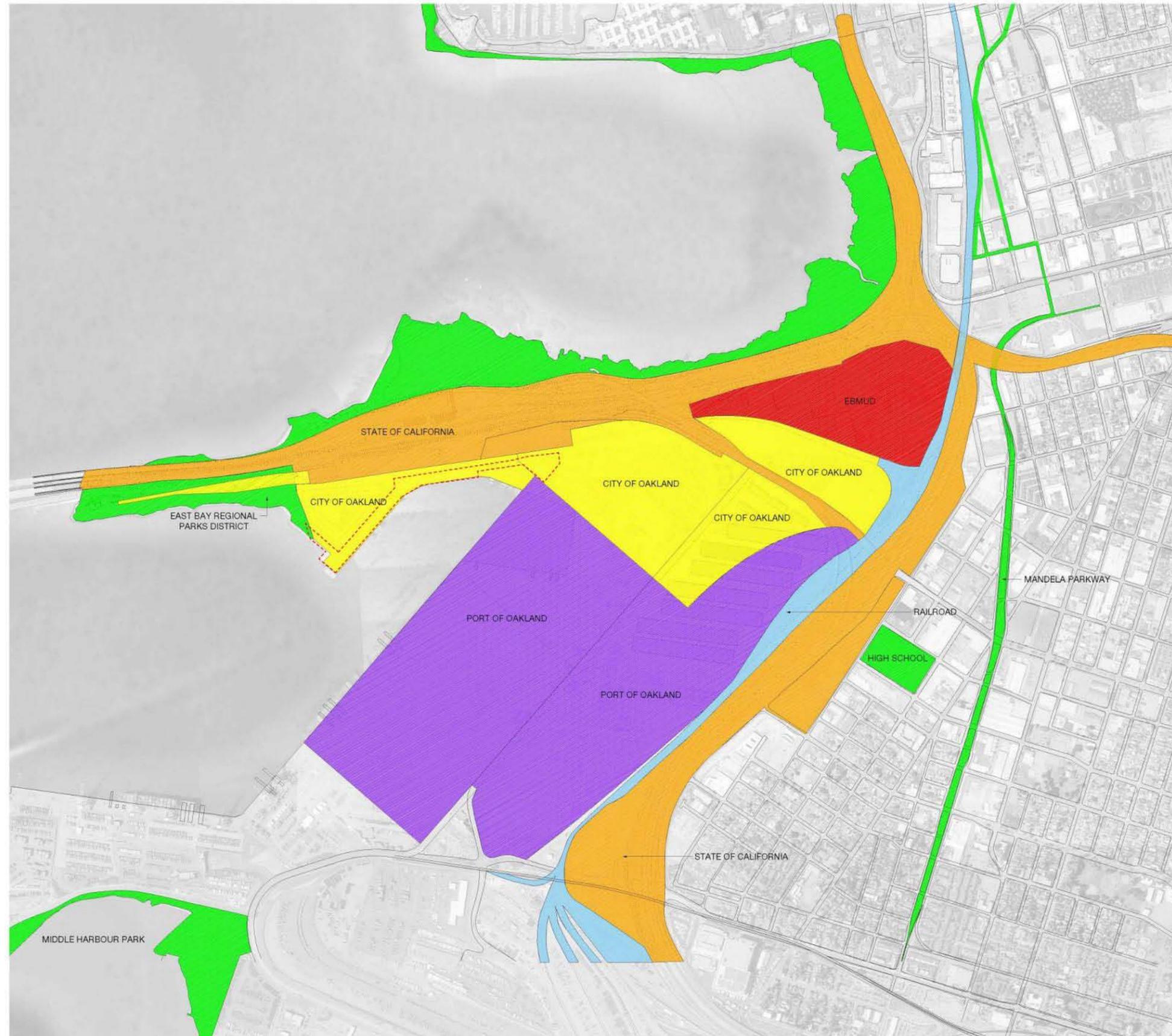
Hyde Park

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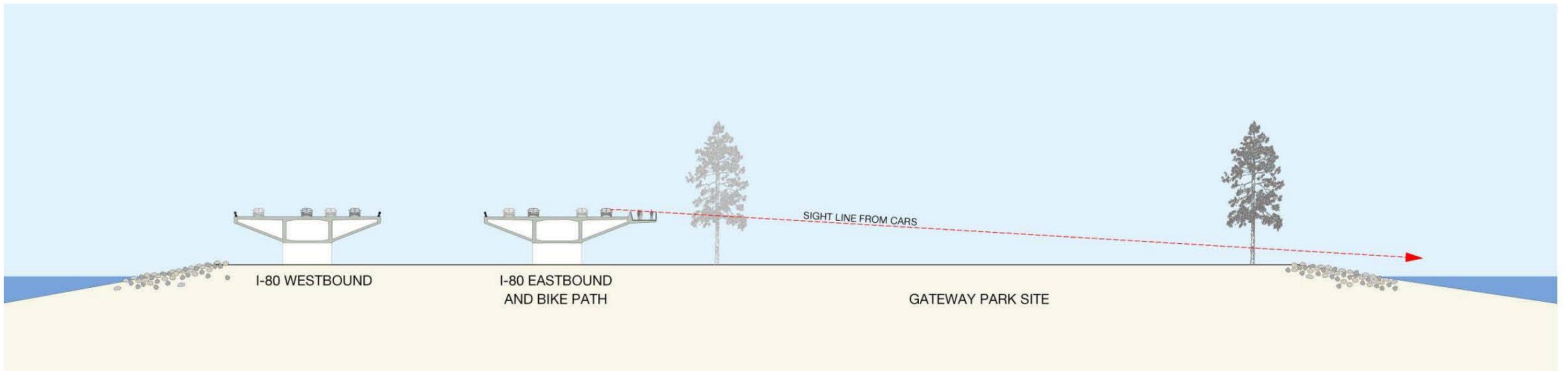
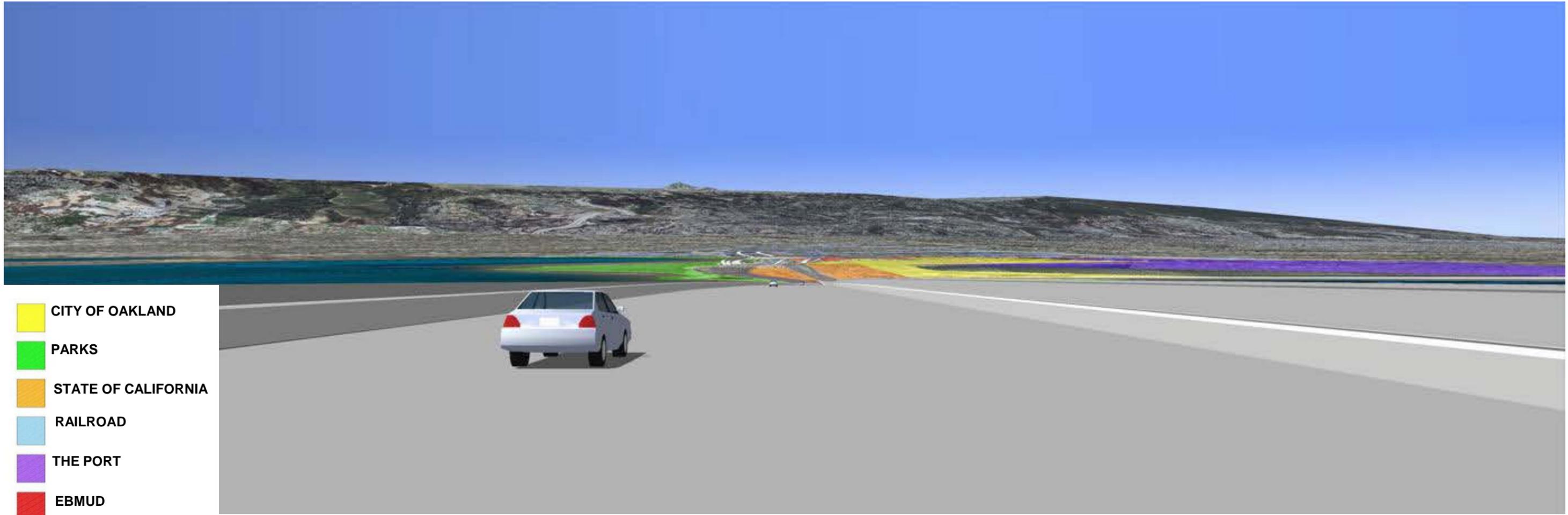
FRAMEWORK



LAND OWNERSHIP



3D EXPERIENCE



MOVIE

PARK AREA



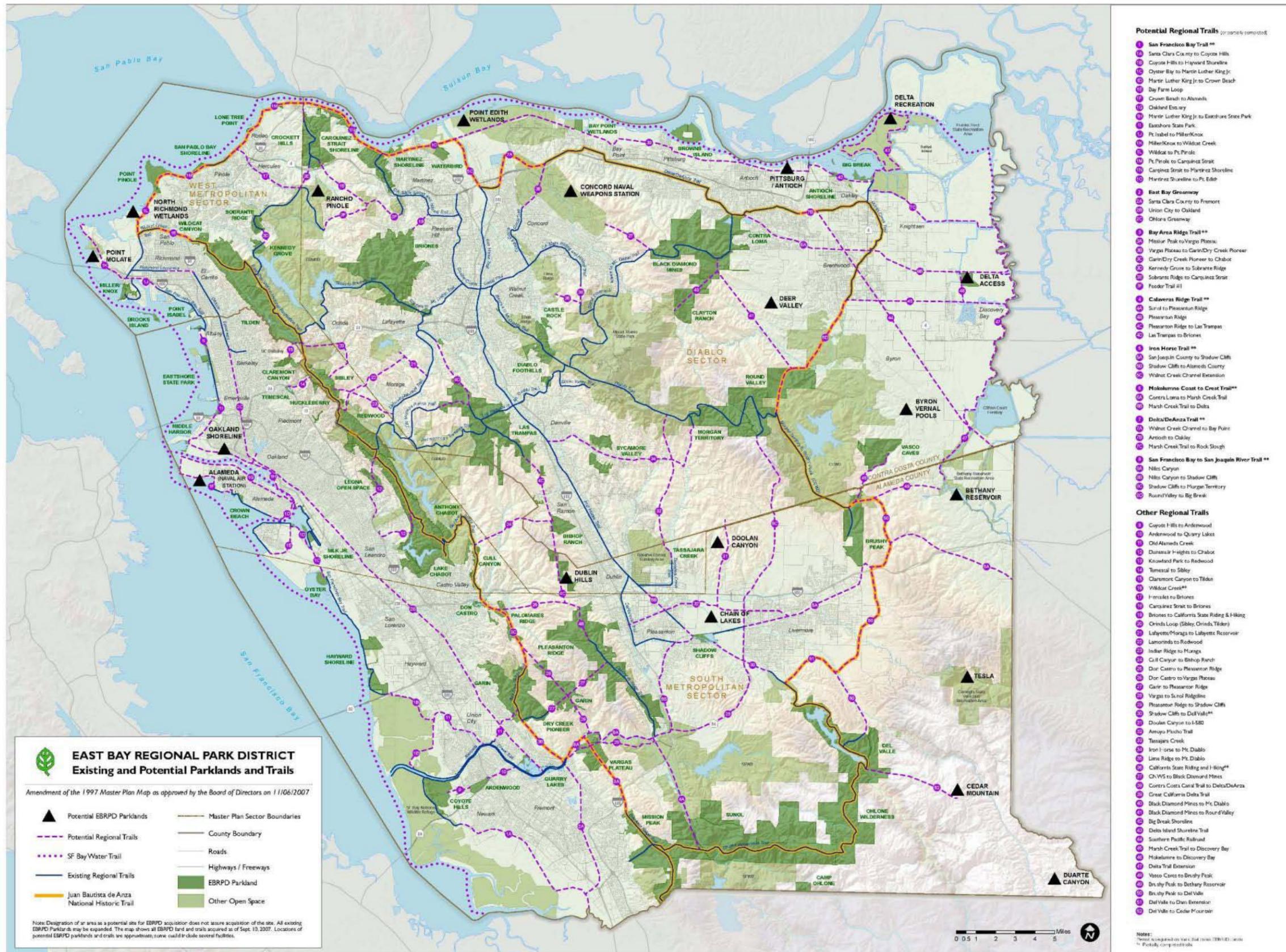
MAXIMUM POTENTIAL PARK AREA



SITE PROGRAM OPPORTUNITIES: SCALE COMPARISONS



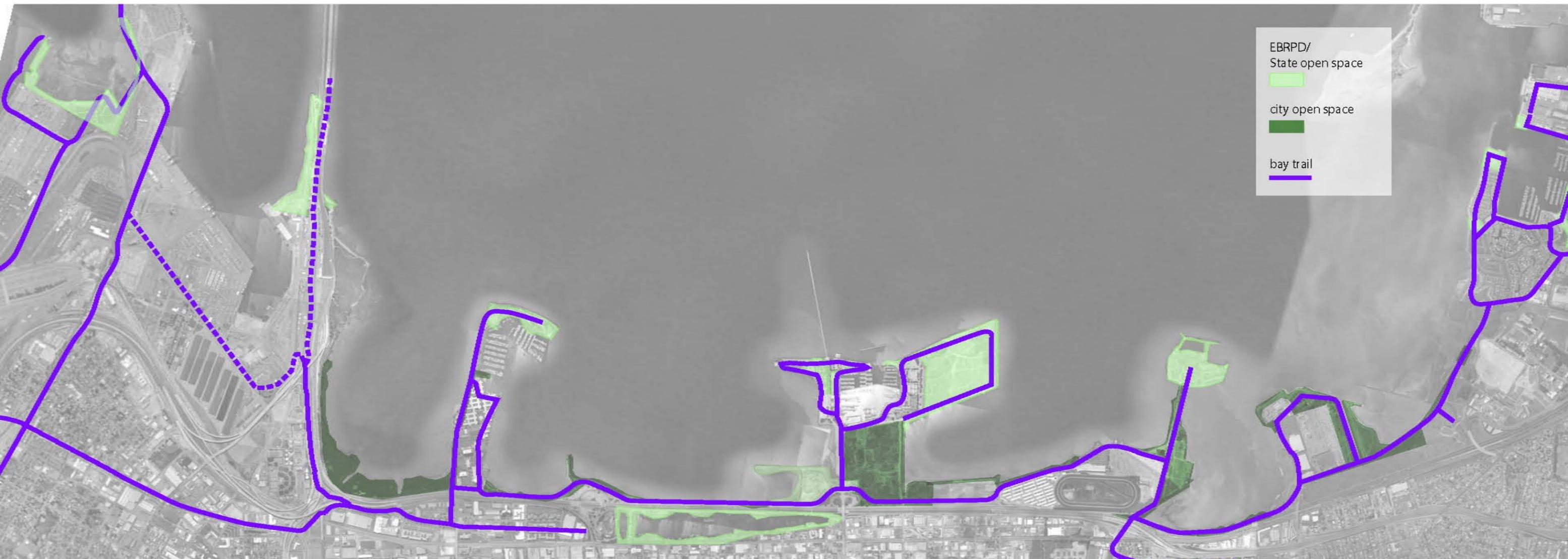
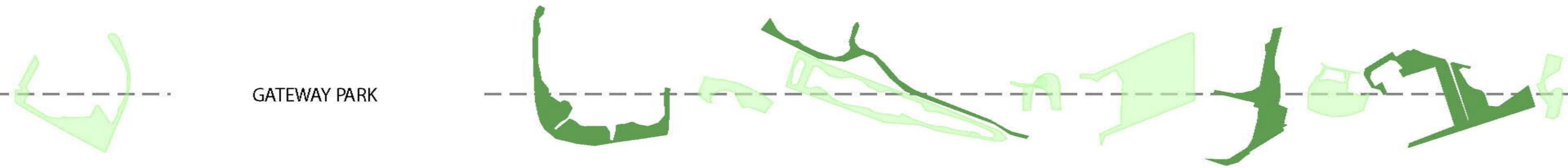
PARK HISTORY: PLEASURE AND PUBLIC HEALTH



- Potential Regional Trails** (or partly completed)
- 1 San Francisco Bay Trail **
 - 2 Santa Clara County to Coyote Hills
 - 3 Coyote Hills to Hayward Shoreline
 - 4 Oyster Bay to Martin Luther King Jr.
 - 5 Martin Luther King Jr. to Crown Beach
 - 6 Bay Farm Loop
 - 7 Crown Beach to Alameda
 - 8 Oakland Estuary
 - 9 Martin Luther King Jr. to Eastshore State Park
 - 10 Eastshore State Park
 - 11 Pt. Isabel to MillerKnob
 - 12 MillerKnob to Wildcat Creek
 - 13 Wildcat to Pt. Pinole
 - 14 Pt. Pinole to Carquinez Strait
 - 15 Carquinez Strait to Martinez Shoreline
 - 16 Martinez Shoreline to Pt. Edith
 - 17 East Bay Greenway
 - 18 Santa Clara County to Fremont
 - 19 Union City to Oakland
 - 20 Oltora Greenway
 - 21 Bay Area Ridge Trail **
 - 22 Mission Peak to Vernal Pools
 - 23 Vargas Plateau to Gairn/Dry Creek Pioneer
 - 24 Gairn/Dry Creek Pioneer to Chabot
 - 25 Kennedy Grove to Sycamore Ridge
 - 26 Sycamore Ridge to Carquinez Strait
 - 27 Foothill Trail #1
 - 28 Calaveras Ridge Trail **
 - 29 Sunol to Pleasonton Ridge
 - 30 Pleasonton Ridge
 - 31 Pleasonton Ridge to Las Trampas
 - 32 Las Trampas to Briones
 - 33 Iron Horse Trail **
 - 34 San Joaquin County to Shadow Cliffs
 - 35 Shadow Cliffs to Alameda County
 - 36 Walnut Creek Channel Extension
 - 37 Mokelumne Coast to Crest Trail**
 - 38 Contra Loma to Marsh Creek Trail
 - 39 Marsh Creek Trail to Delta
 - 40 Delta/DeAnza Trail **
 - 41 Walnut Creek Channel to Bay Point
 - 42 Antioch to Oakley
 - 43 Marsh Creek Trail to Rock Slough
 - 44 San Francisco Bay to San Joaquin River Trail **
 - 45 Niles Canyon
 - 46 Niles Canyon to Shadow Cliffs
 - 47 Shadow Cliffs to Morgan Territory
 - 48 Round Valley to Big Break
- Other Regional Trails**
- 1 Coyote Hills to Antiochwood
 - 2 Antiochwood to Quarry Lakes
 - 3 Old Alameda Creek
 - 4 Dumbarton Heights to Chabot
 - 5 Knollwood Park to Redwood
 - 6 Temescal to Sibley
 - 7 Claremont Canyon to Tilden
 - 8 Wildcat Creek**
 - 9 Fremont to Briones
 - 10 Carquinez Strait to Briones
 - 11 Briones to California State Riding & Hiking
 - 12 Orinda Loop (Sibley, Orinda, Tilden)
 - 13 Lafayette/Manga to Lafayette Reservoir
 - 14 Lamorinda to Redwood
 - 15 Indian Ridge to Manga
 - 16 Cull Canyon to Bishop Ranch
 - 17 Don Castro to Pleasonton Ridge
 - 18 Don Castro to Vargas Plateau
 - 19 Gairn to Pleasonton Ridge
 - 20 Vargas to Sunol Ridge/line
 - 21 Pleasonton Ridge to Shadow Cliffs
 - 22 Shadow Cliffs to Del Valle**
 - 23 Duval Canyon to I-580
 - 24 Arroyo Pecho Trail
 - 25 Tassajara Creek
 - 26 Iron Horse to Mt. Diablo
 - 27 Loma Ridge to Mt. Diablo
 - 28 California State Riding and Hiking**
 - 29 CNWS to Black Diamond Mines
 - 30 Contra Costa Canal Trail to Delta/DeAnza
 - 31 Great California Delta Trail
 - 32 Black Diamond Mines to Mt. Diablo
 - 33 Black Diamond Mines to Round Valley
 - 34 Big Break Shoreline
 - 35 Delta Island Shoreline Trail
 - 36 Southern Pacific Railroad
 - 37 Marsh Creek Trail to Discovery Bay
 - 38 Mokelumne to Discovery Bay
 - 39 Delta Trail Extension
 - 40 Vasco Caves to Brushy Peak
 - 41 Brushy Peak to Bethany Reservoir
 - 42 Brushy Peak to Del Valle
 - 43 Del Valle to Dan Extension
 - 44 Del Valle to Cedar Mountain
- Note: ** Partly completed trail

The East Bay Regional Park District will preserve a priceless heritage of natural and cultural resources open space, parks and trails for the future and will set aside park areas for enjoyment and healthful recreation for generations to come. An environmental ethic guides us in all that we do.

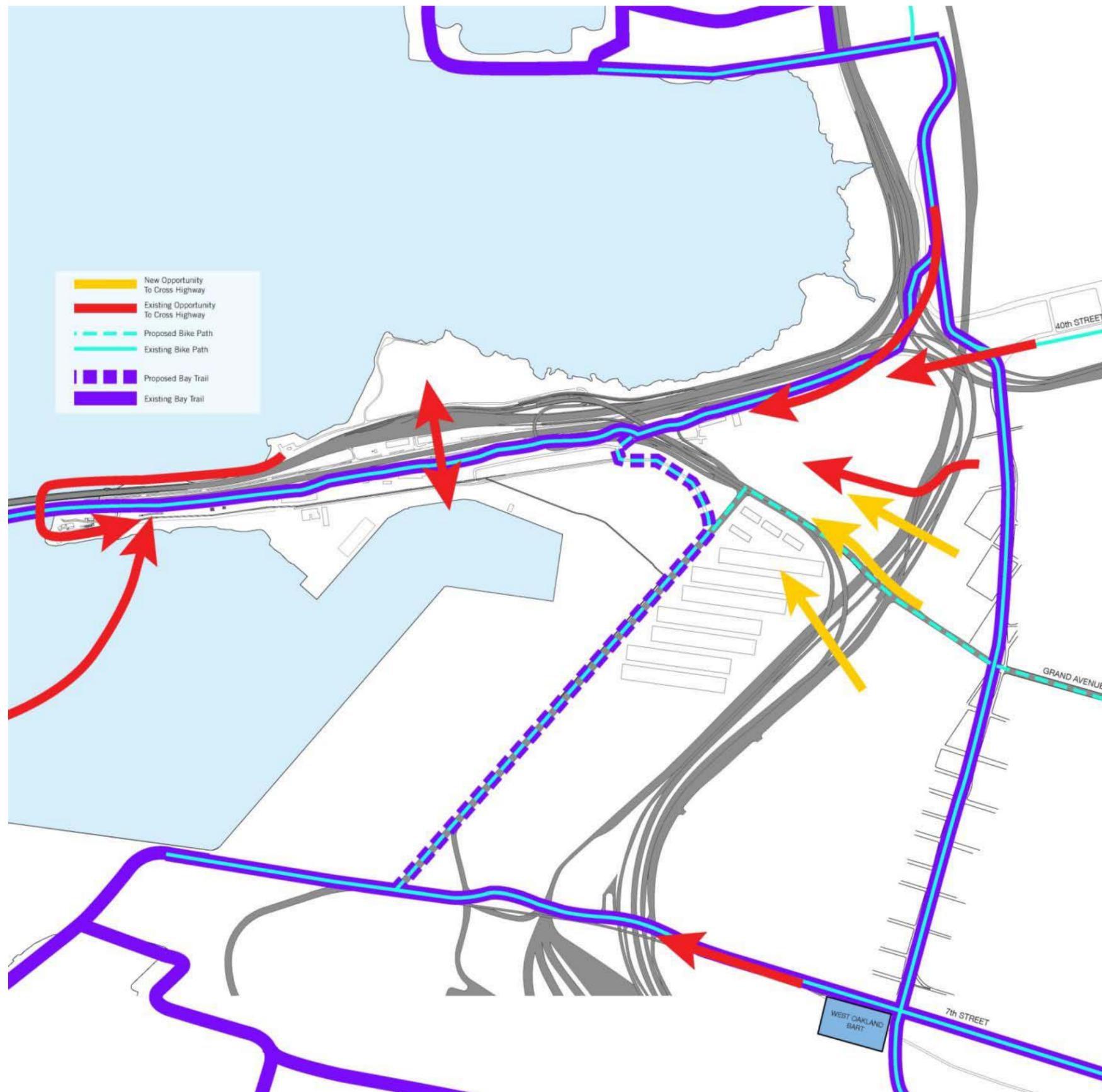
PROCESSION



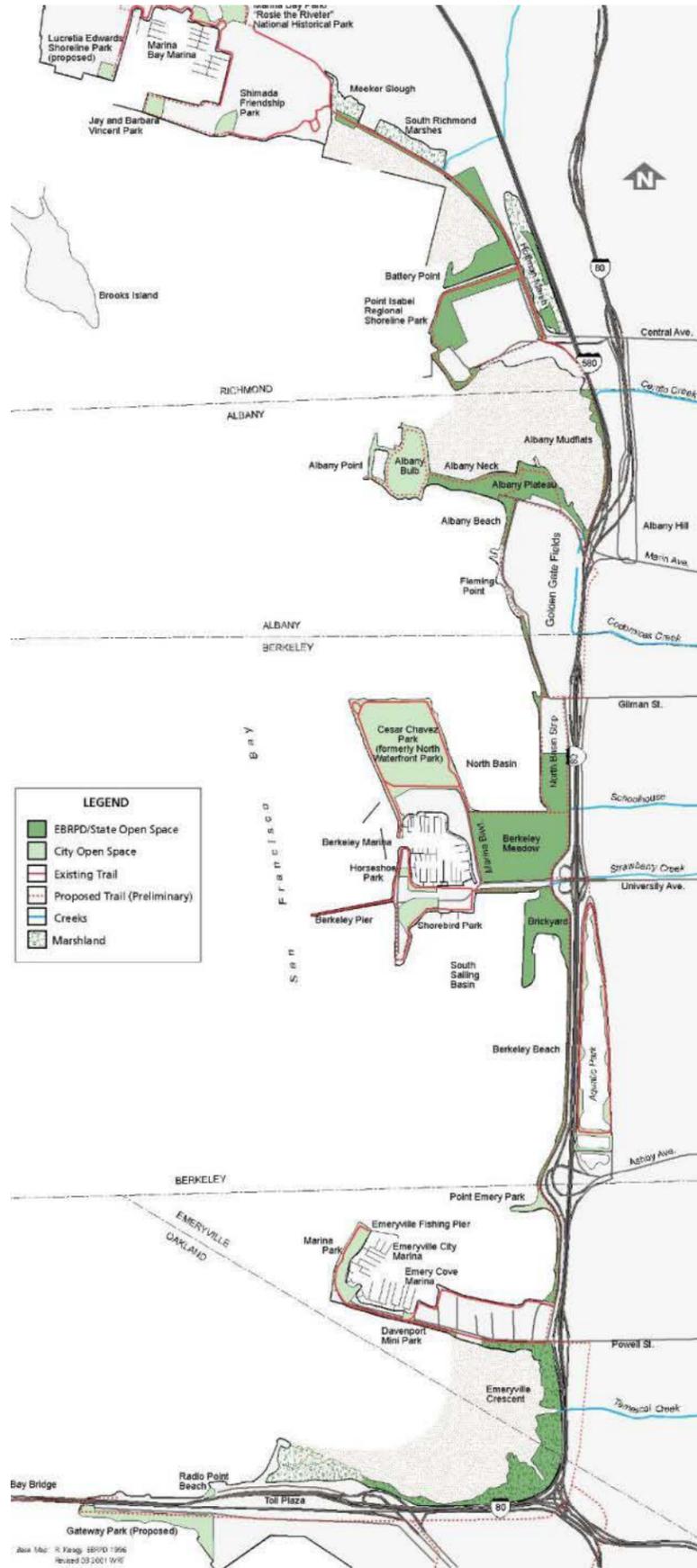
EDGE



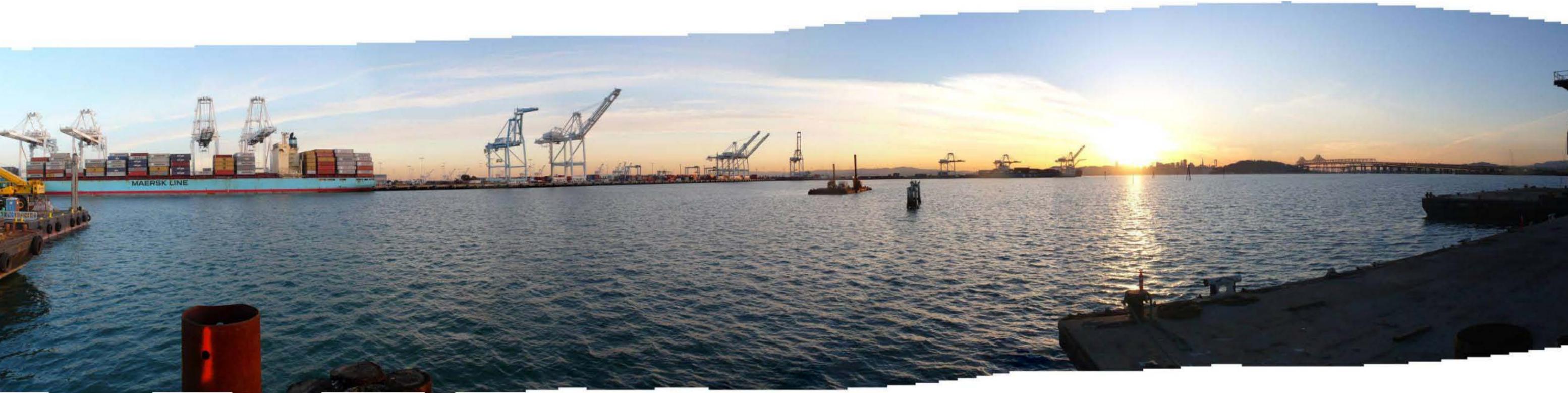
CONNECTIONS EVALUATED



PARKS NEAR FREEWAYS AND INDUSTRIAL USES?



VIEWS



SEEING THE BRIDGE

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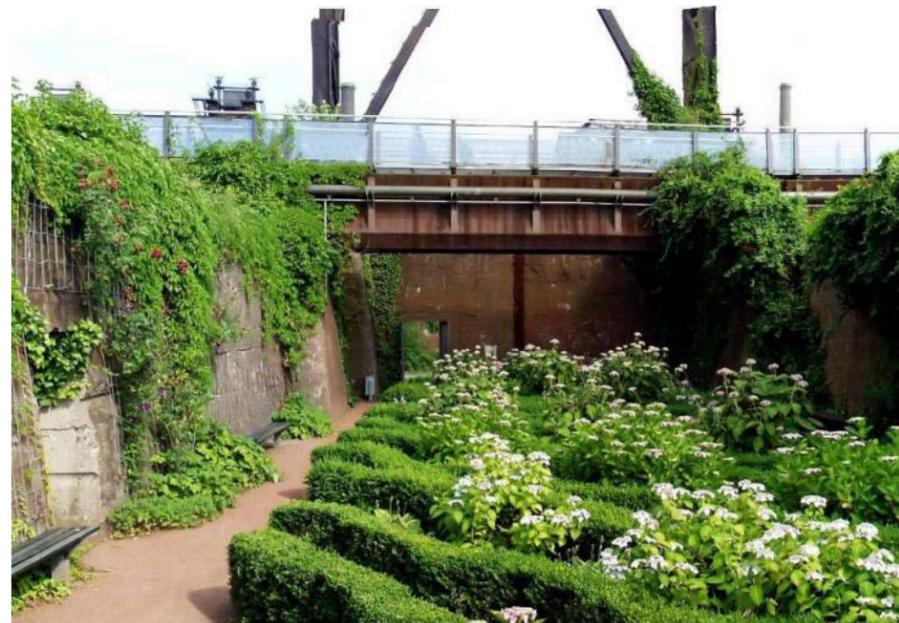
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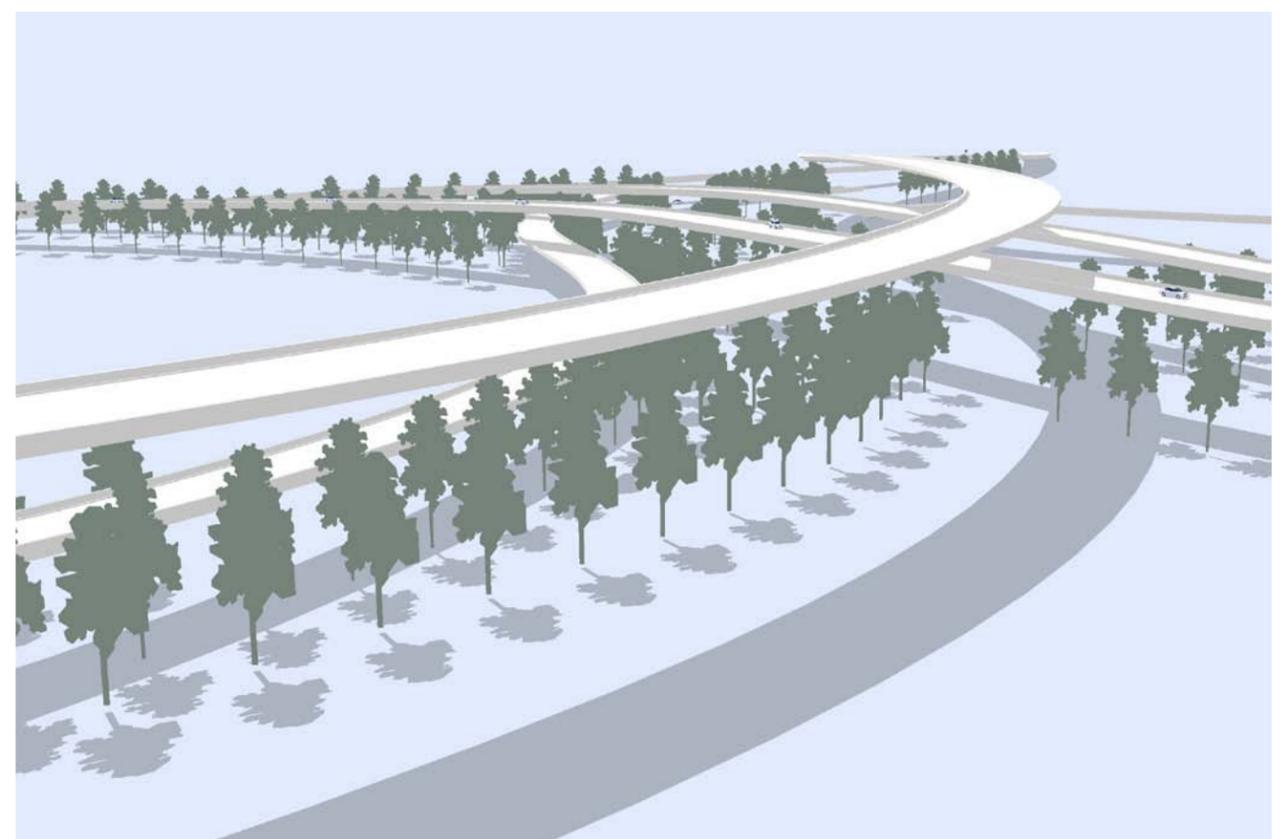
PARK: CHARACTER



RIBBONS



GREENING



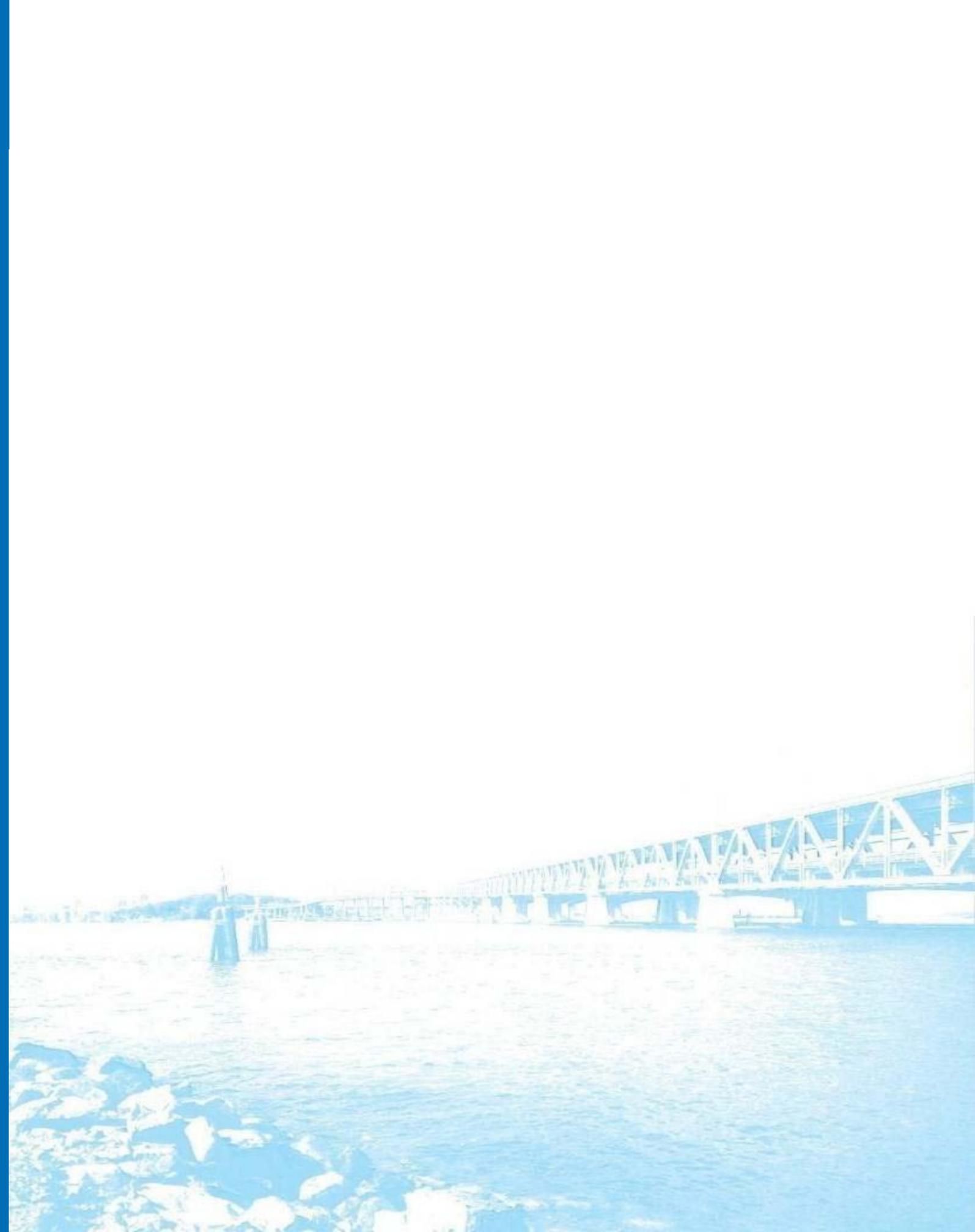
PLANTING STRUCTURE OVERLAY



MOVIE

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A PROPOSAL



TRAIL MAP



Concessions



Environmental Resources



Festivals and Events



Park Access



Passive Recreation



Public Health



History, Culture, Education And Museums



Active Recreation

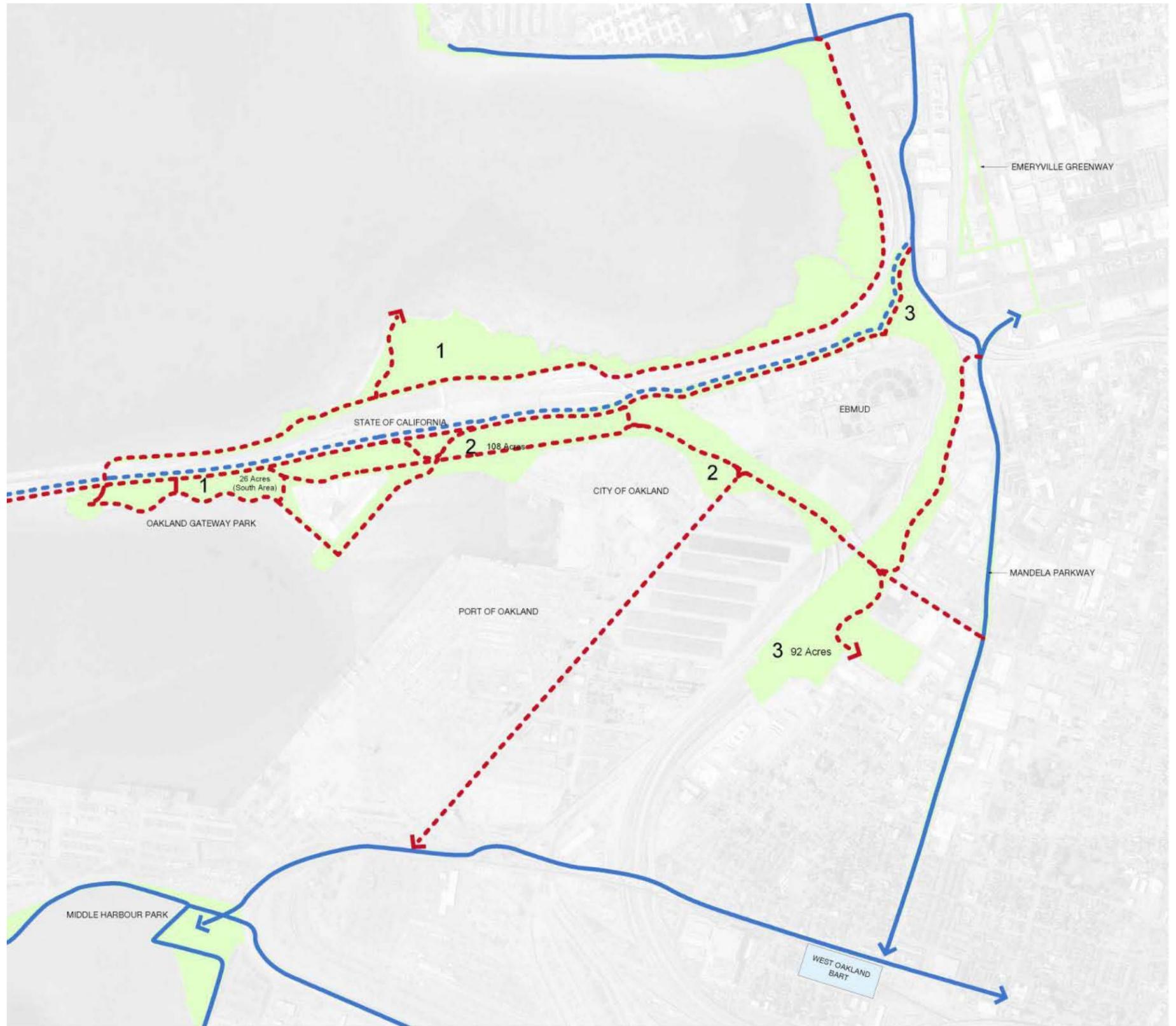


Bridge Experience

Bike Path

Proposed Trail
Bay Trail

PROGRAM



CONCEPTS



Great Destinations

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Getting There

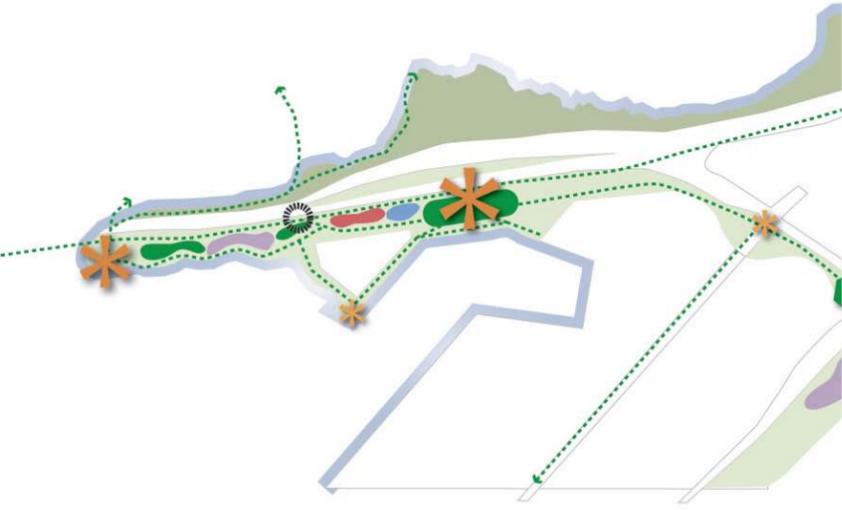
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Relax and Regenerate

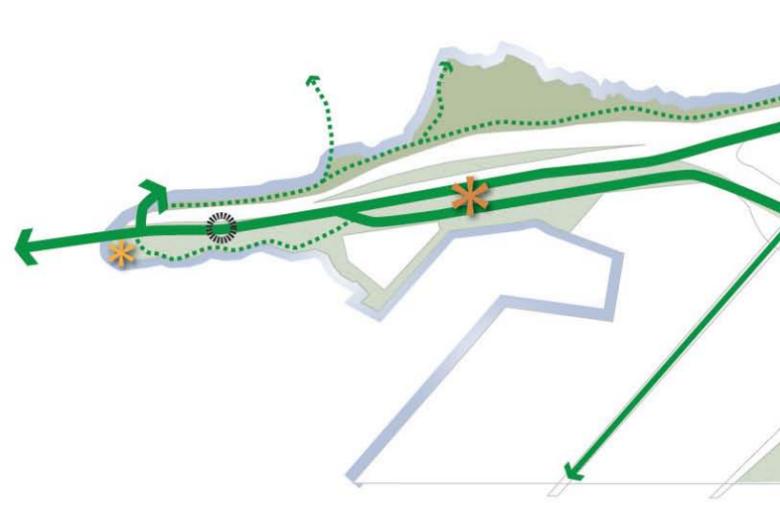
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Three Concepts



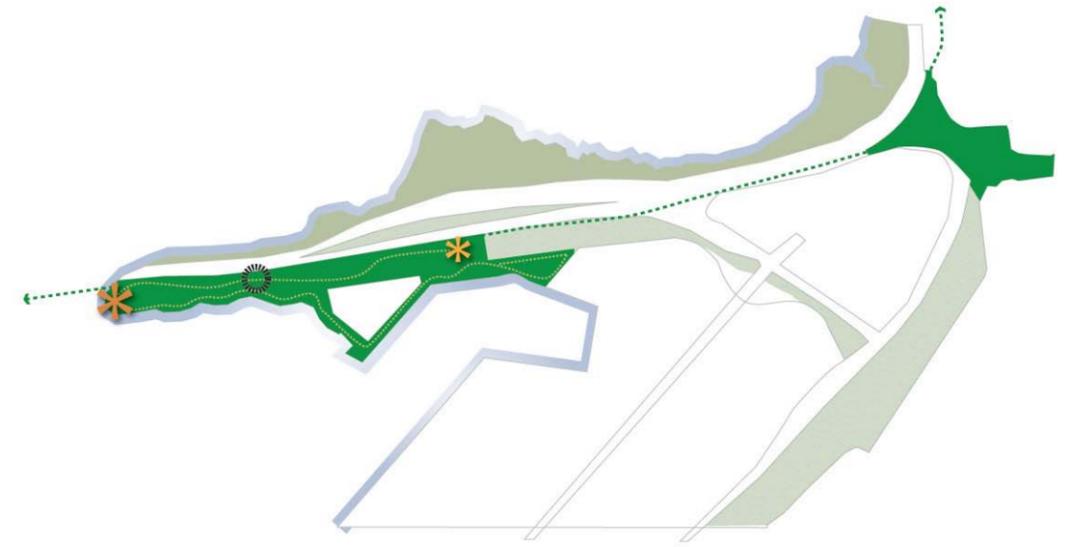
Great Destinations

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Getting There

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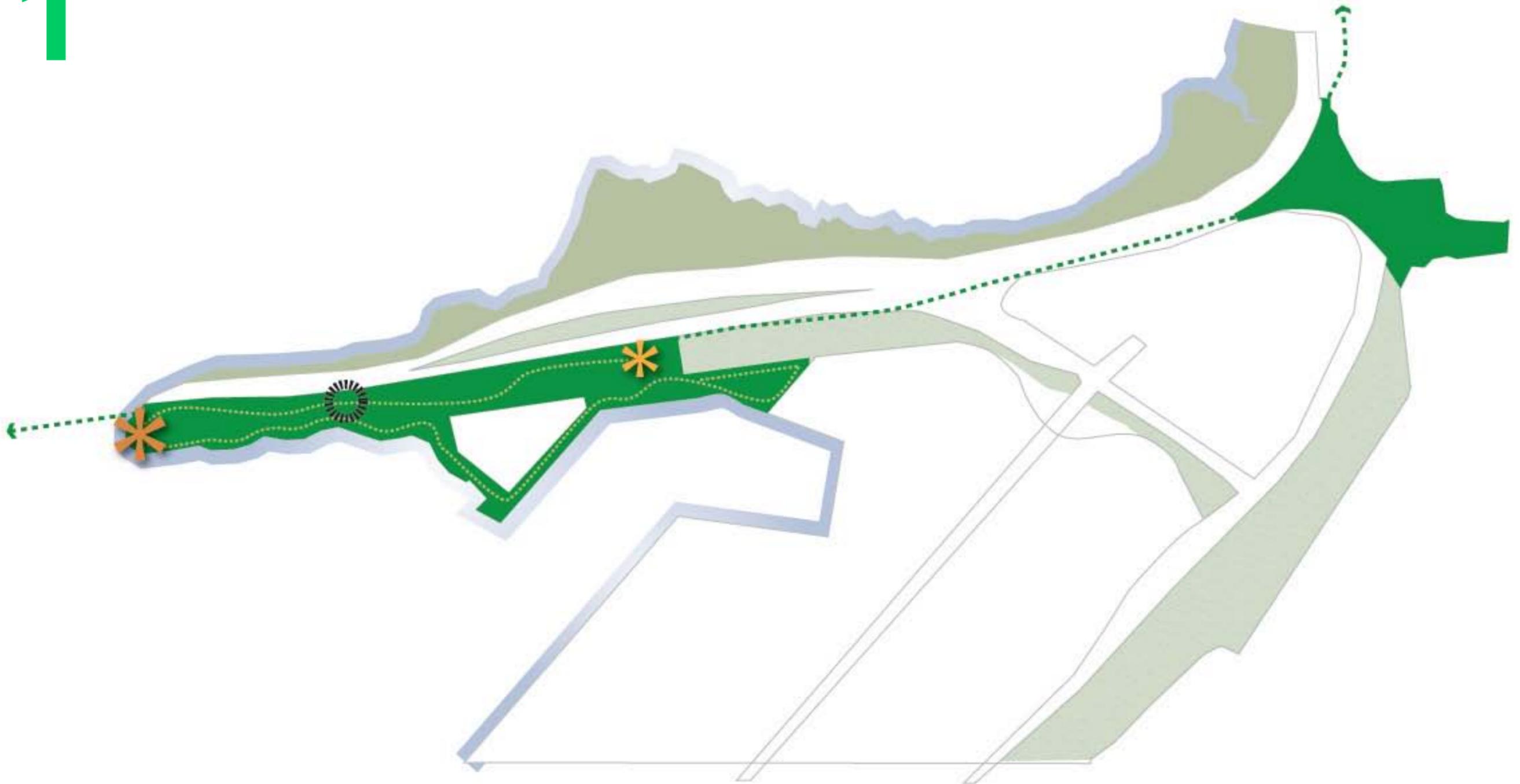
Relax and Regenerate

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Three Concepts

Relax and Regenerate

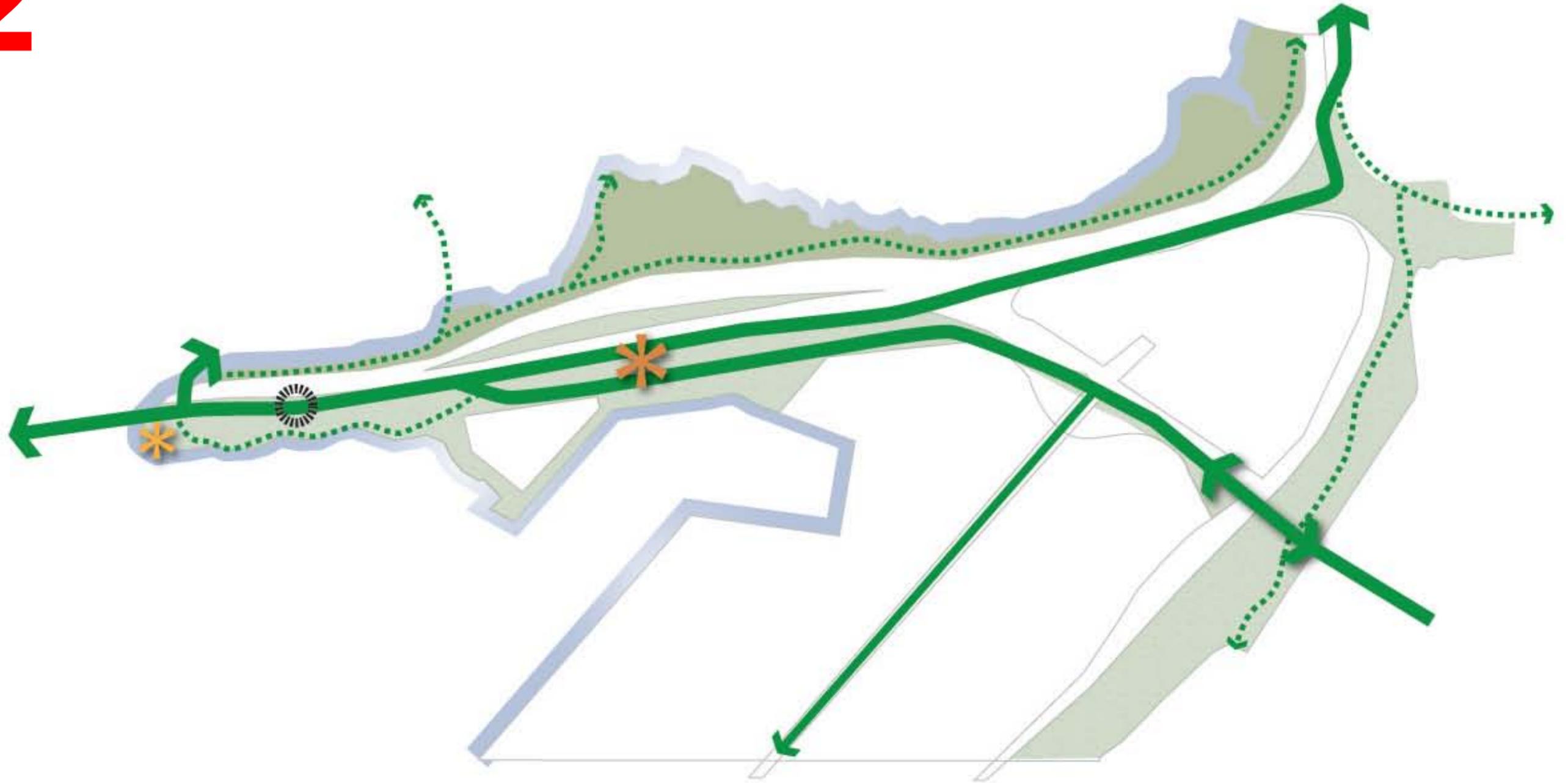
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Three Concepts

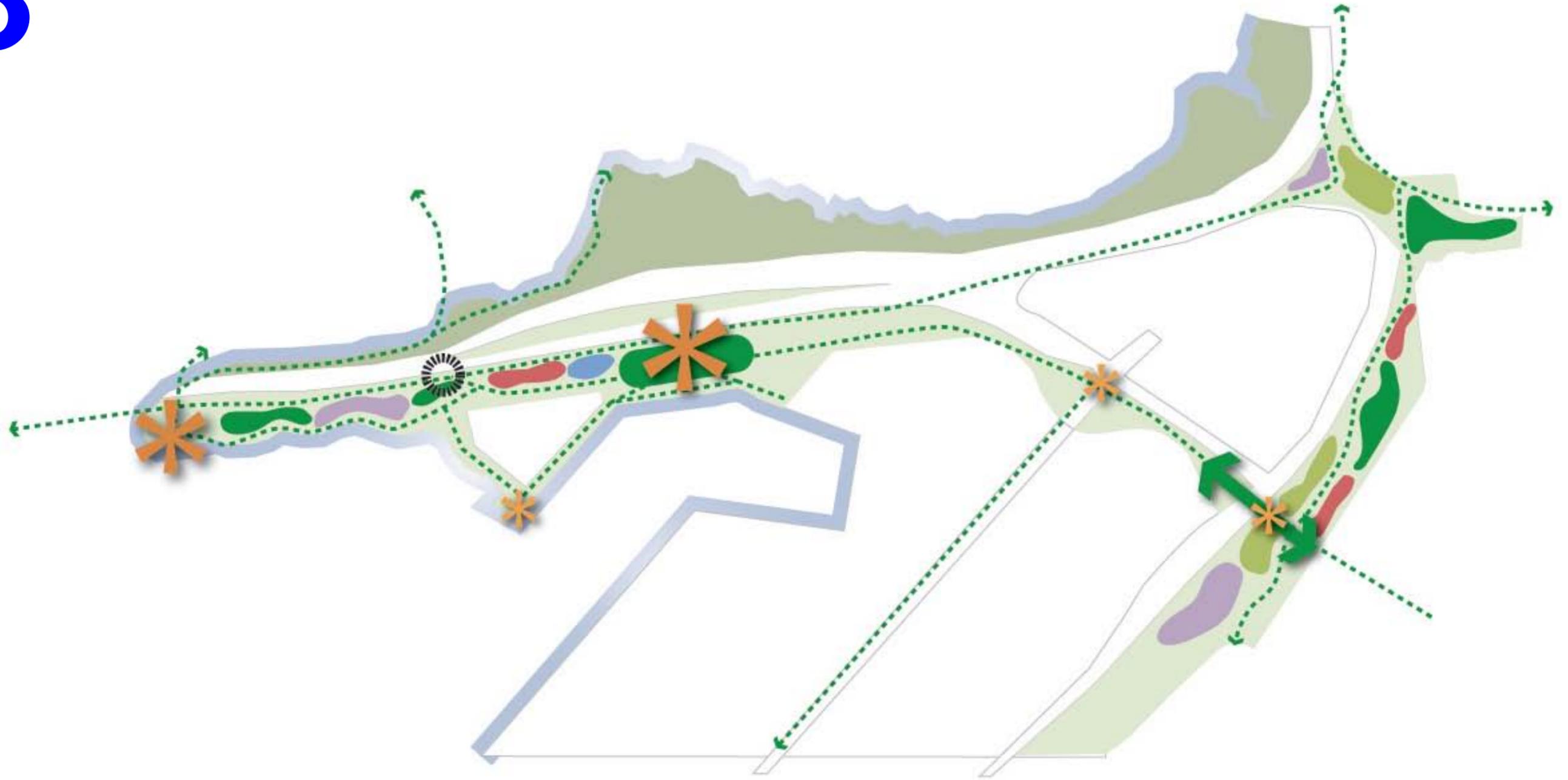
Getting There

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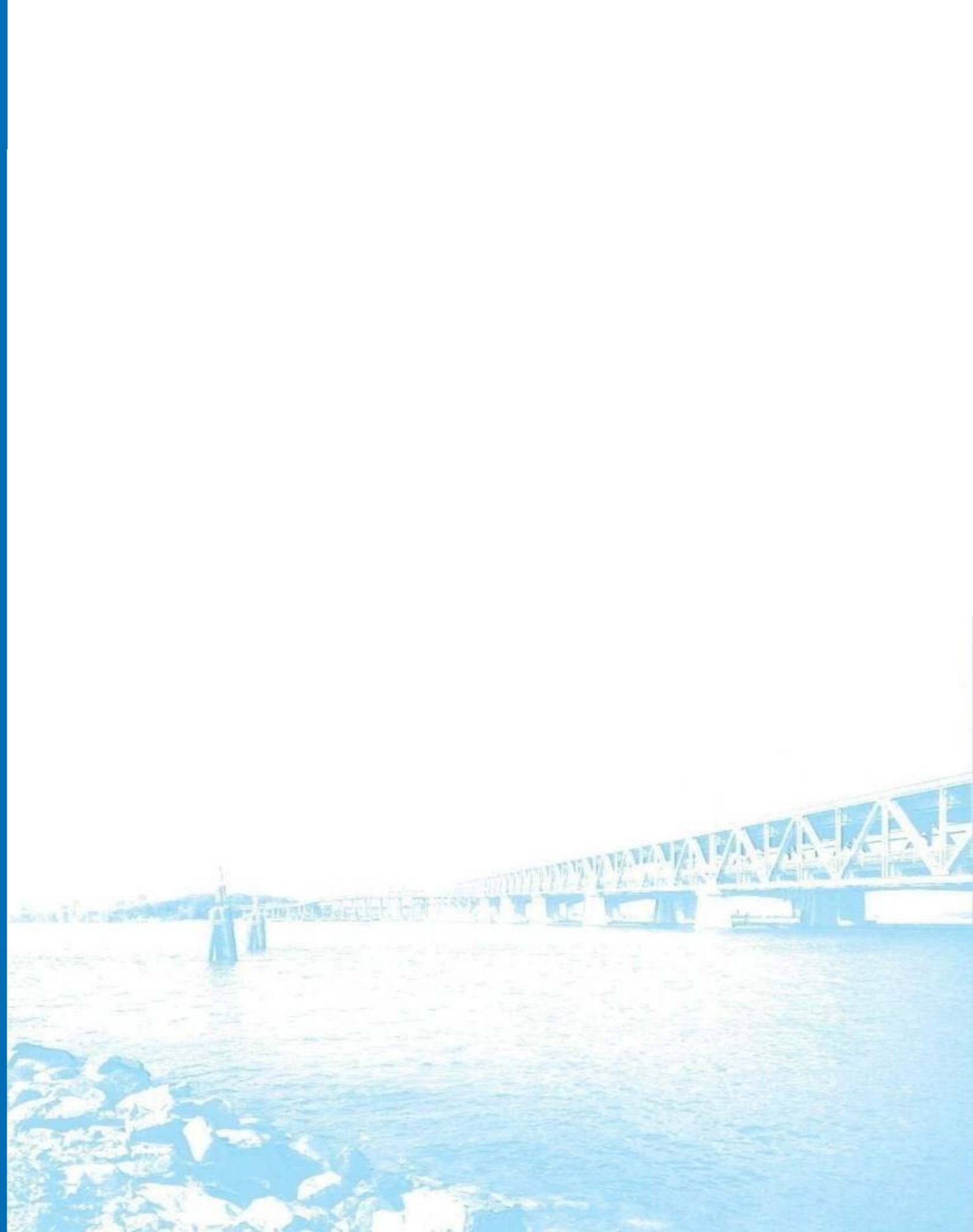
Great Destinations

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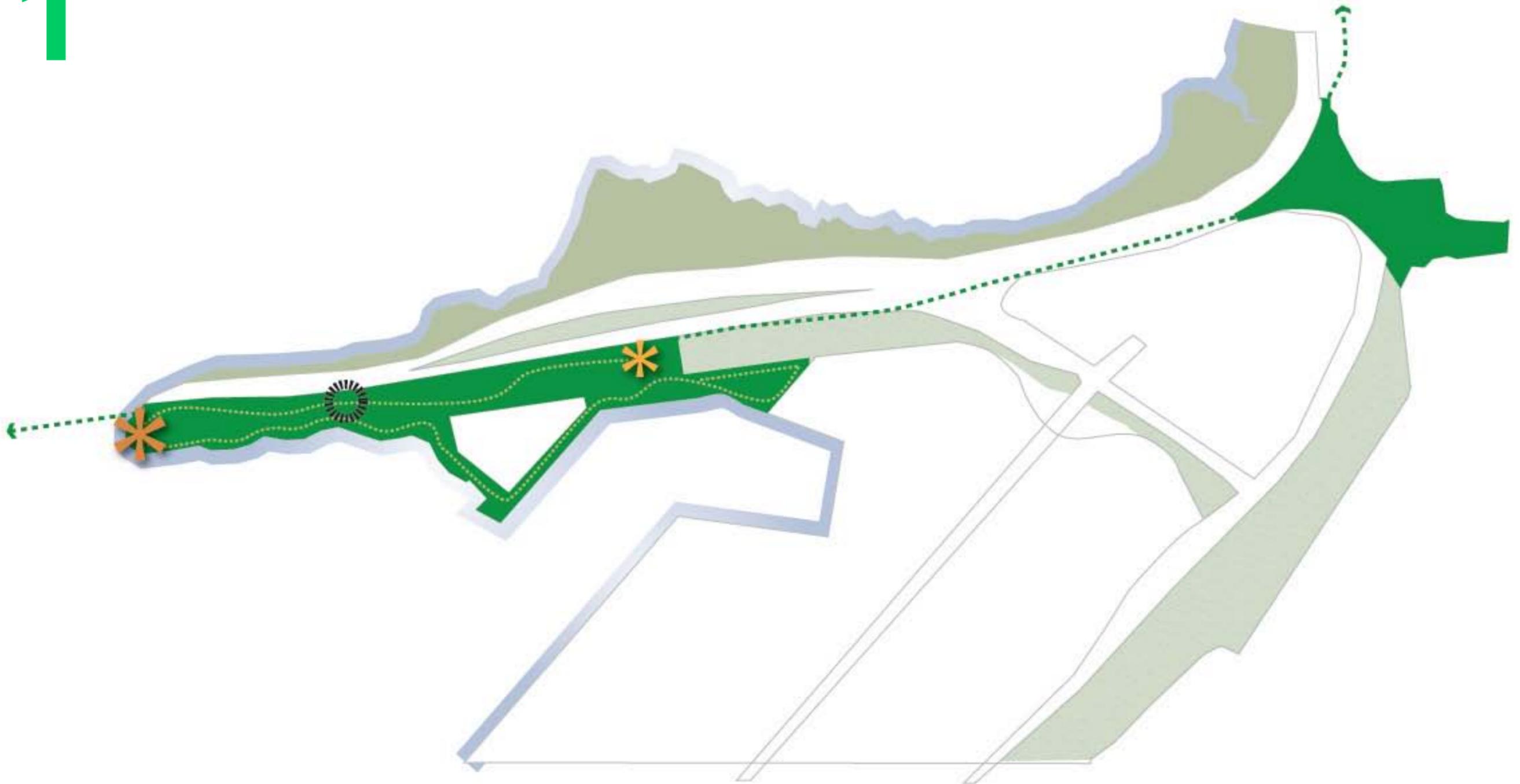
**CONCEPT 1
RELAX AND REGENERATE**



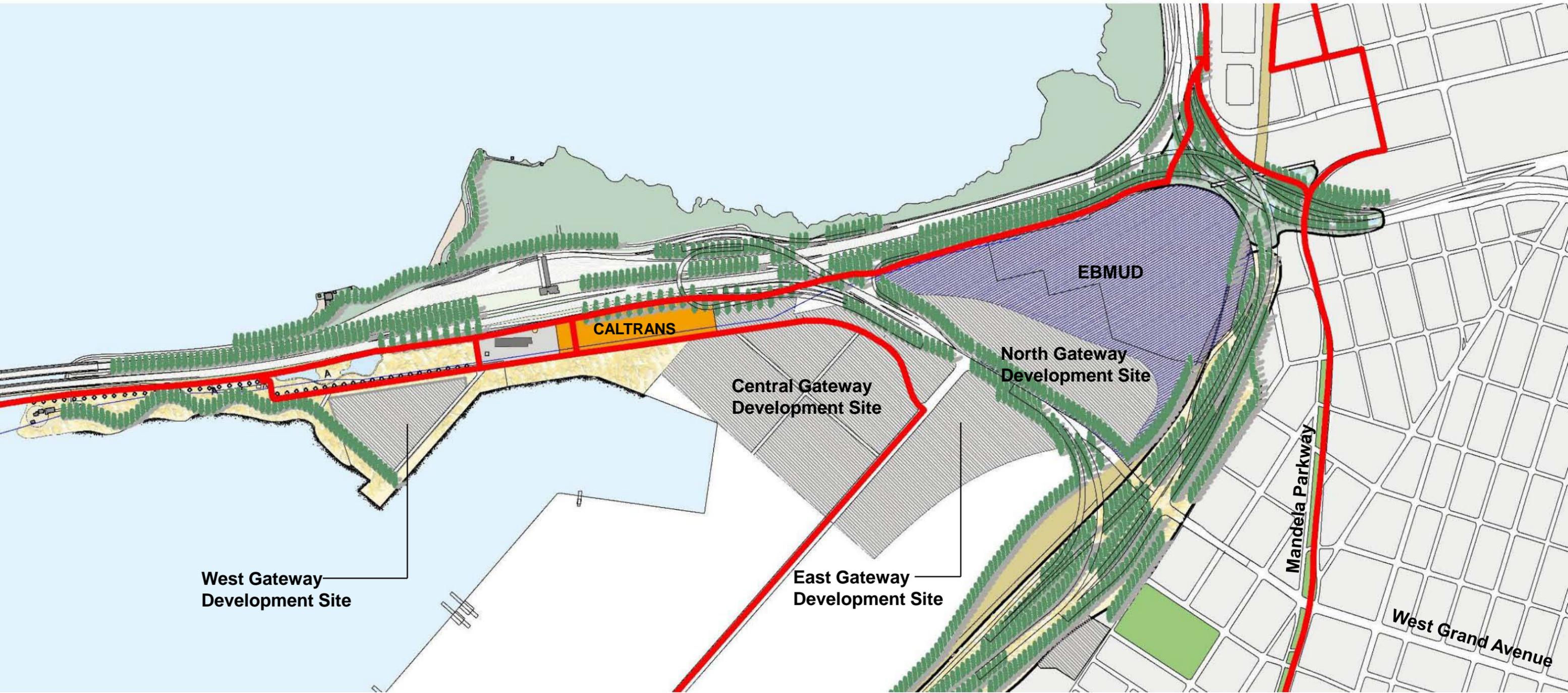
Three Concepts

Relax and Regenerate

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CONCEPTS



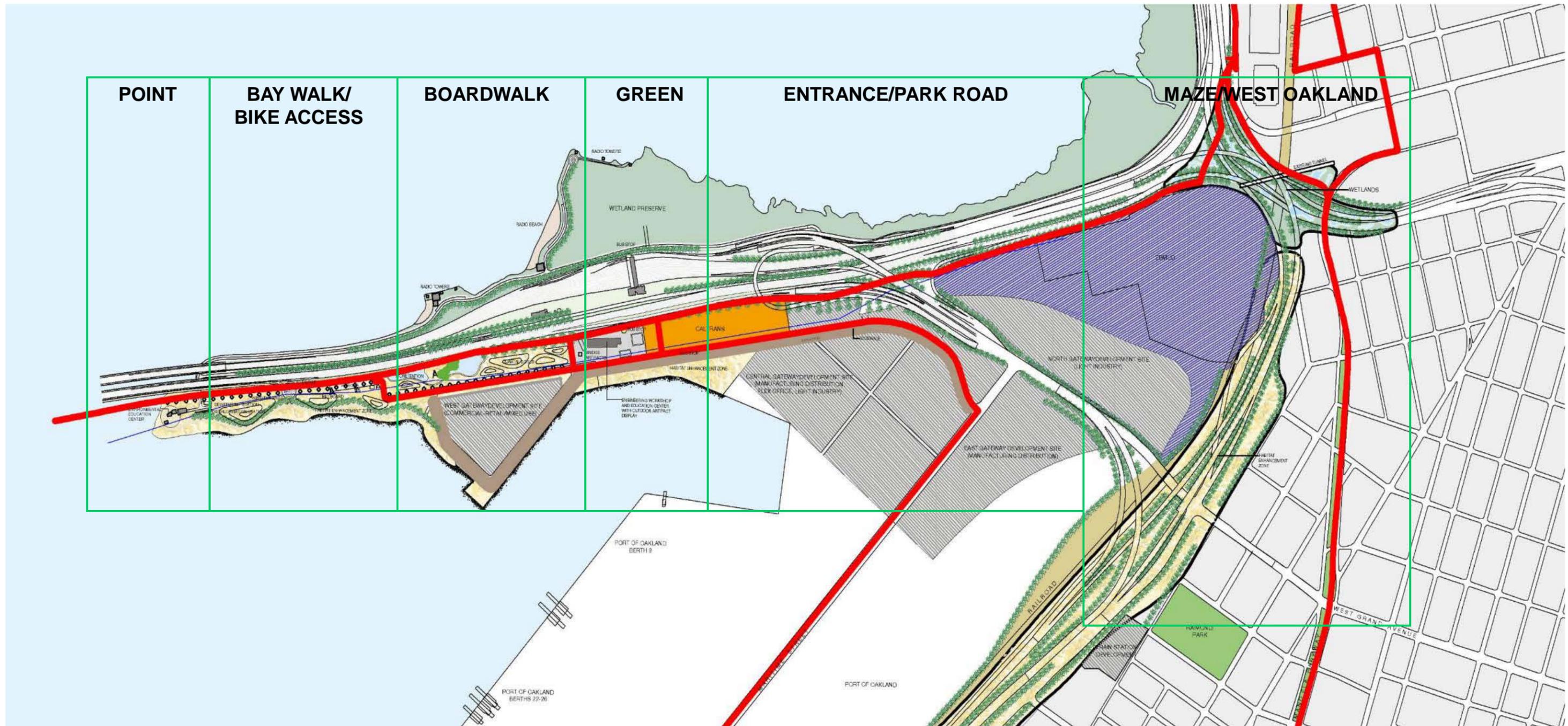
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ECOLOGY: Existing Ecological Conditions



RELAX AND REGENERATE



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RELAX AND REGENERATE: THE POINT



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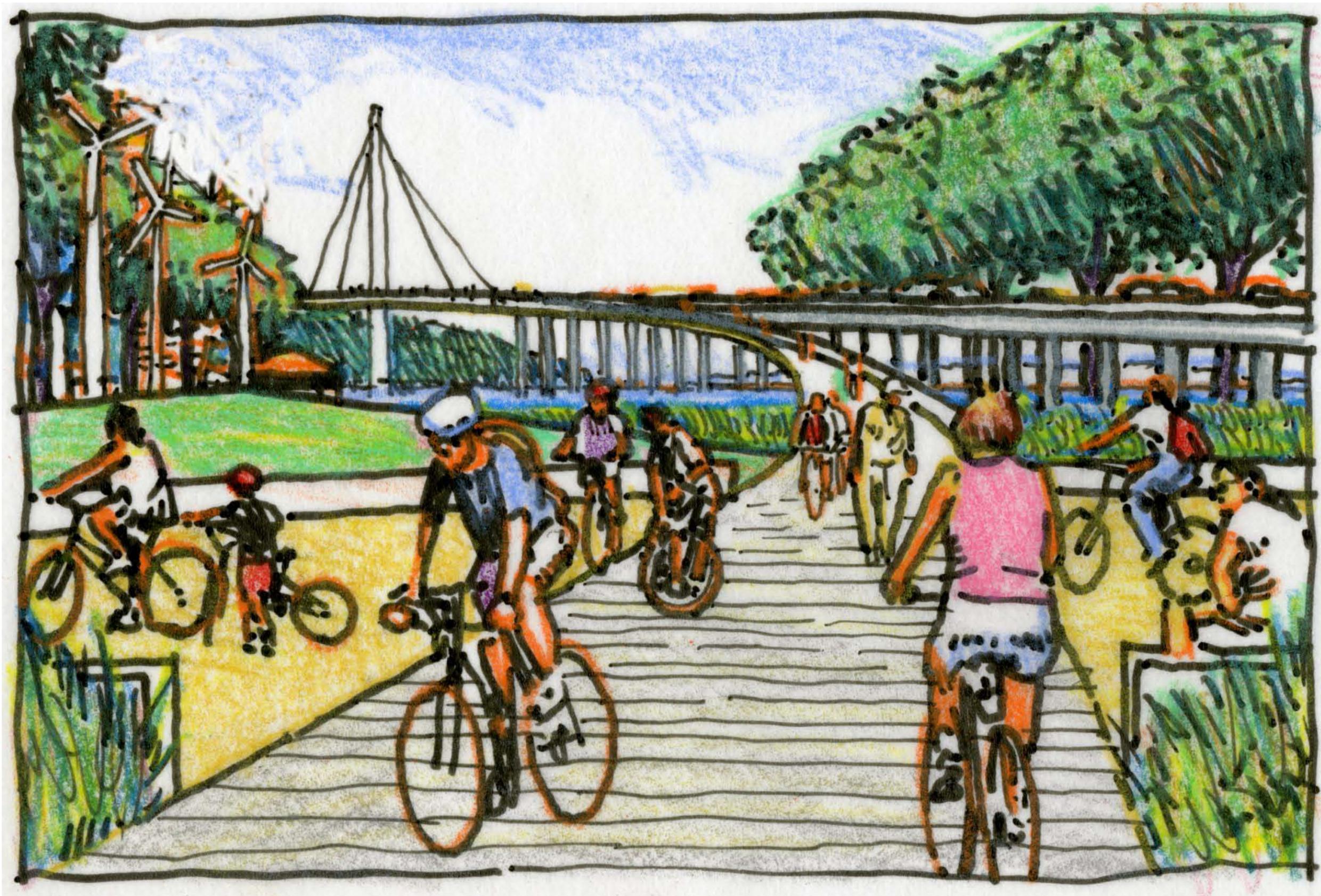
RELAX AND REGENERATE: BAY WALK / ACCESS POINT



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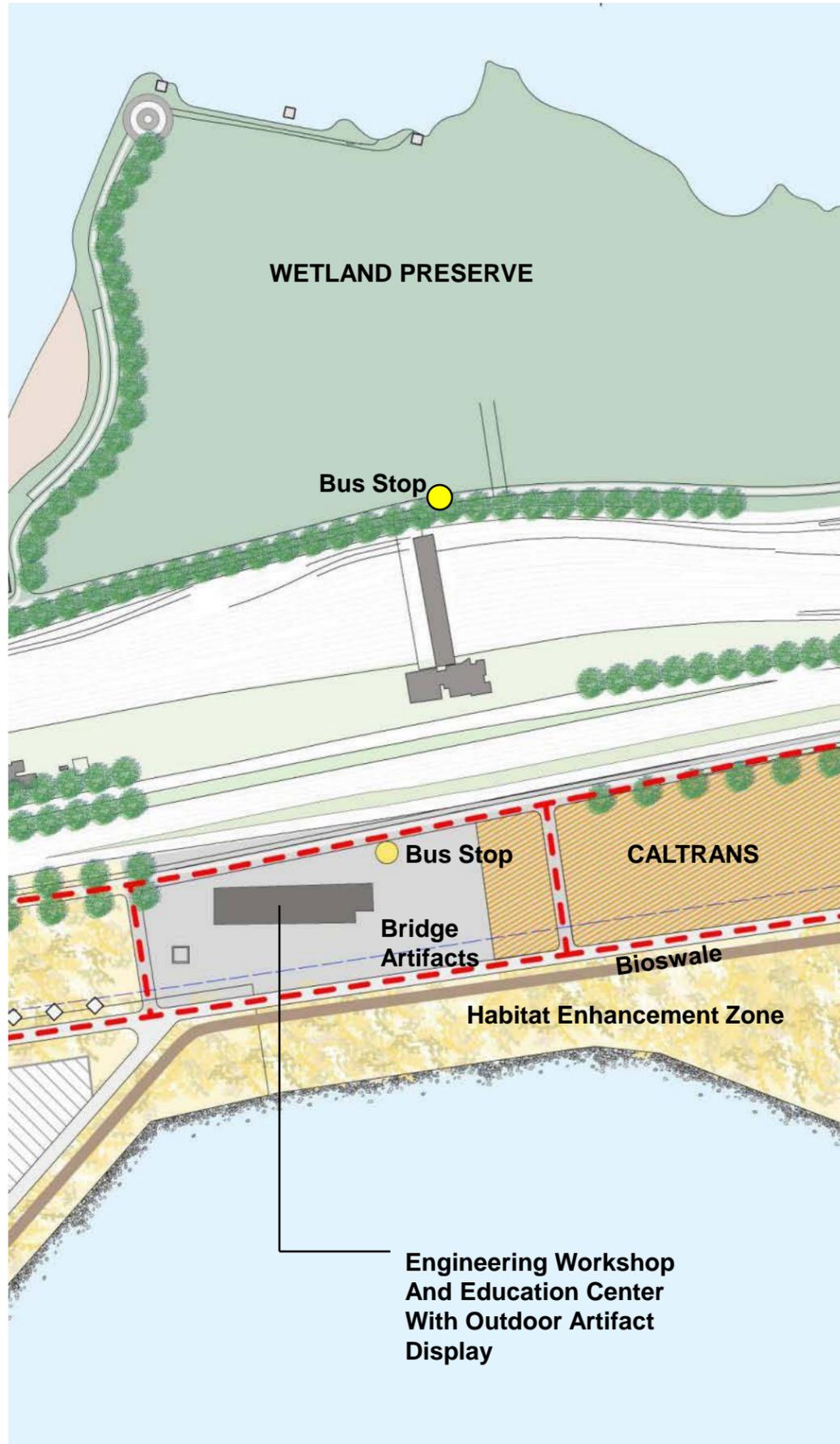
RELAX AND REGENERATE: ACCESS POINT



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RELAX AND REGENERATE: THE GREEN



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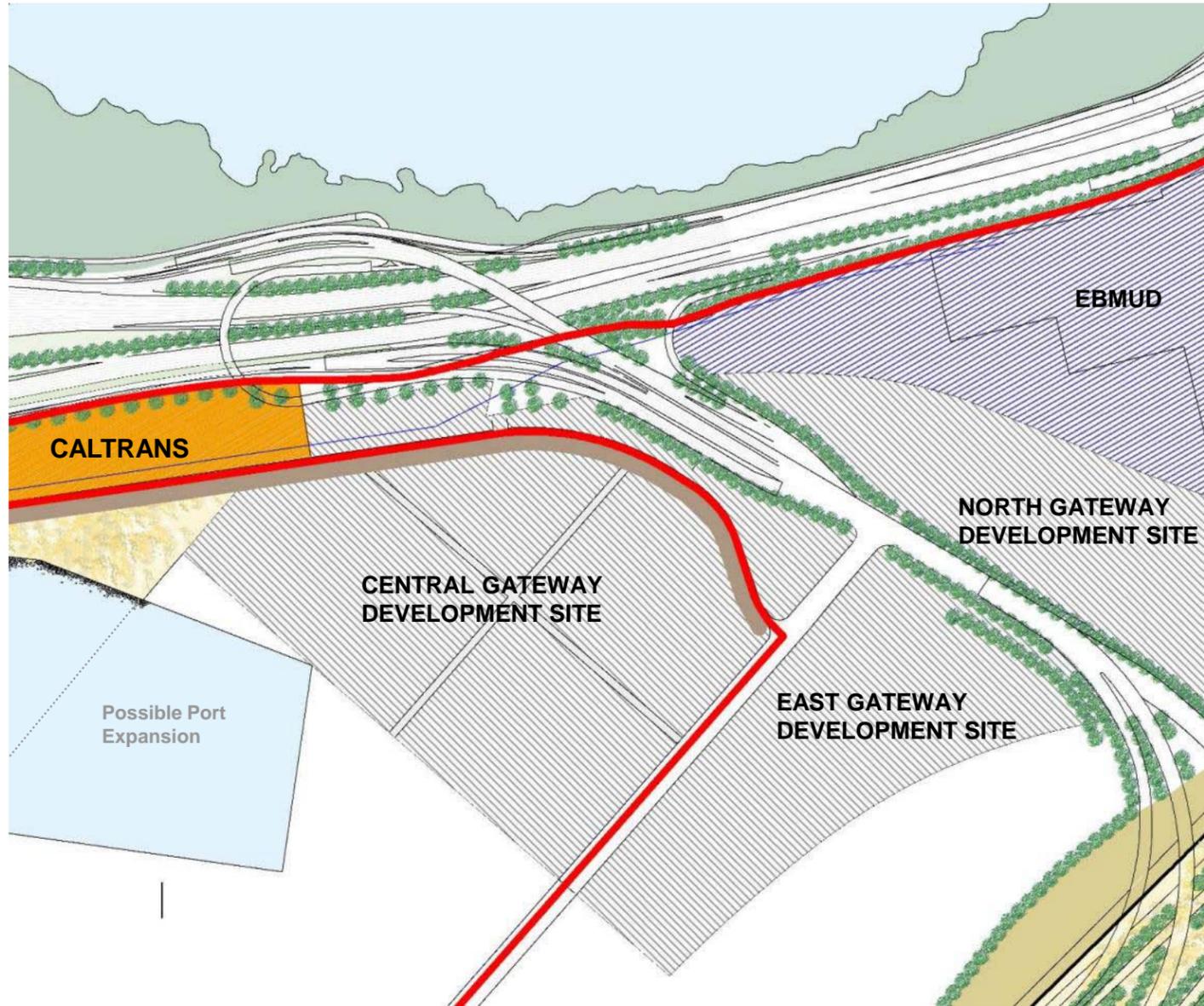
RELAX AND REGENERATE: BOARDWALK



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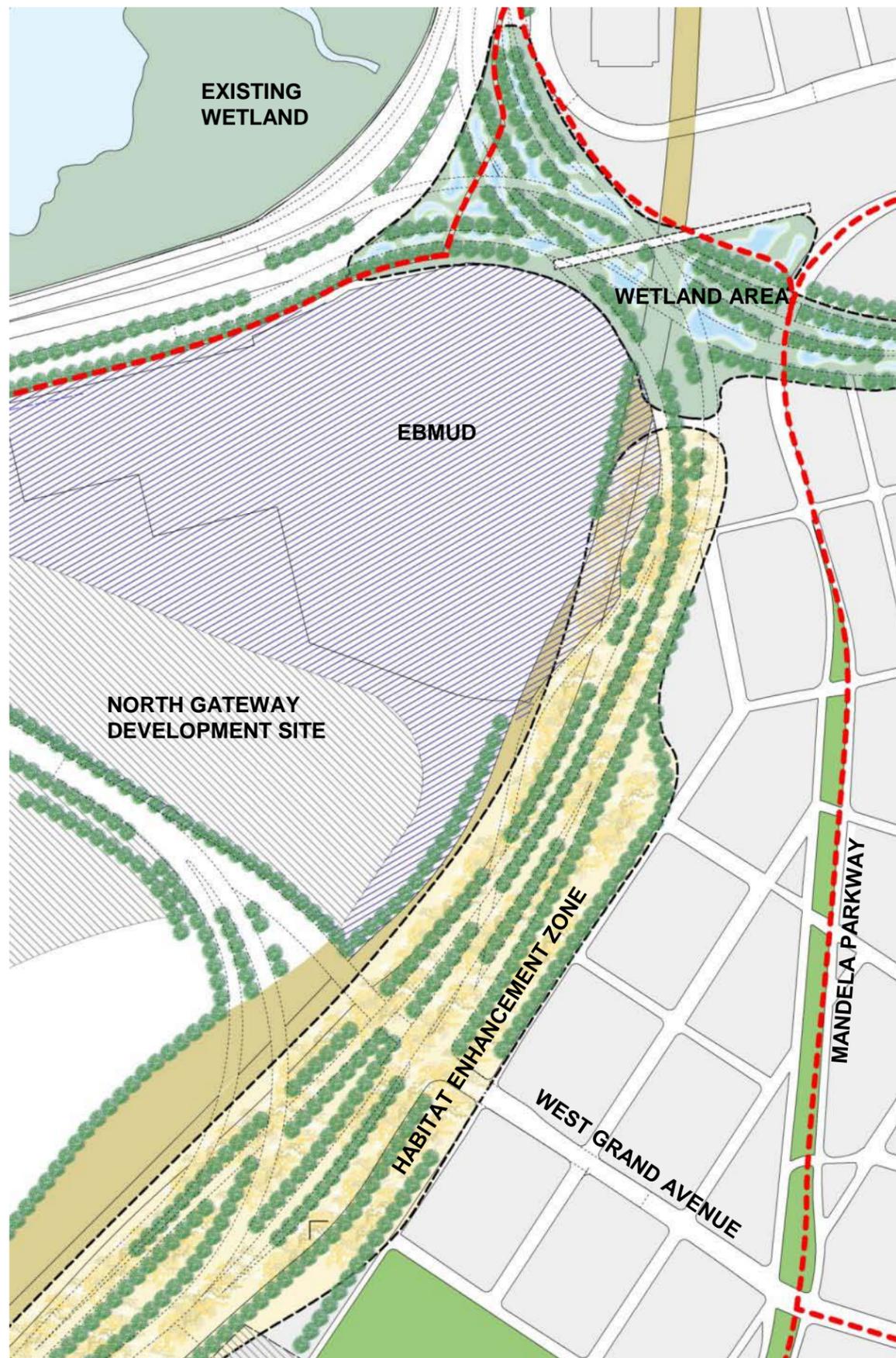
RELAX AND REGENERATE: ENTRY



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RELAX AND REGENERATE: THE MAZE / WEST OAKLAND

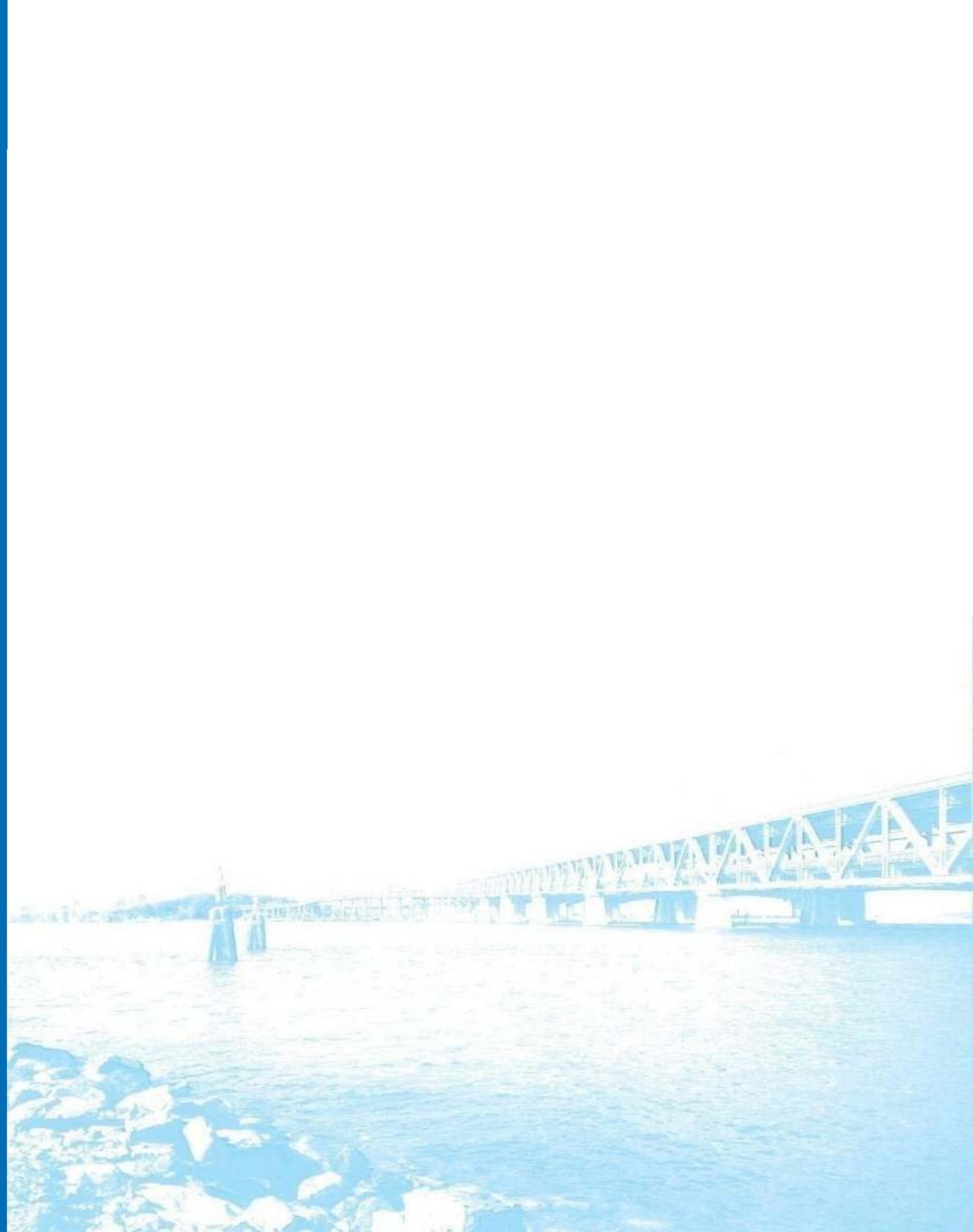


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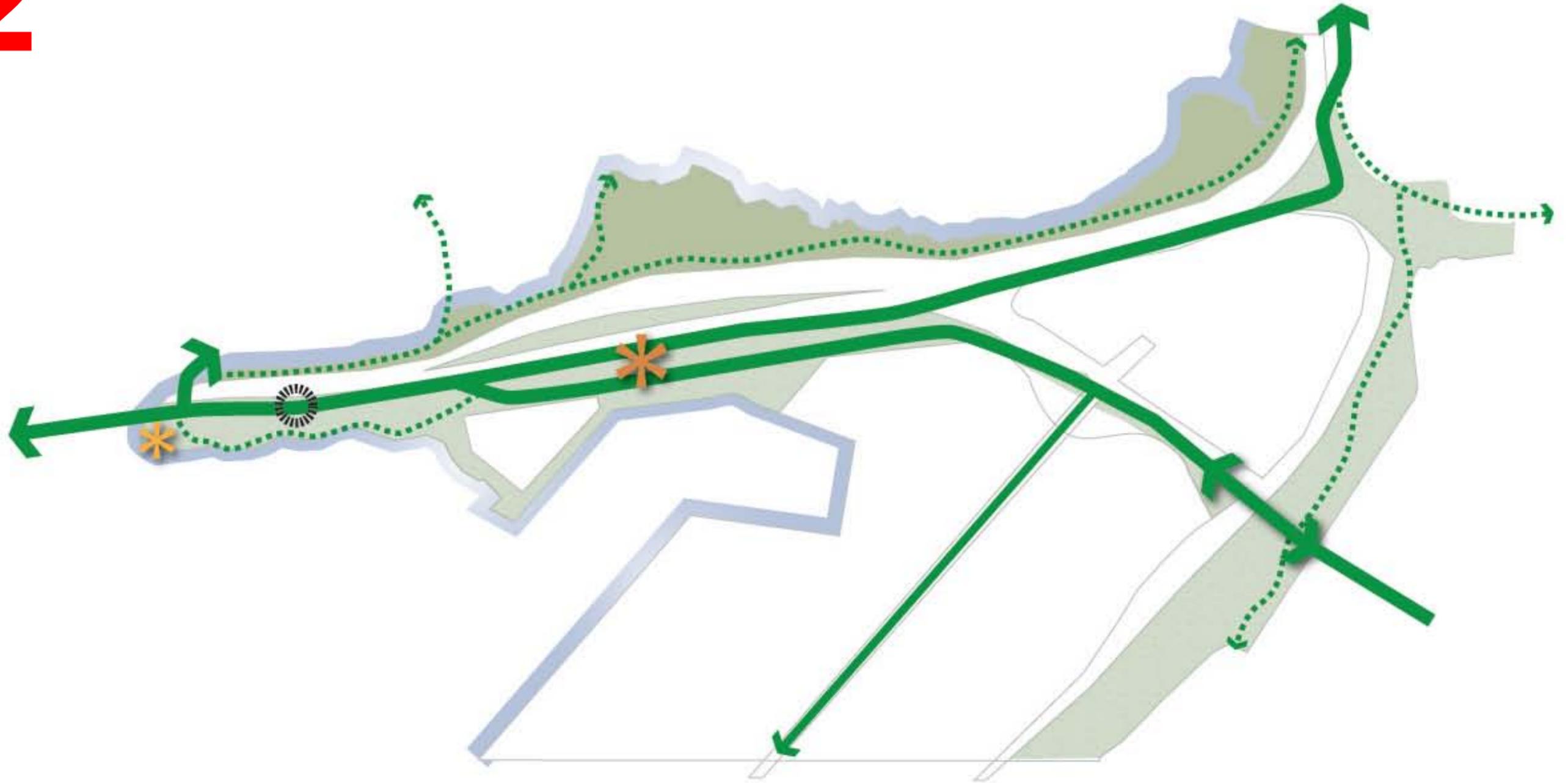
CONCEPT 2
GETTING THERE



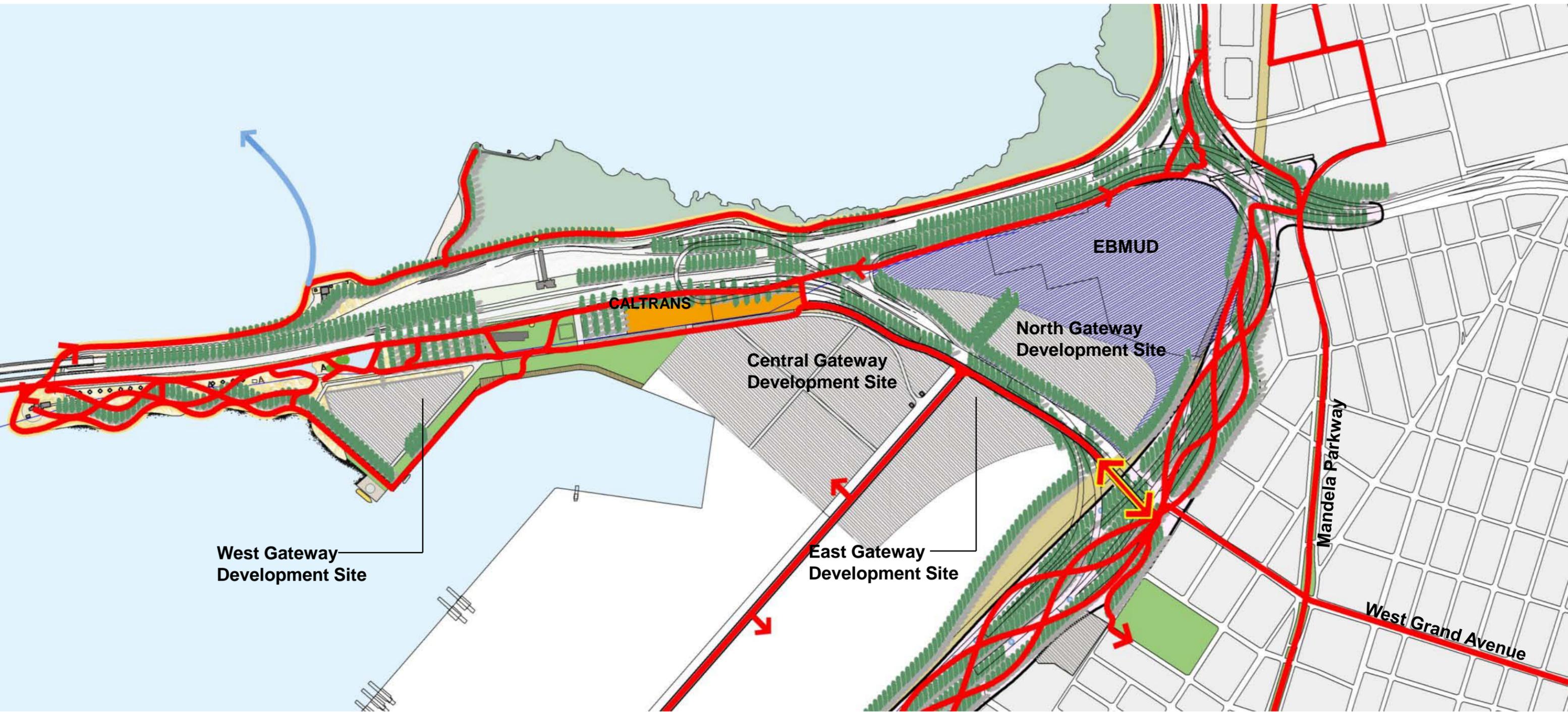
Three Concepts

Getting There

2



CONCEPTS

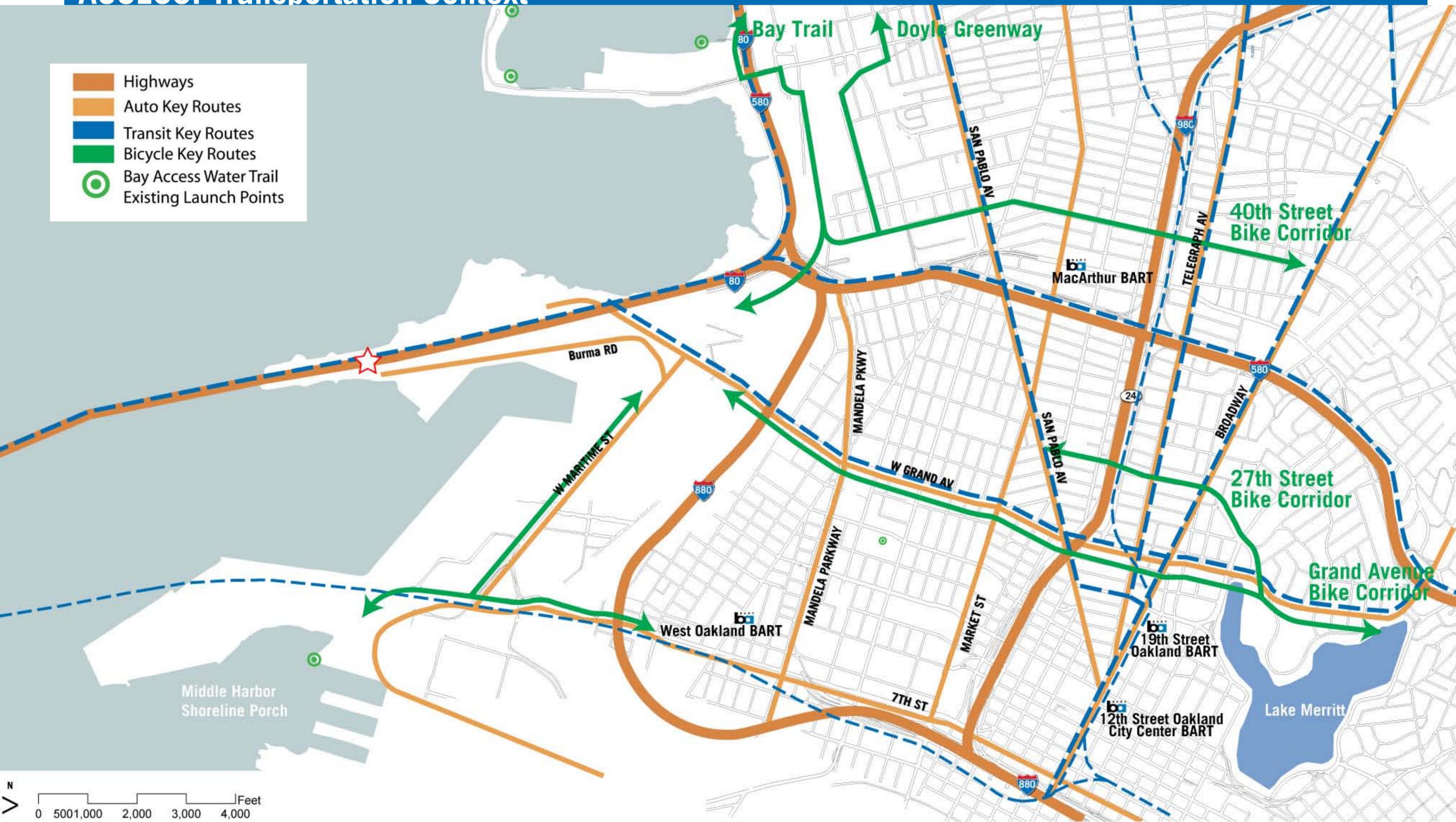


2



ACCESS: Transportation Context

- Highways
- Auto Key Routes
- Transit Key Routes
- Bicycle Key Routes
- Bay Access Water Trail Existing Launch Points



ACCESS: Bay Trail Facilities



Bike/Pedestrian path under construction as part of the new Bay Bridge east span

Bike/Pedestrian path on west span of the Bay Bridge currently under study

-  Project Area
-  Existing Bay Trail
-  Planned Route - Not Developed

ACCESS: Bridge Uses



Golden Gate Bridge



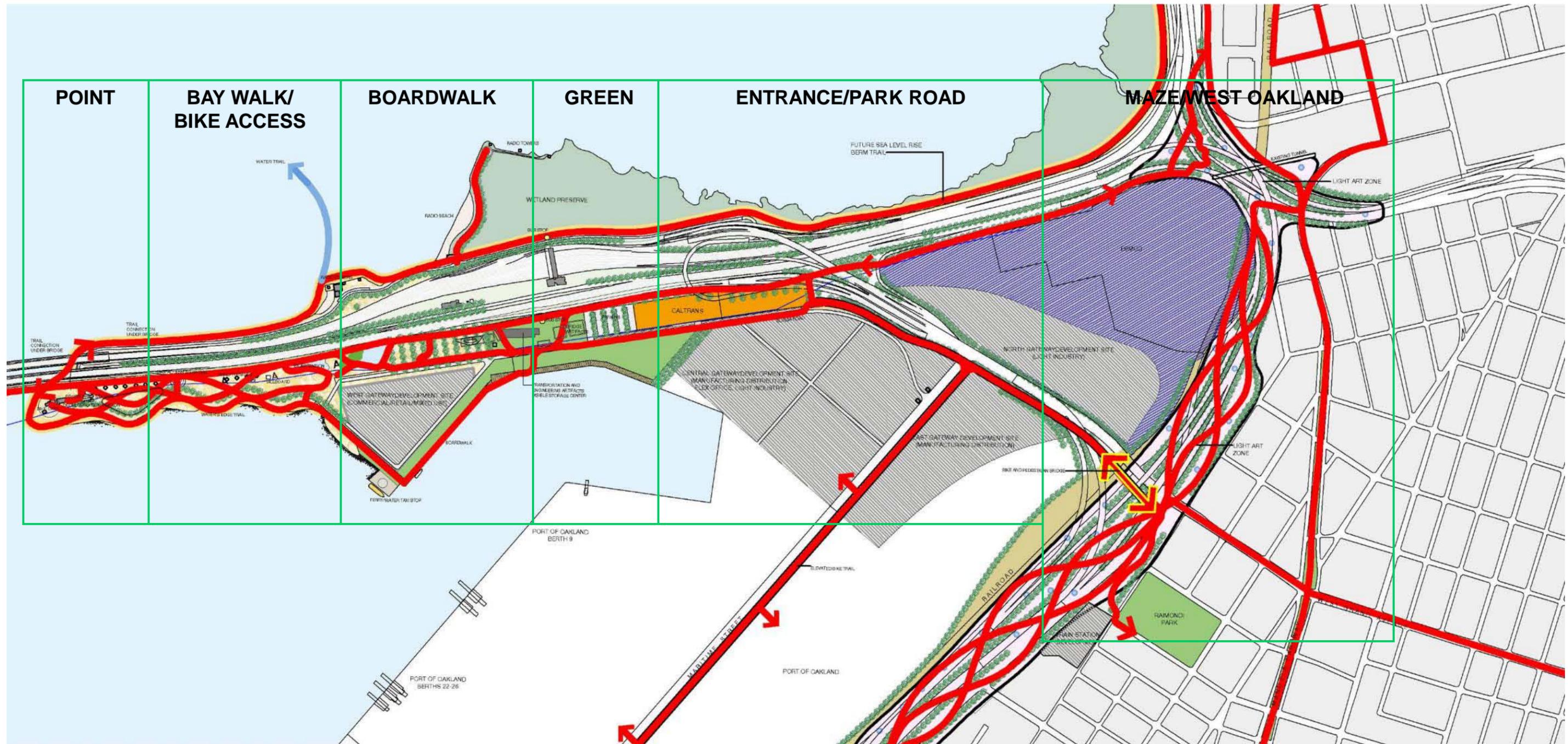
San Francisco Bay Bridge

Pedestrian and Bike Activity on Bay Bridge expected to be greater than on Golden Gate Bridge

For Comparison: The Golden Gate Bridge

Pedestrians	250 per hour ... 12 hours a day, Spring-Fall
Bicycles	220 per hour ... 12 hours a day, Spring-Fall
Transit	24 Routes ... stop at the toll plaza
Parking	200 spaces
Vehicles	120,000 per day (compared to 280,000 on SFOBB)

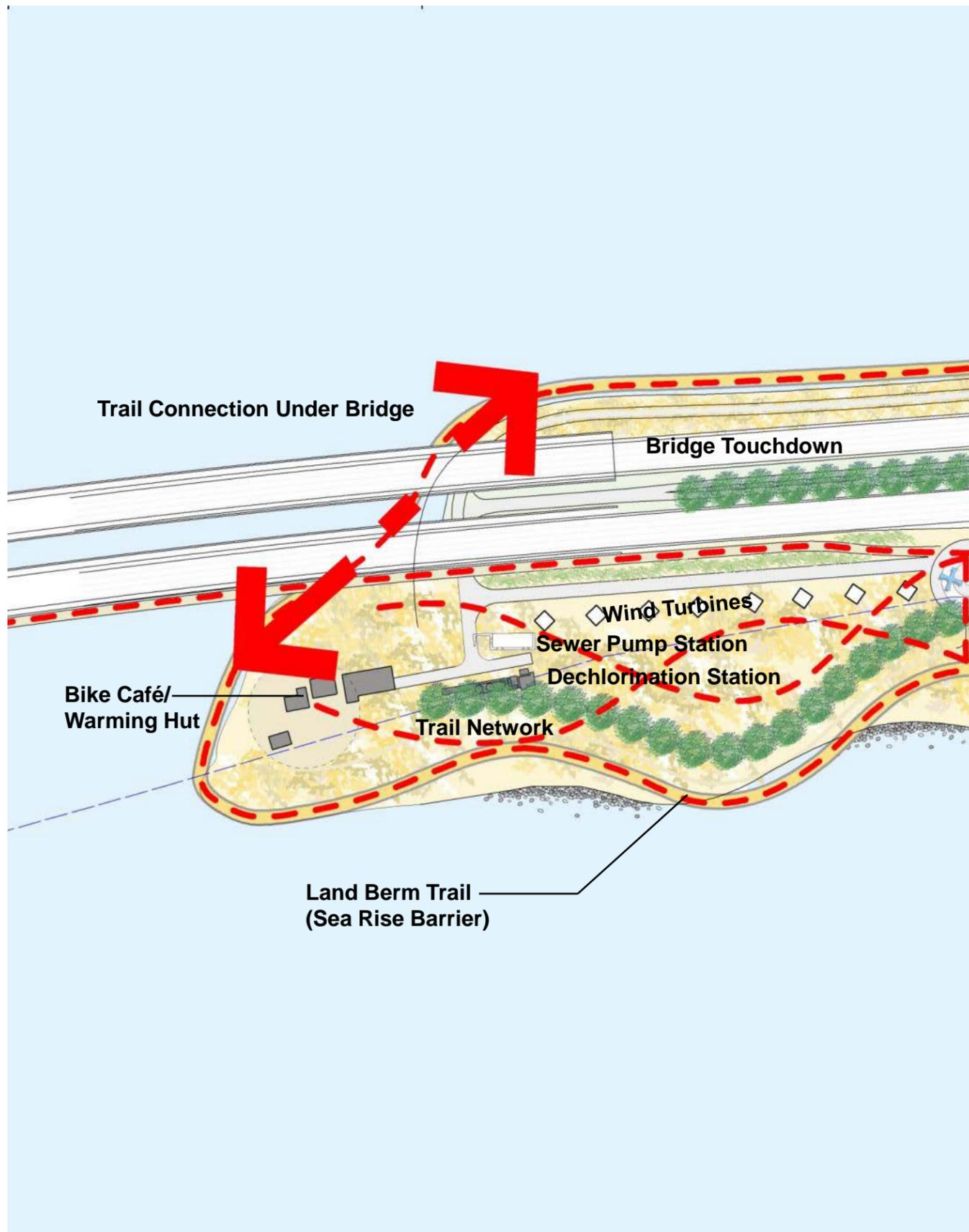
GETTING THERE



2



GETTING THERE: THE POINT



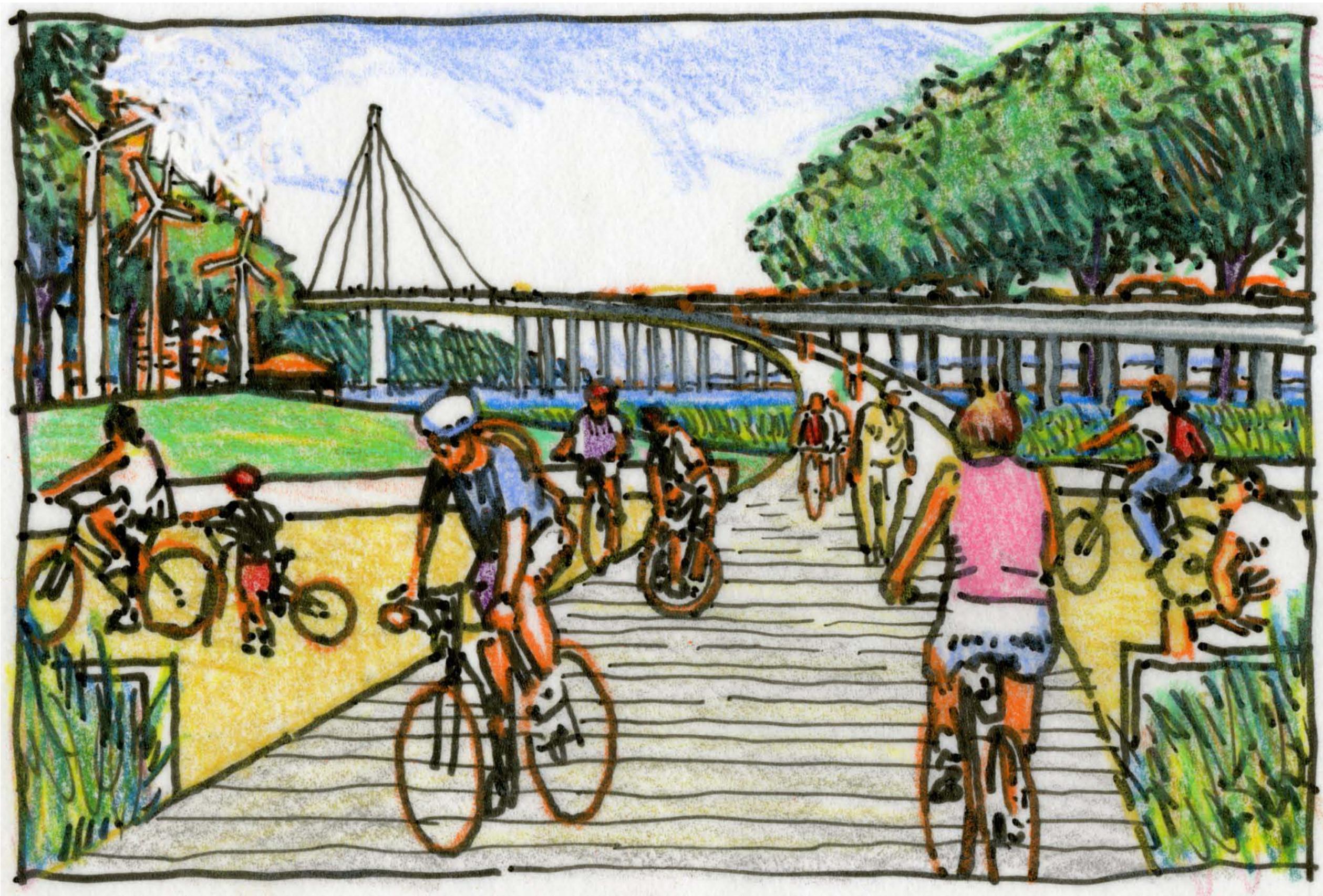
GETTING THERE: BAYWALK / ACCESS POINT



2



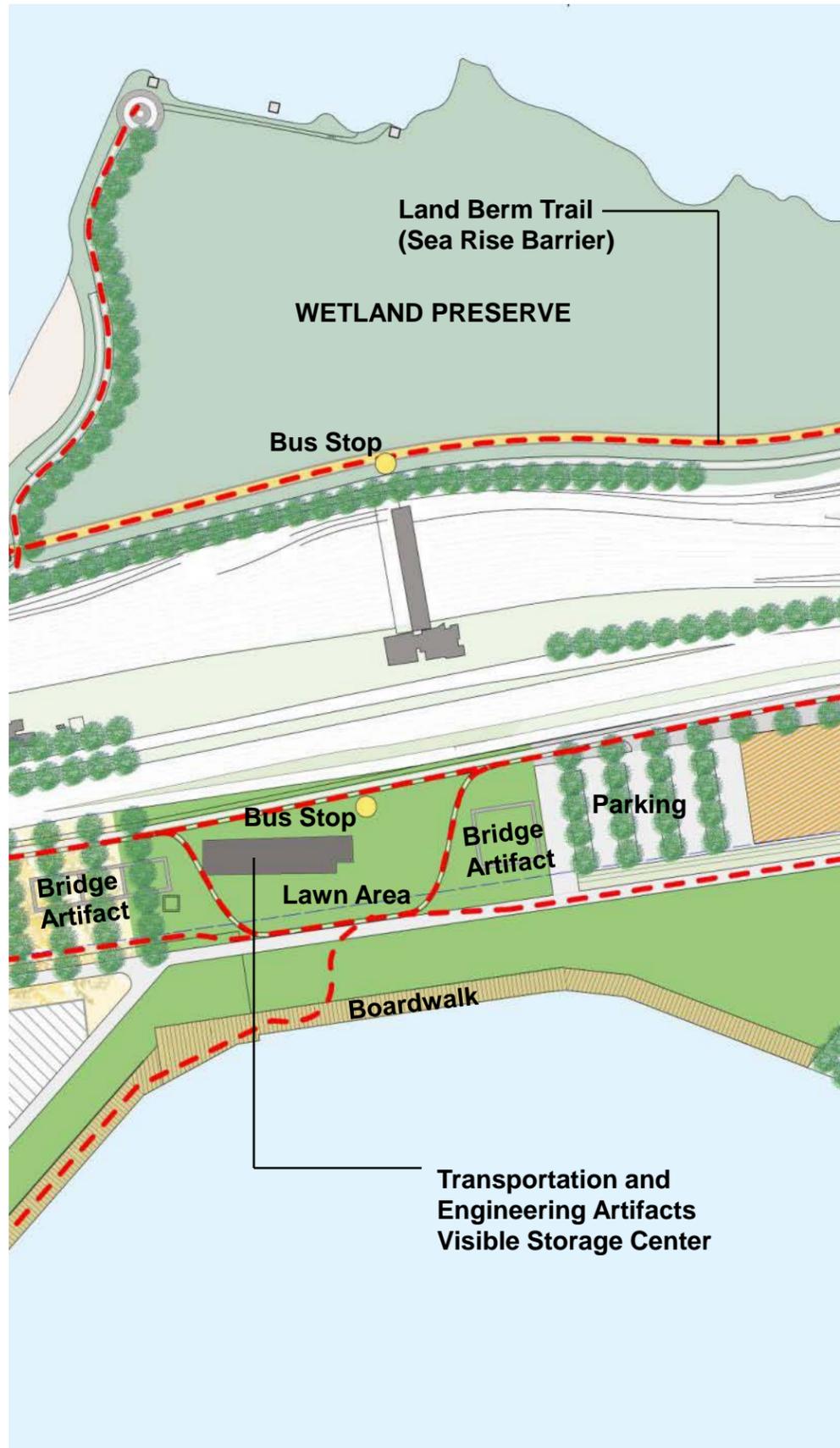
GETTING THERE: ACCESS POINT



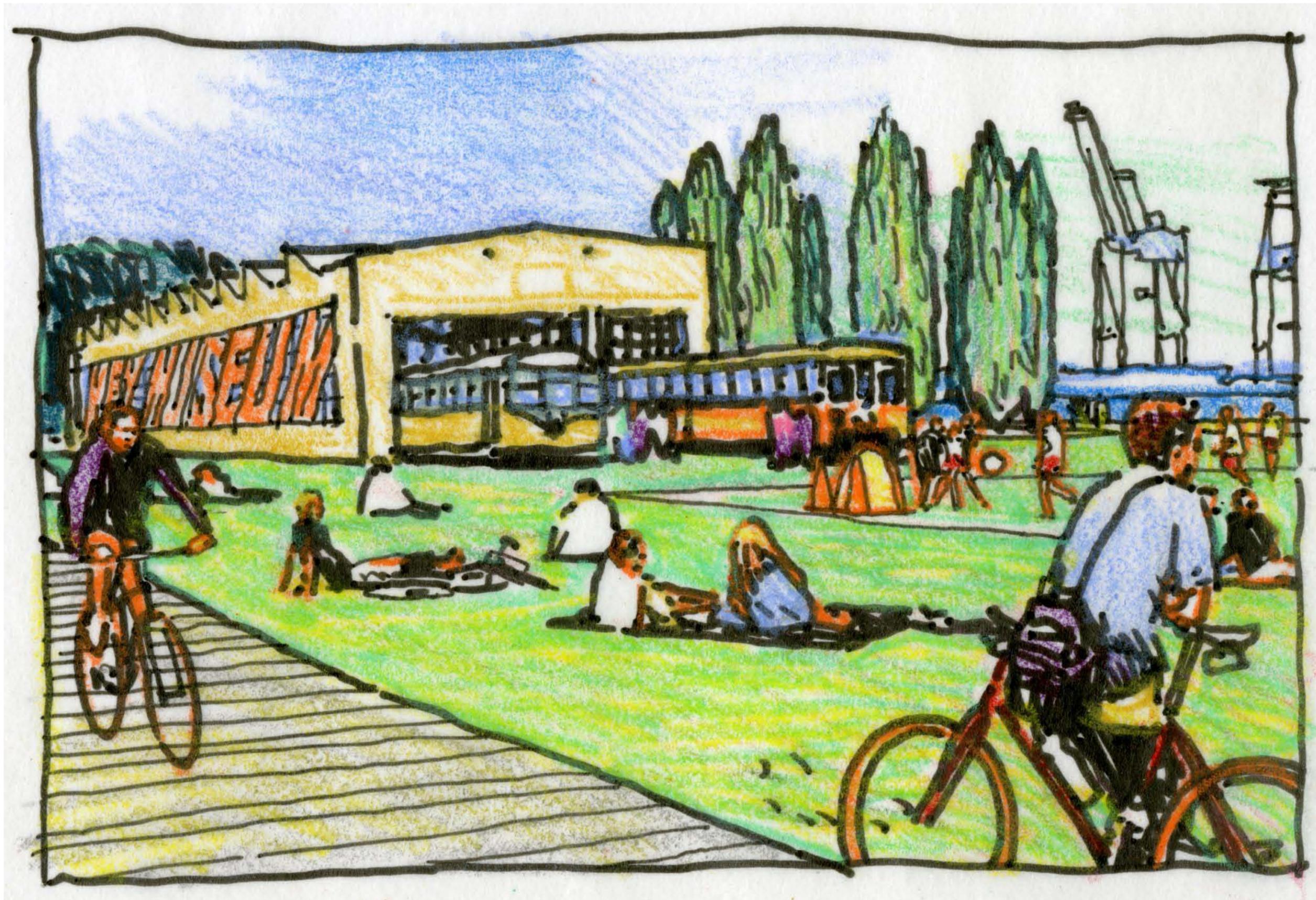
2



GETTING THERE: THE GREEN



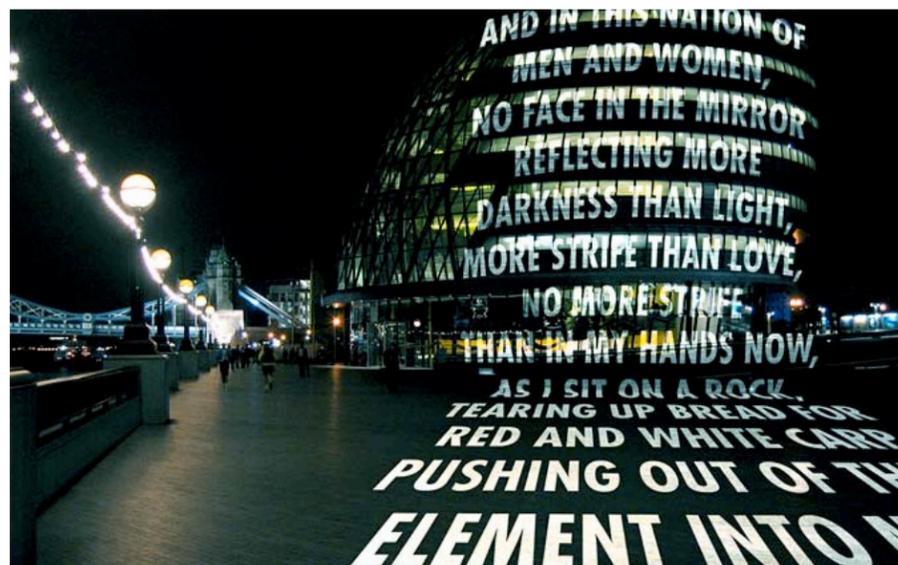
GETTING THERE: THE GREEN



2



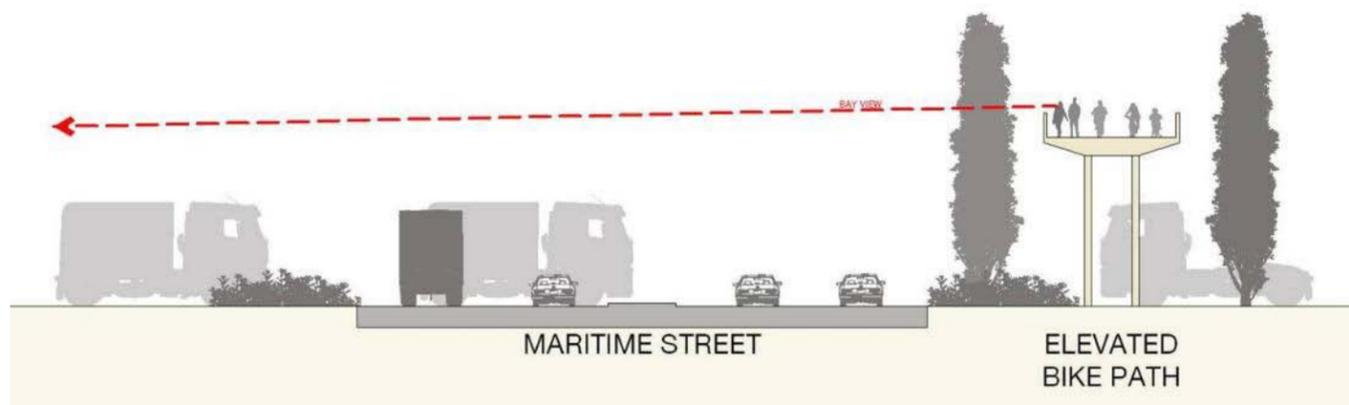
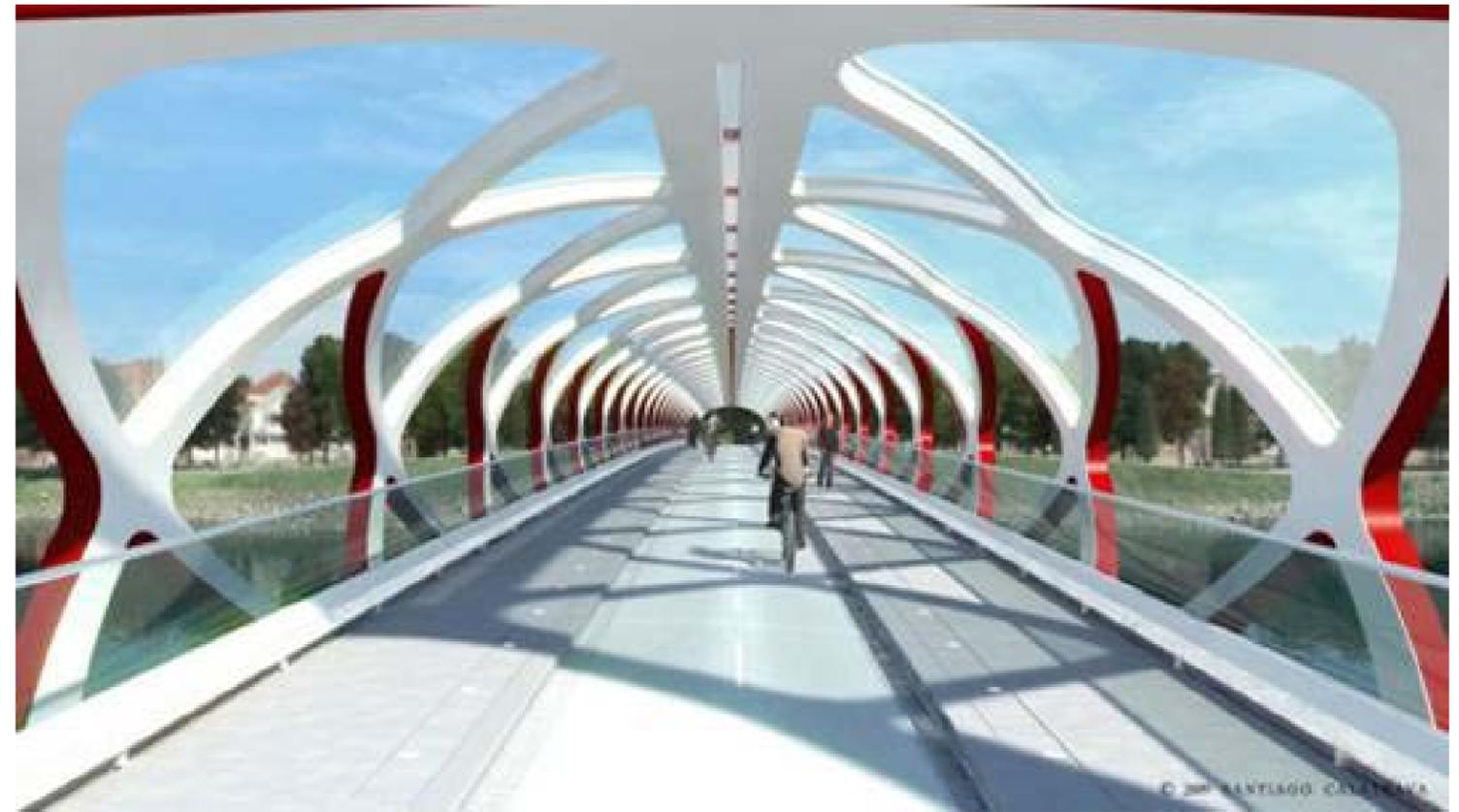
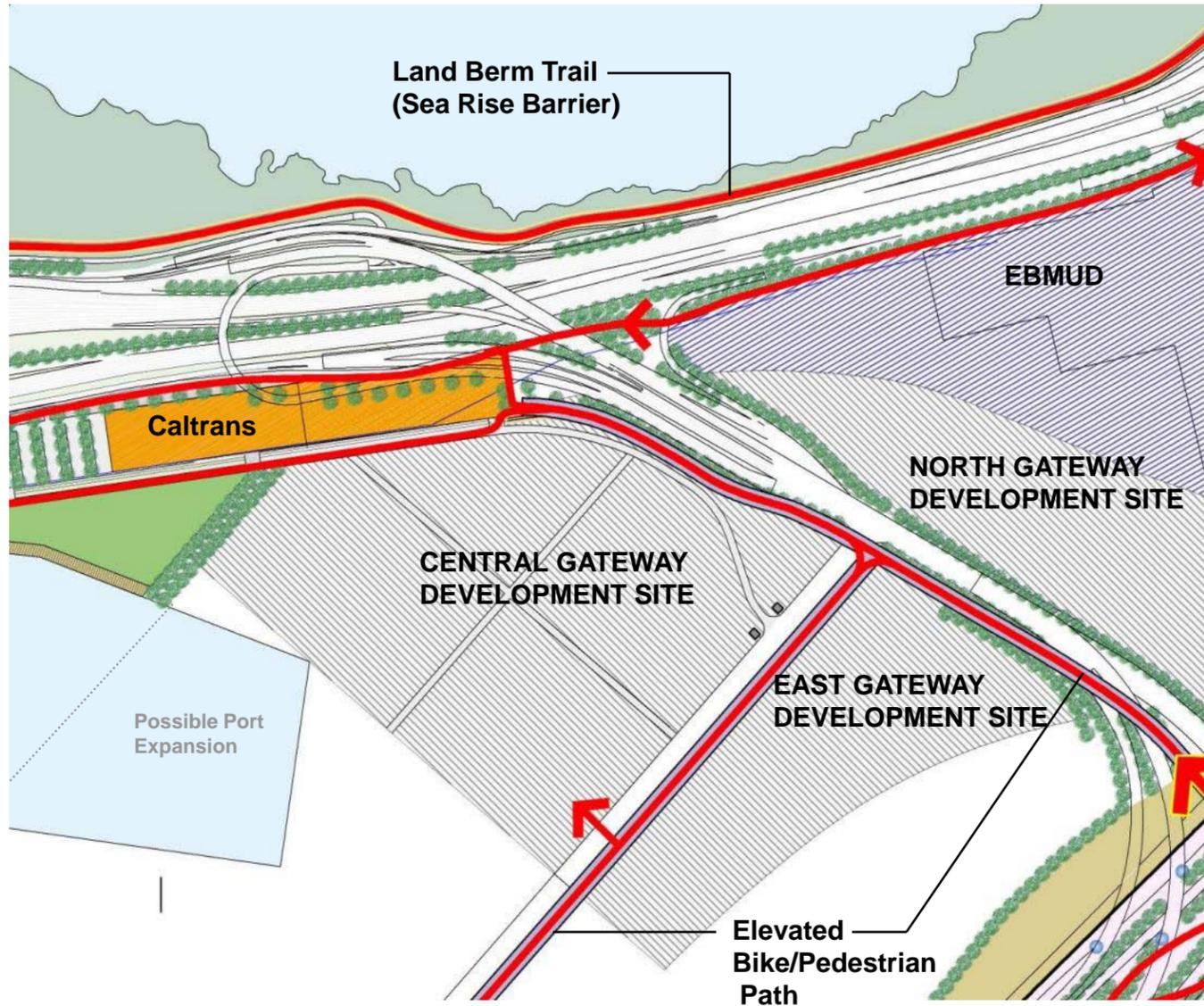
GETTING THERE: BOARDWALK



2



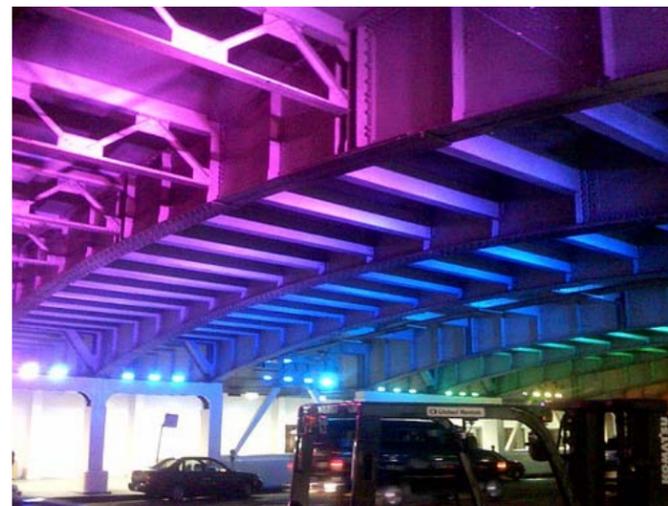
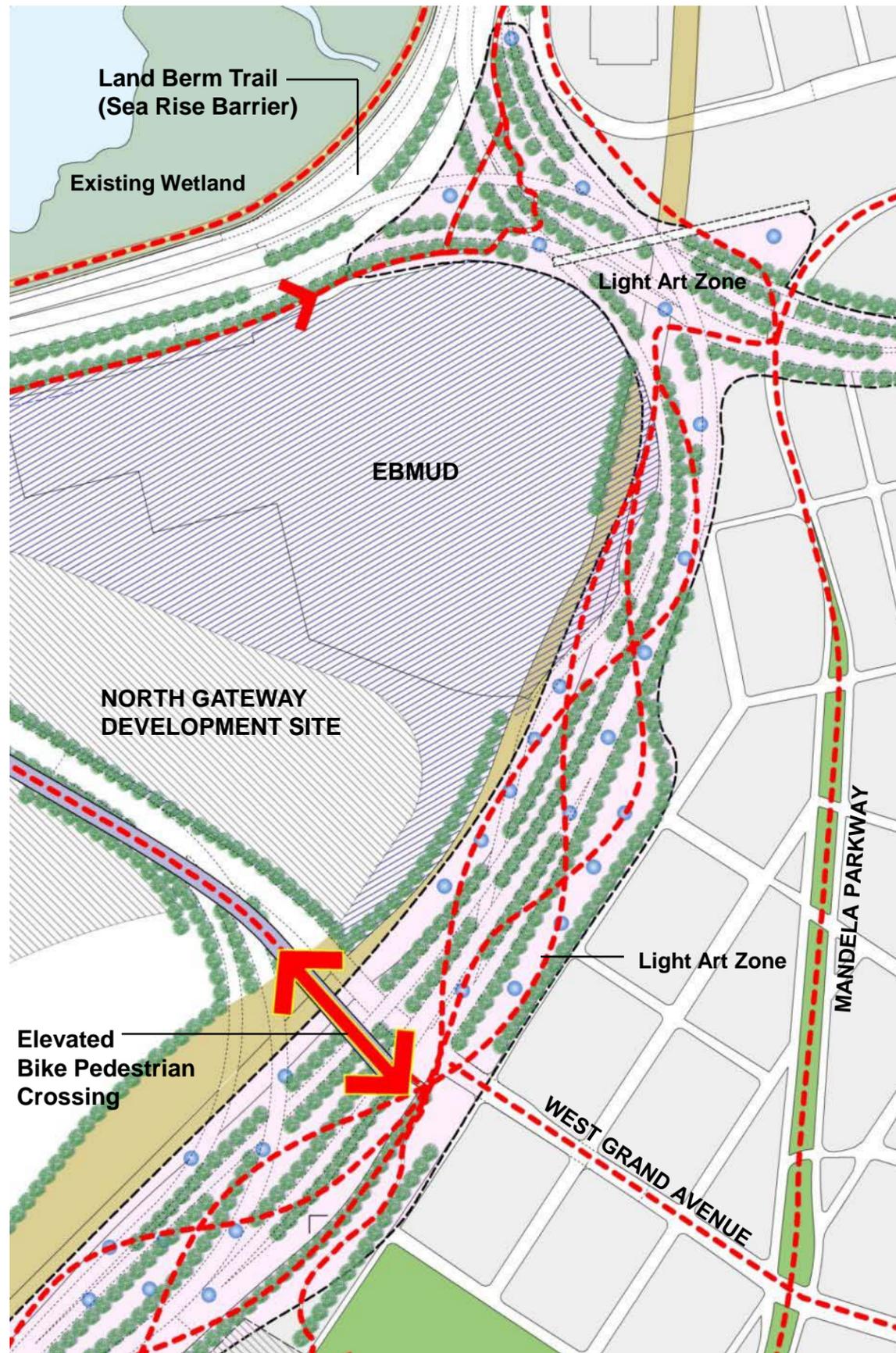
GETTING THERE: ENTRY



2



GETTING THERE: THE MAZE / WEST OAKLAND

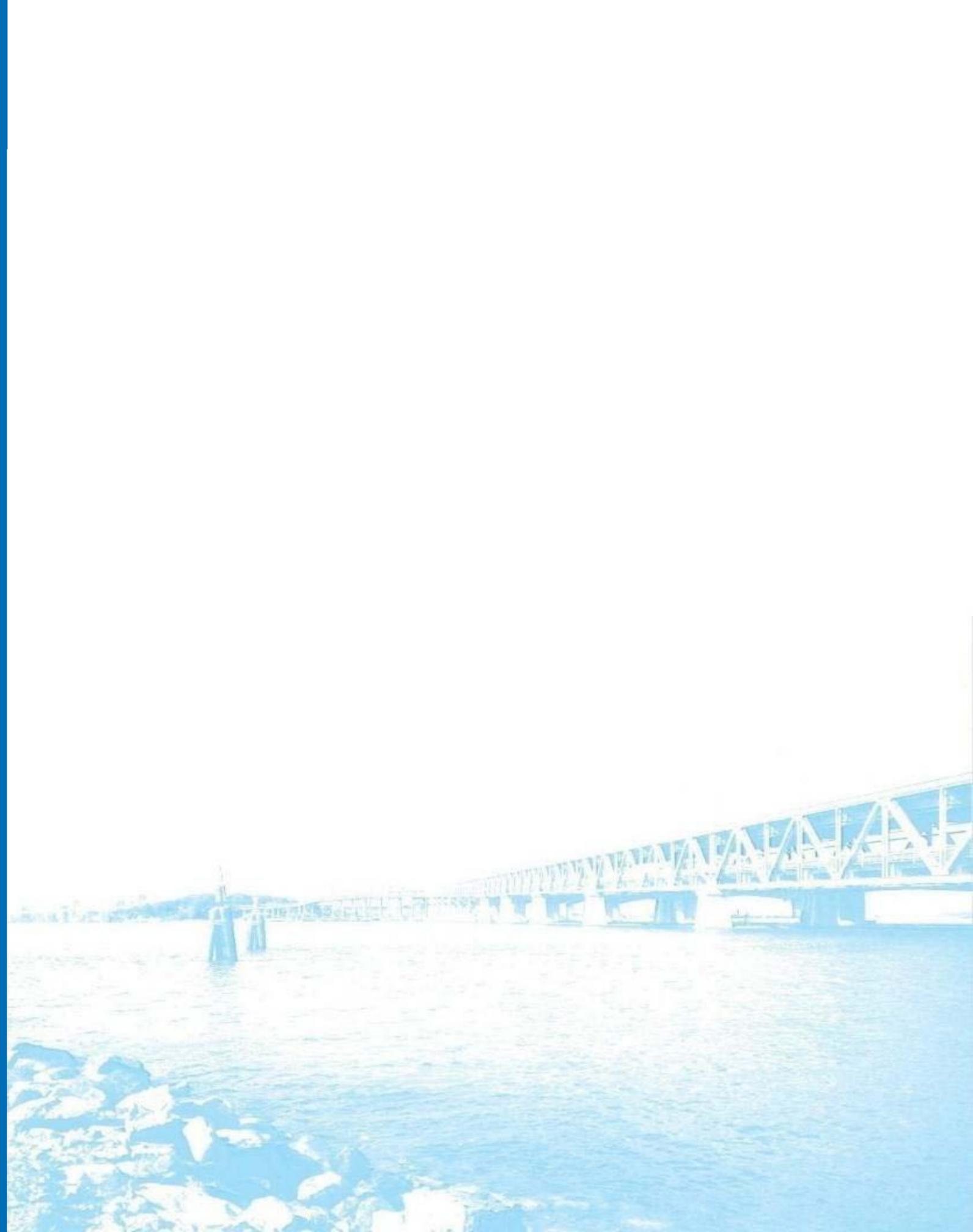


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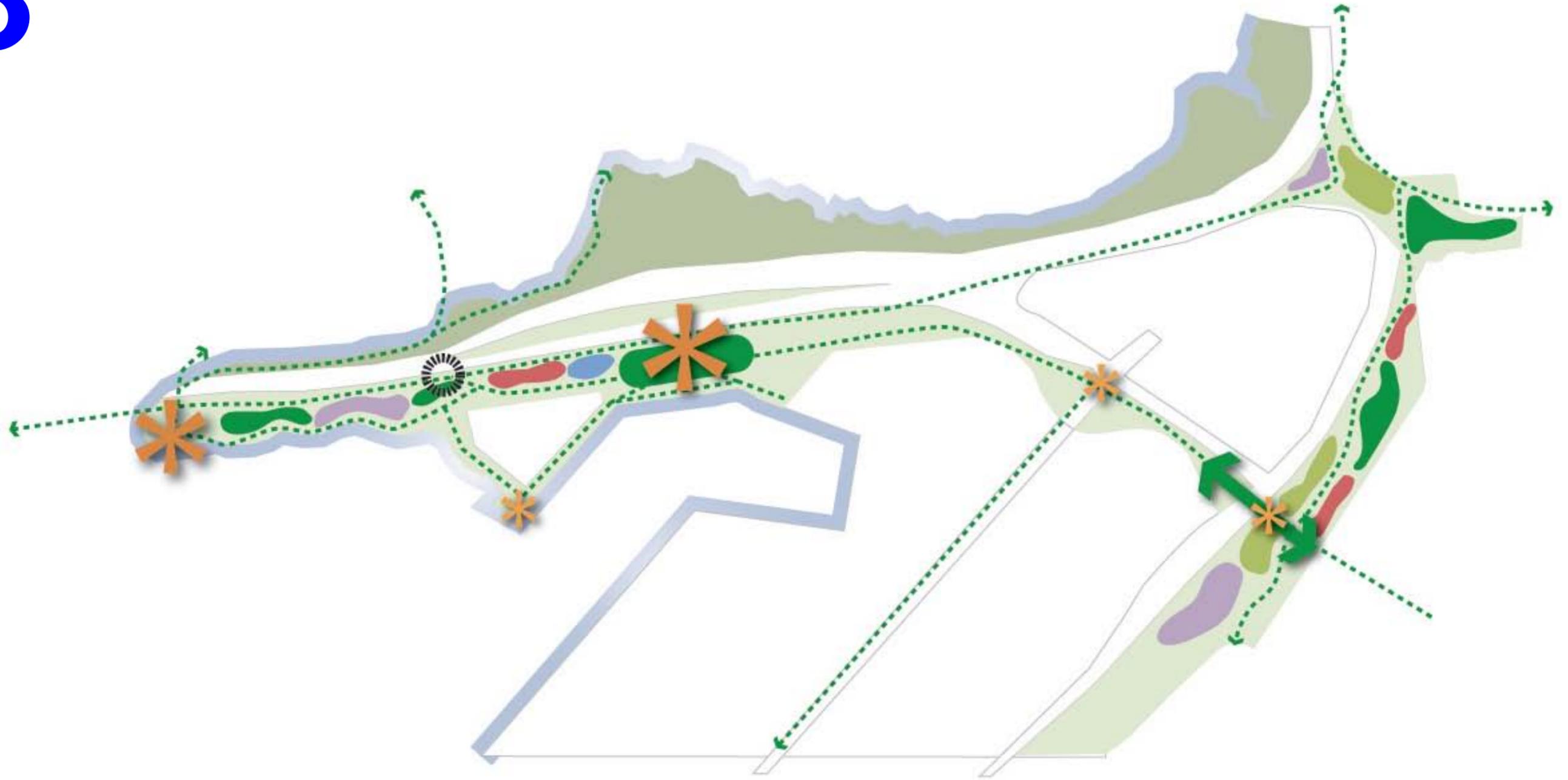
8

**CONCEPT 3
GREAT DESTINATIONS**

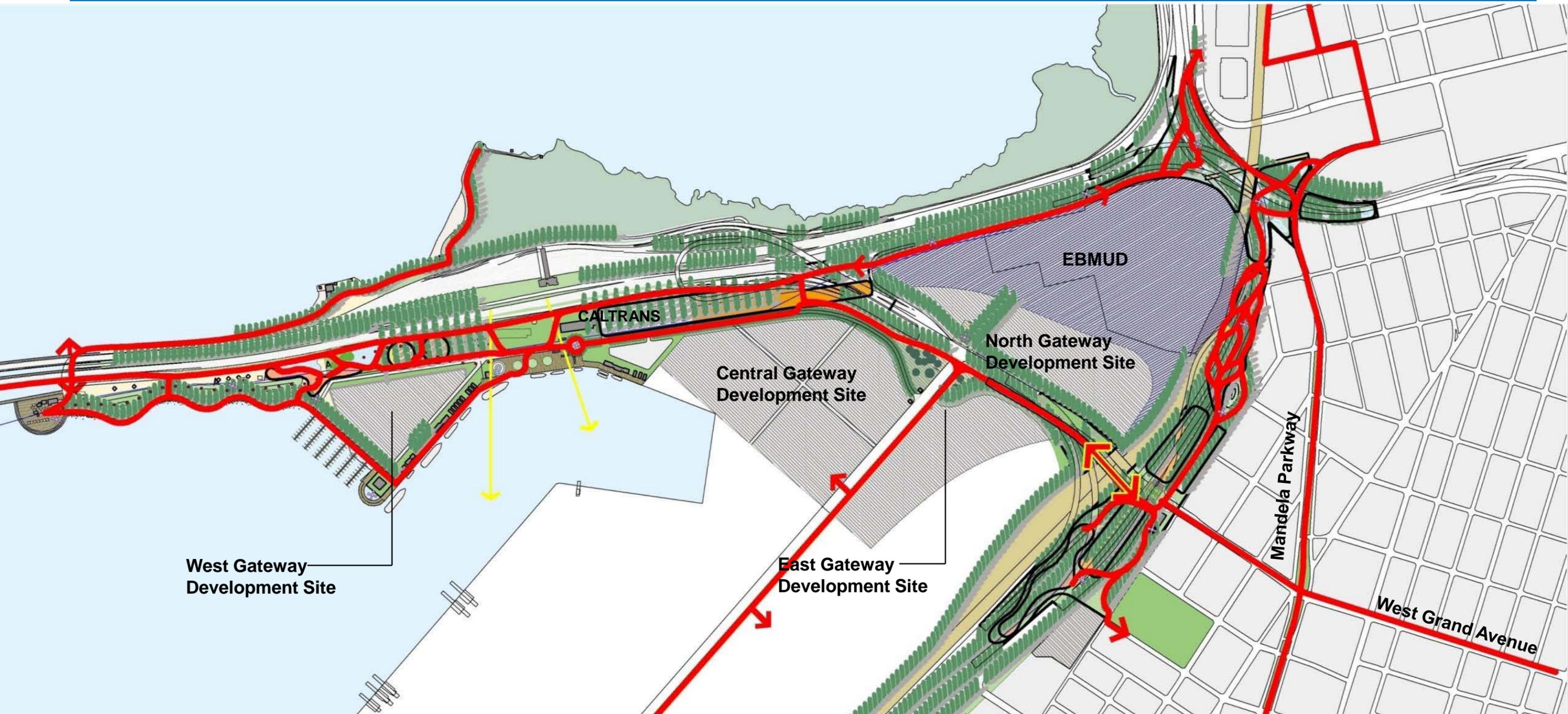


Great Destinations

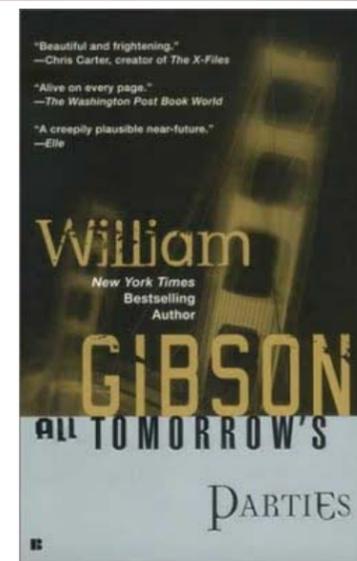
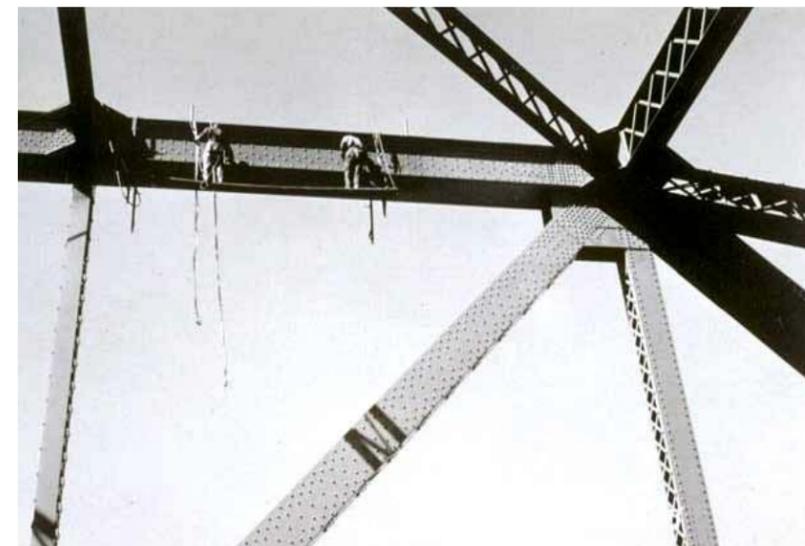
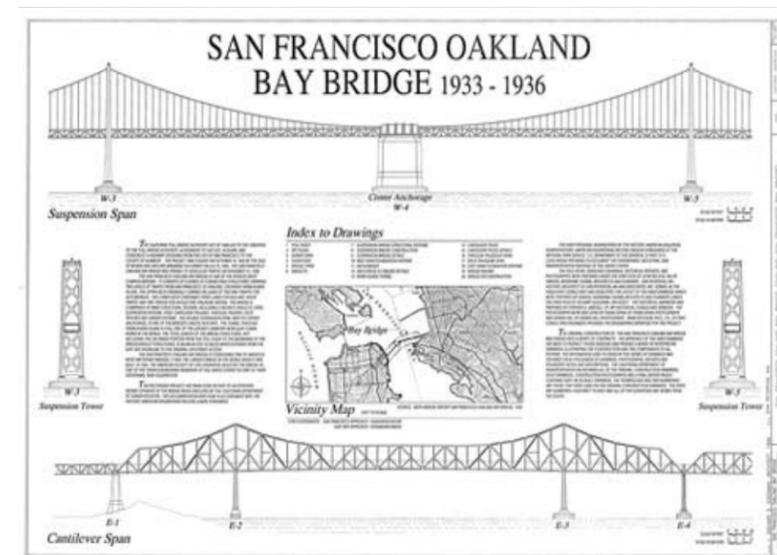
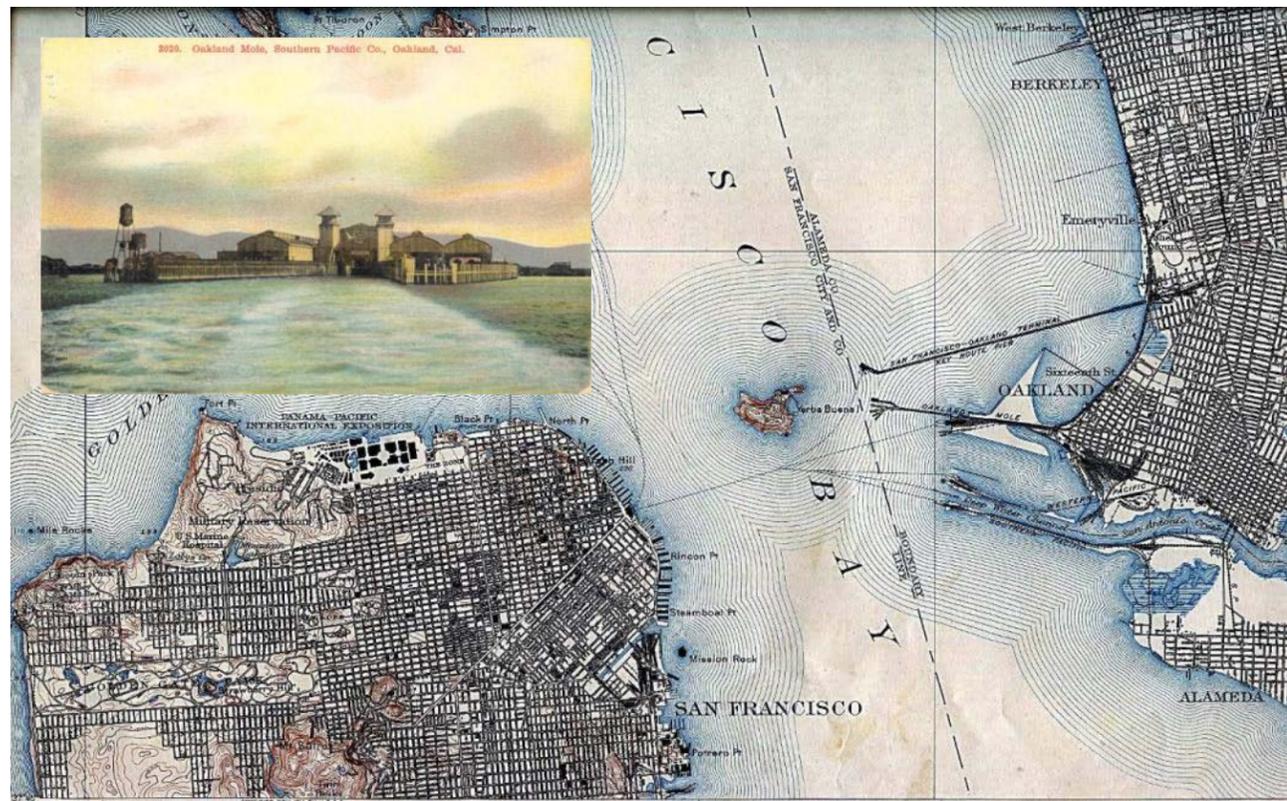
3



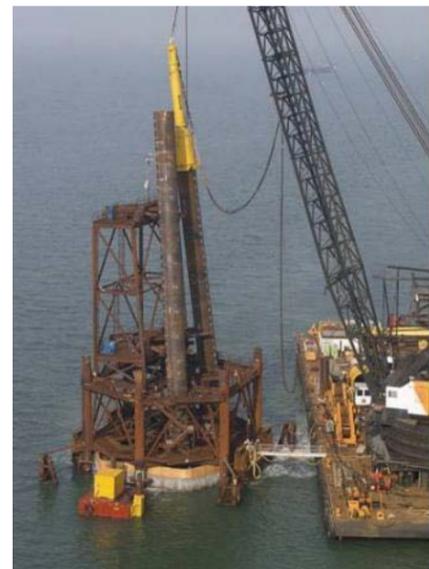
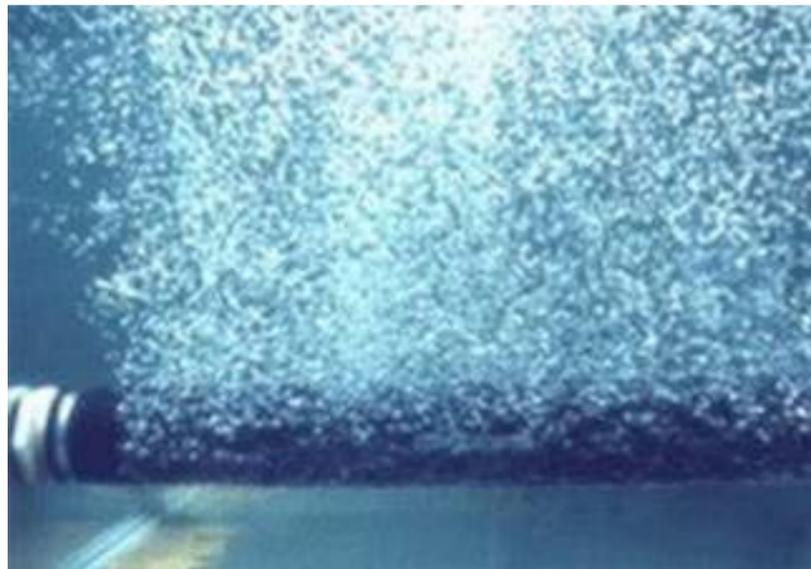
GREAT DESTINATIONS



HISTORY, CULTURE, LEGENDS



BRIDGE ENGINEERING MARVELS



THE SAN FRANCISCO-OAKLAND BAY BRIDGE SEISMIC SAFETY PROJECTS

FACT SHEET
Seismic Innovations & Enhancements

The seismic retrofit of the entire Bay Bridge includes numerous cutting-edge and novel uses of steel and concrete that make the bridge more resilient in an earthquake.

Project Overview

We have not forgotten the lessons of the 2.1 magnitude Loma Prieta earthquake, so that the clock is always ticking. With a 250-mile section of the East Span upper deck collapsed during the earthquake, the bridge quickly reopened within a month. Yet a critical question loomed: How could the Bay Bridge be strengthened to withstand the next major earthquake? Any answer had to ensure that the Bay Bridge would survive heavy seismic activity and provide access for emergency services and rebuilding efforts.

After performing an exhaustive study, seismic engineers determined that to make a bridge of the size and complexity with the most advanced seismic protection, each component posed challenges.

The design, engineering and construction teams have met that challenge with cutting-edge seismic innovations and construction methods that are transforming the Bay Bridge into a state-of-the-art structure, which will be more resilient against powerful earthquakes while adding seismic capacity research.

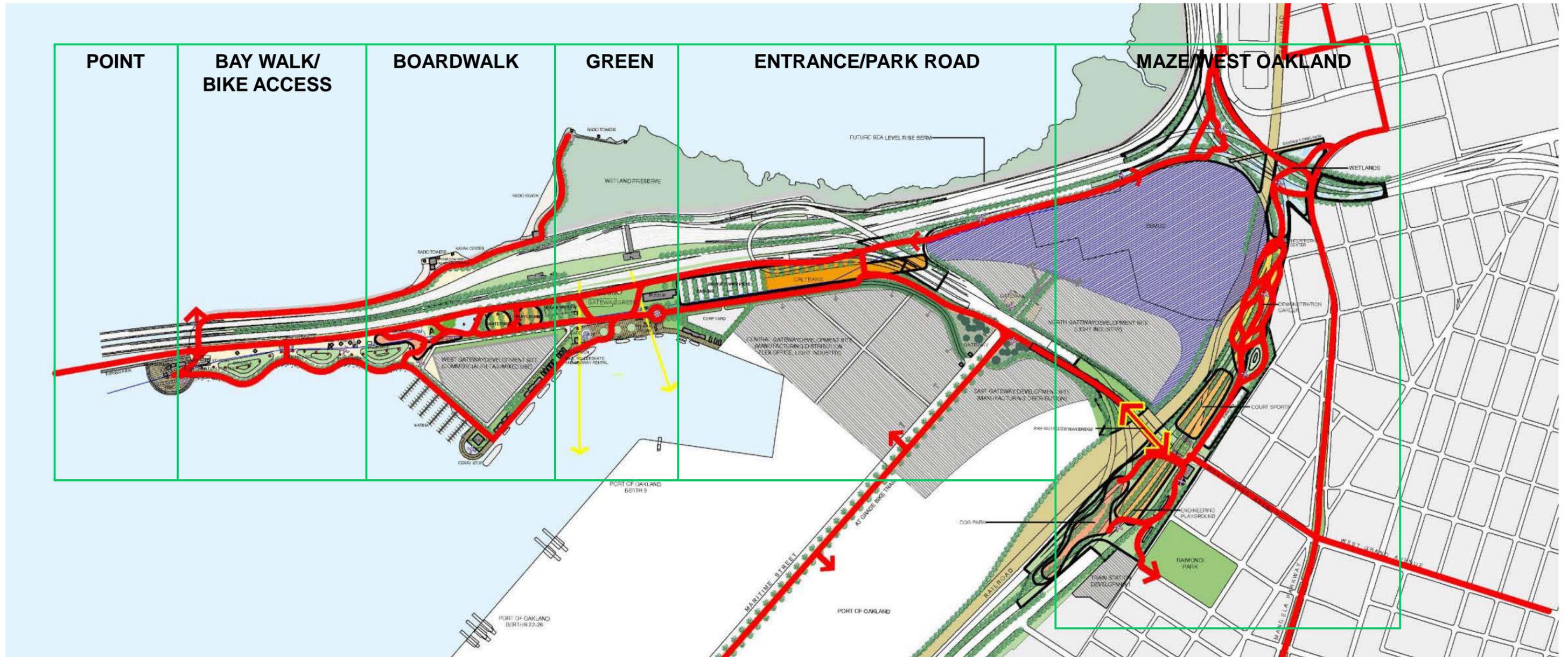
Close form made construction progress in raising the Bay Bridge cables. Among those milestones are the completion of all forms which worked on the western half of the bridge (the Alcatraz and West Point area).

The completion of the 1.2-mile-long Seismic Safety Section of the new East Span, and the successful connection of the Linka Island Island Tunnel.

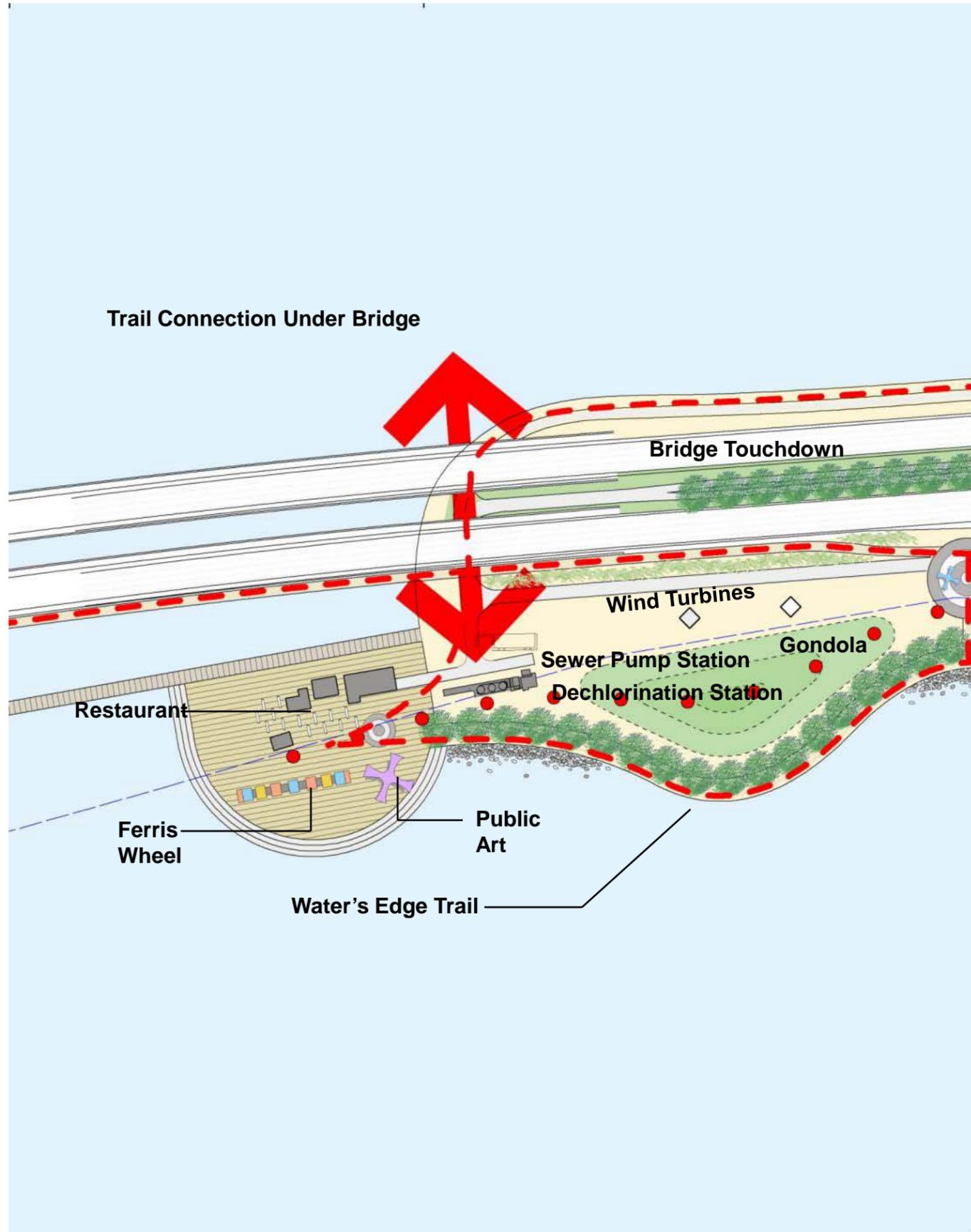
SHIELDING BEARINGS, such as this one being lowered into the Skerway, are found throughout the new East Span. The center of the bearing functions like a waterbed, flexing, absorbing seismic energy to protect the rest of the bridge. After an earthquake, crews can replace the damaged parts.

For more information about the Seismic Innovations & Enhancements, visit www.baybridgeinfo.org

GREAT DESTINATIONS



GREAT DESTINATIONS: THE POINT



3



GREAT DESTINATIONS: THE POINT



3



GREAT DESTINATIONS: BAYWALK / ACCESS POINT



3



GREAT DESTINATIONS: BAYWALK



3



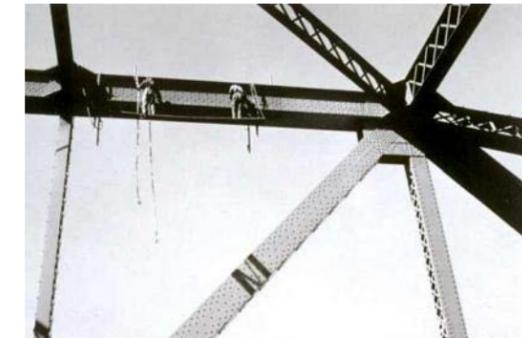
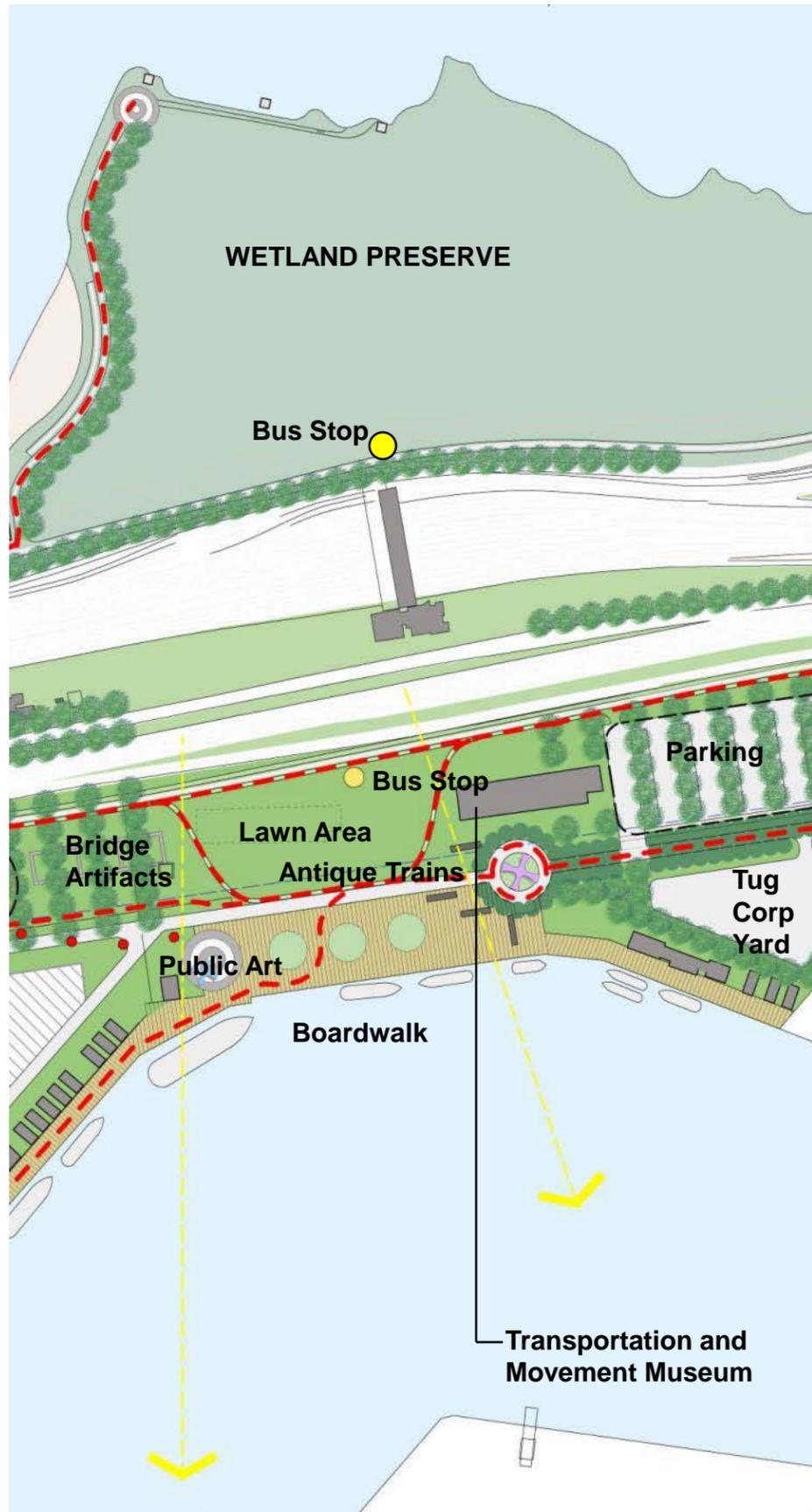
GREAT DESTINATIONS: ACCESS POINT



3



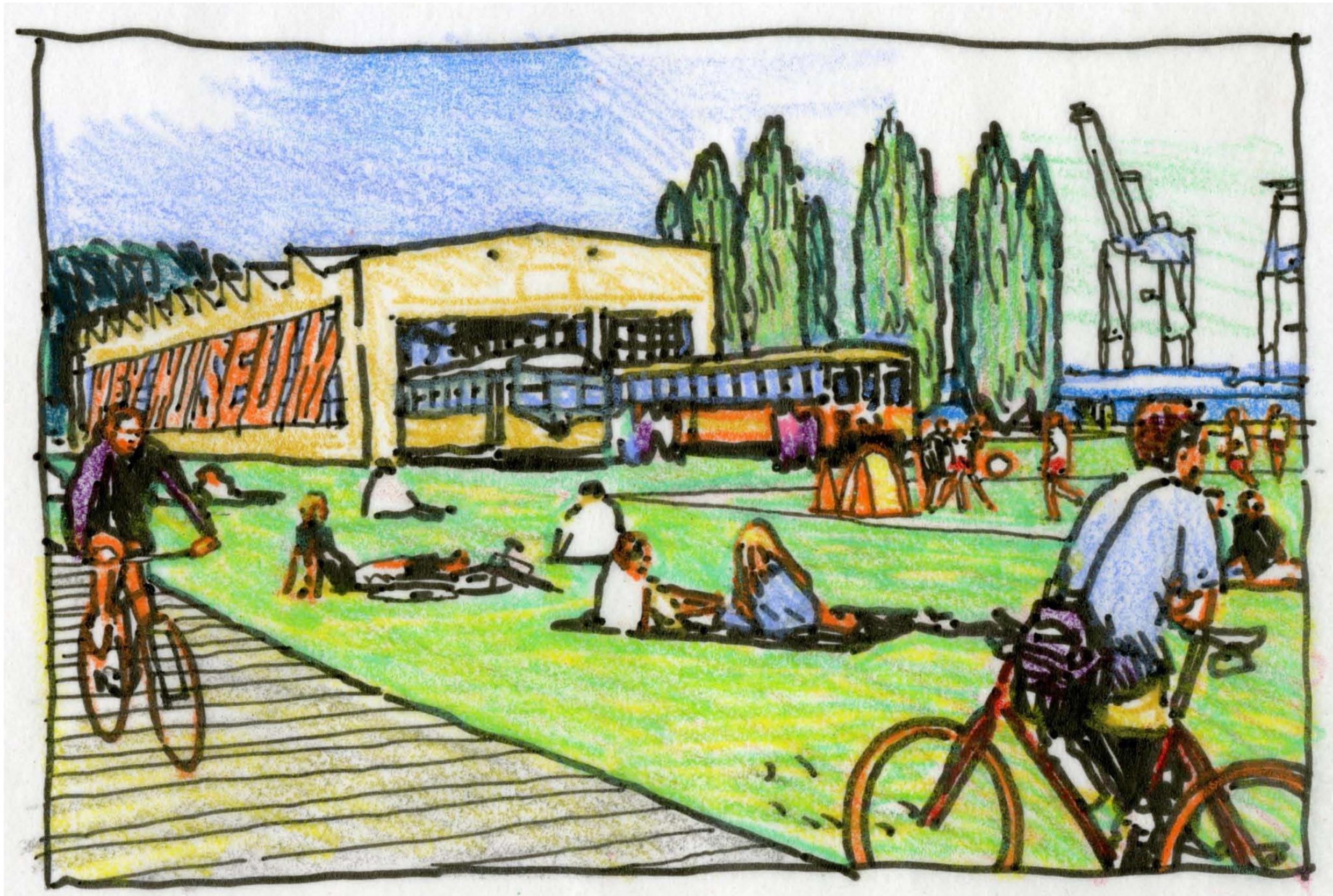
GREAT DESTINATIONS: THE GREEN



3



GREAT DESTINATIONS: THE GREEN



3



GREAT DESTINATIONS: BOARDWALK



3



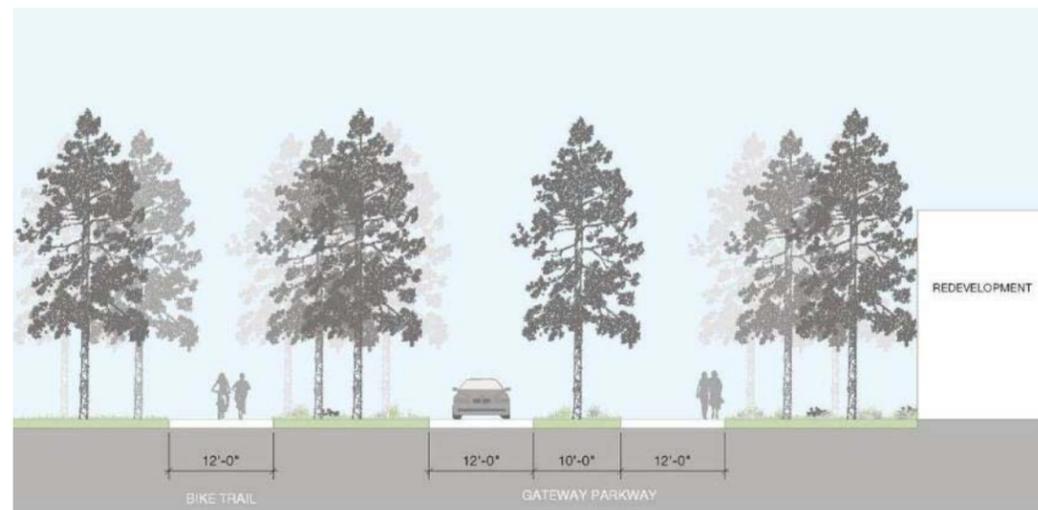
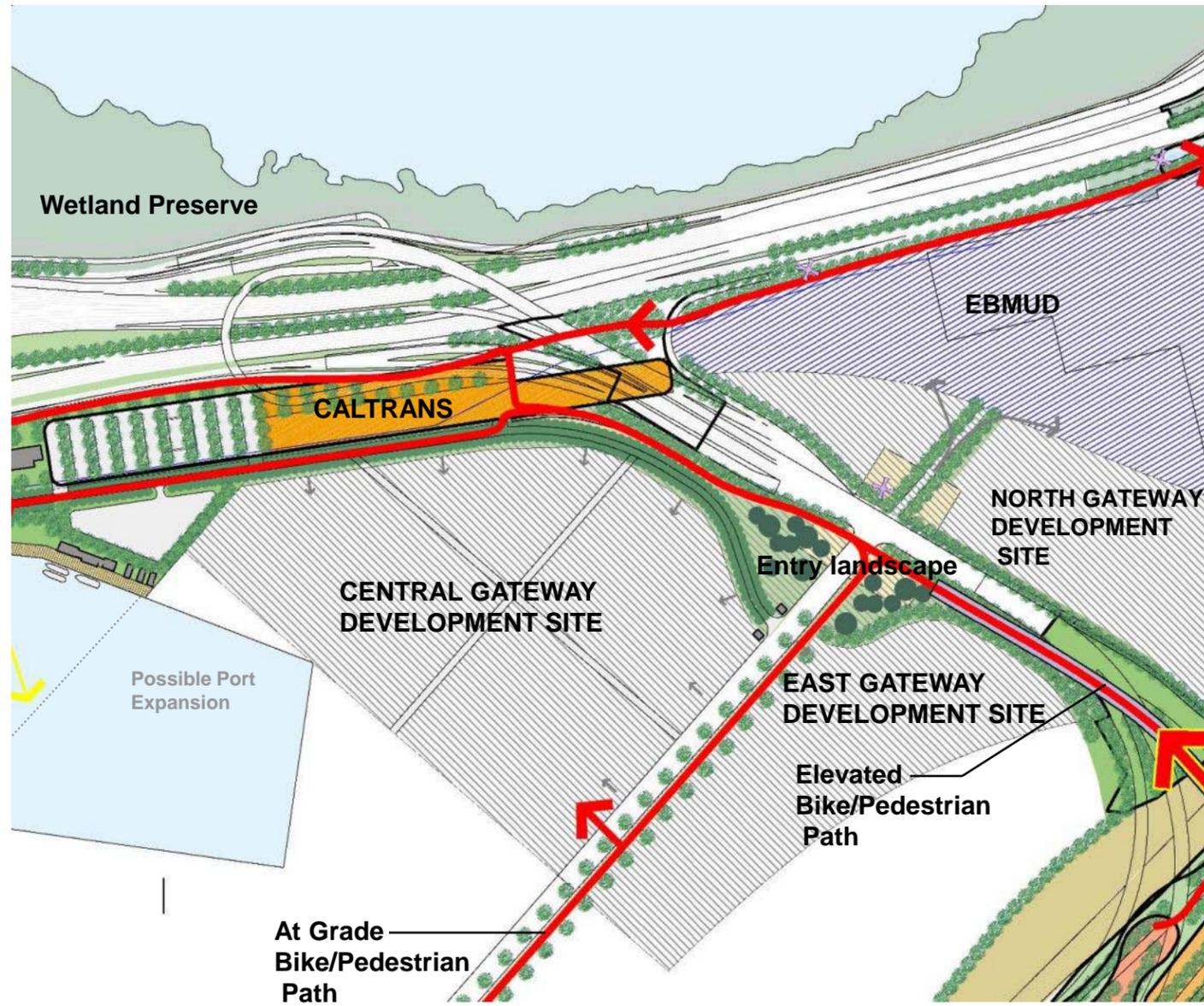
GREAT DESTINATIONS: BOARDWALK



3



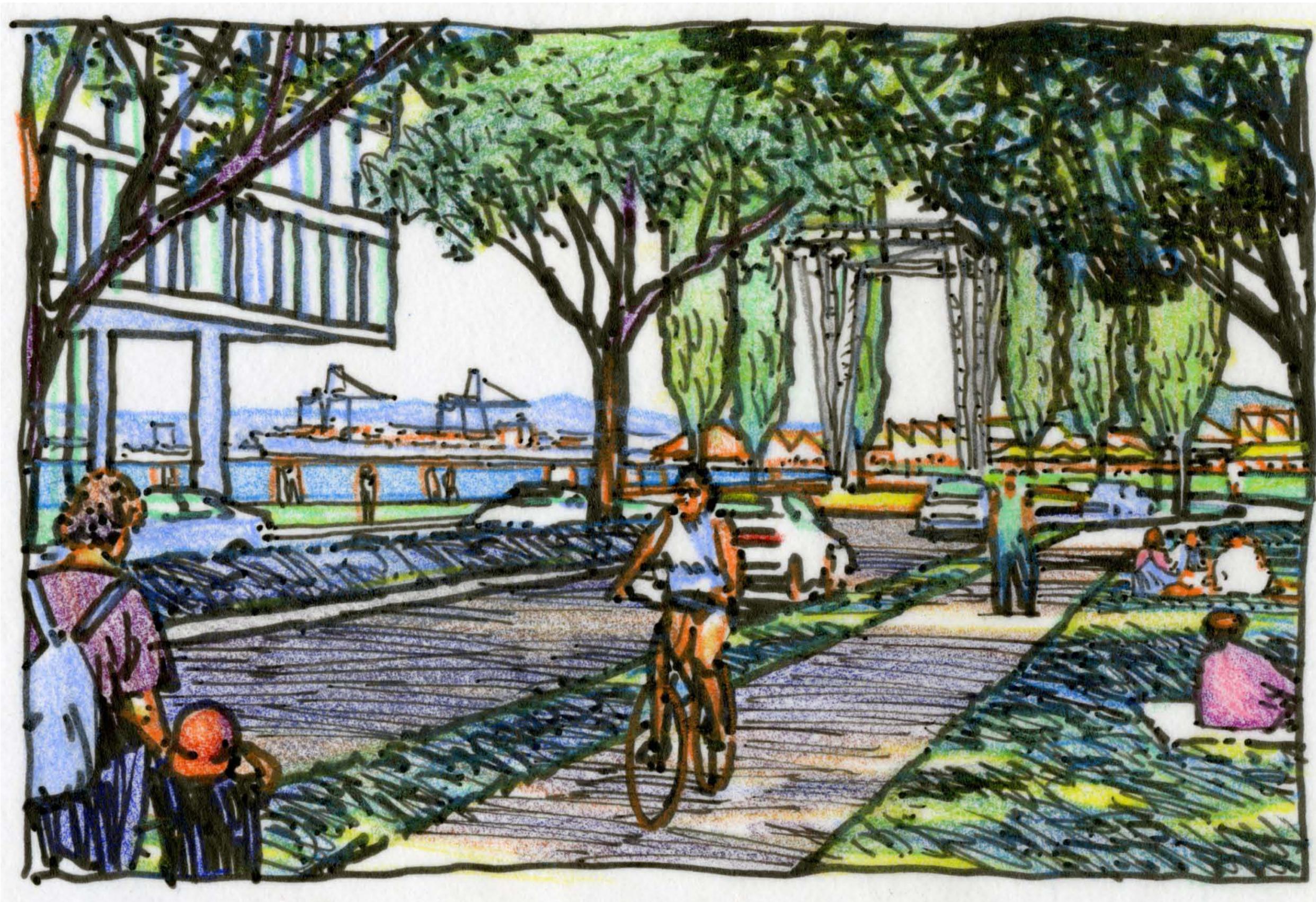
GREAT DESTINATIONS: THE ENTRY



3



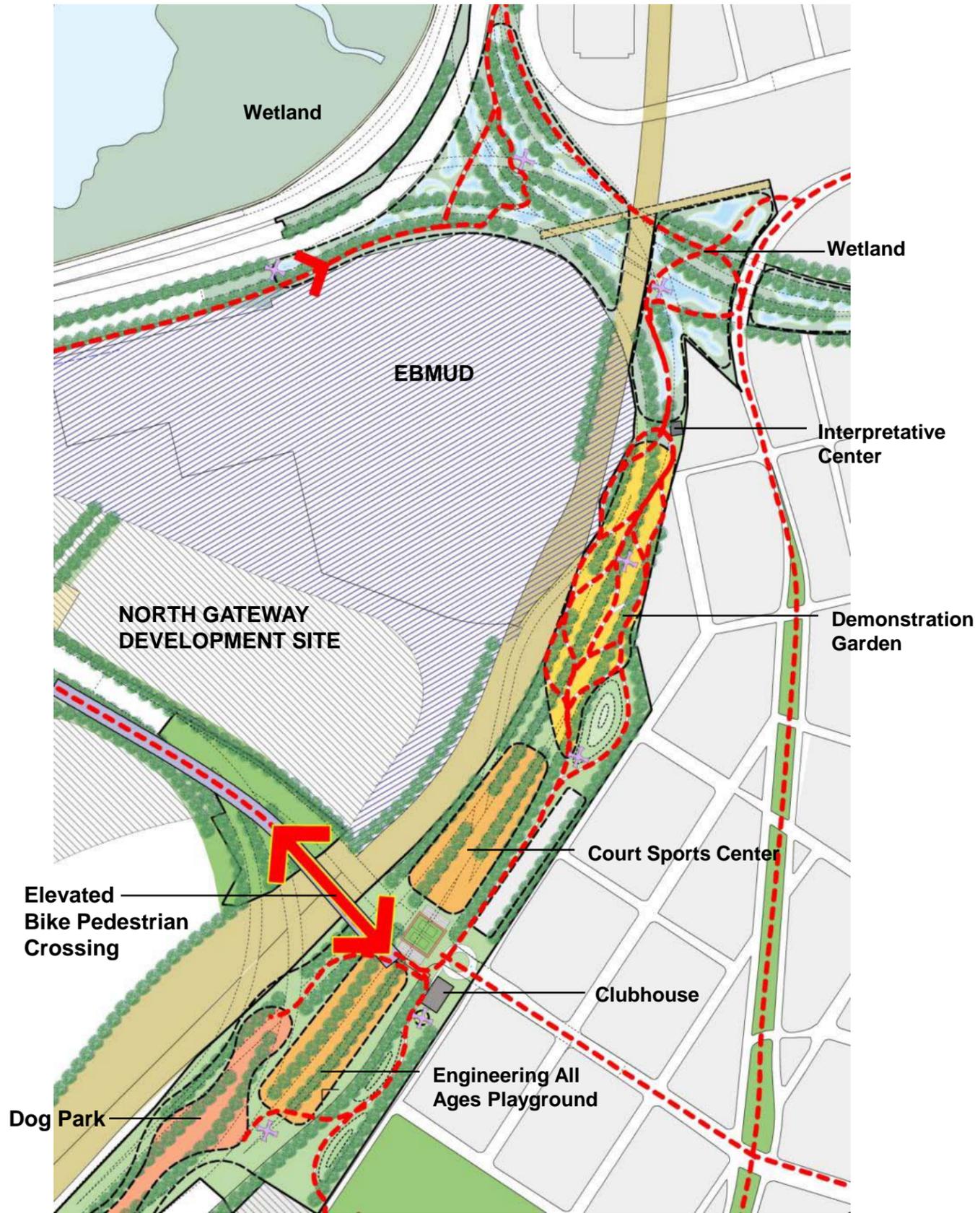
GREAT DESTINATIONS: THE ENTRY



3



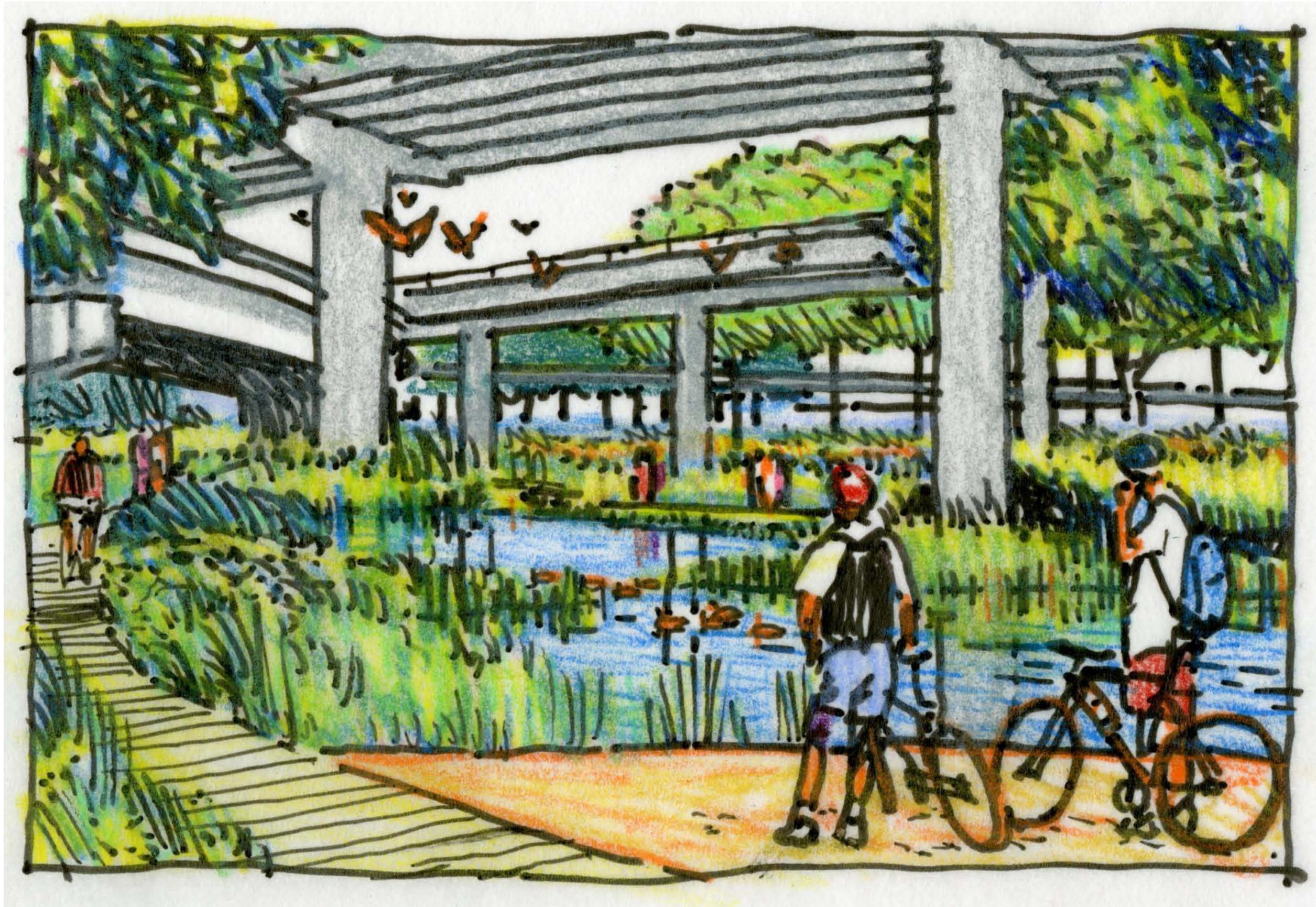
GREAT DESTINATIONS: THE MAZE / WEST OAKLAND



3



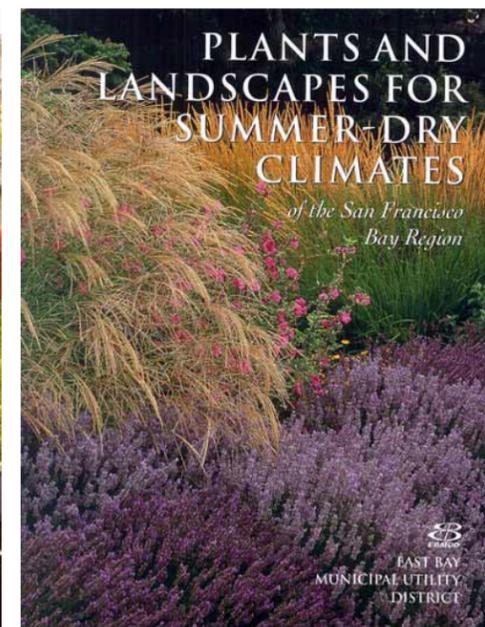
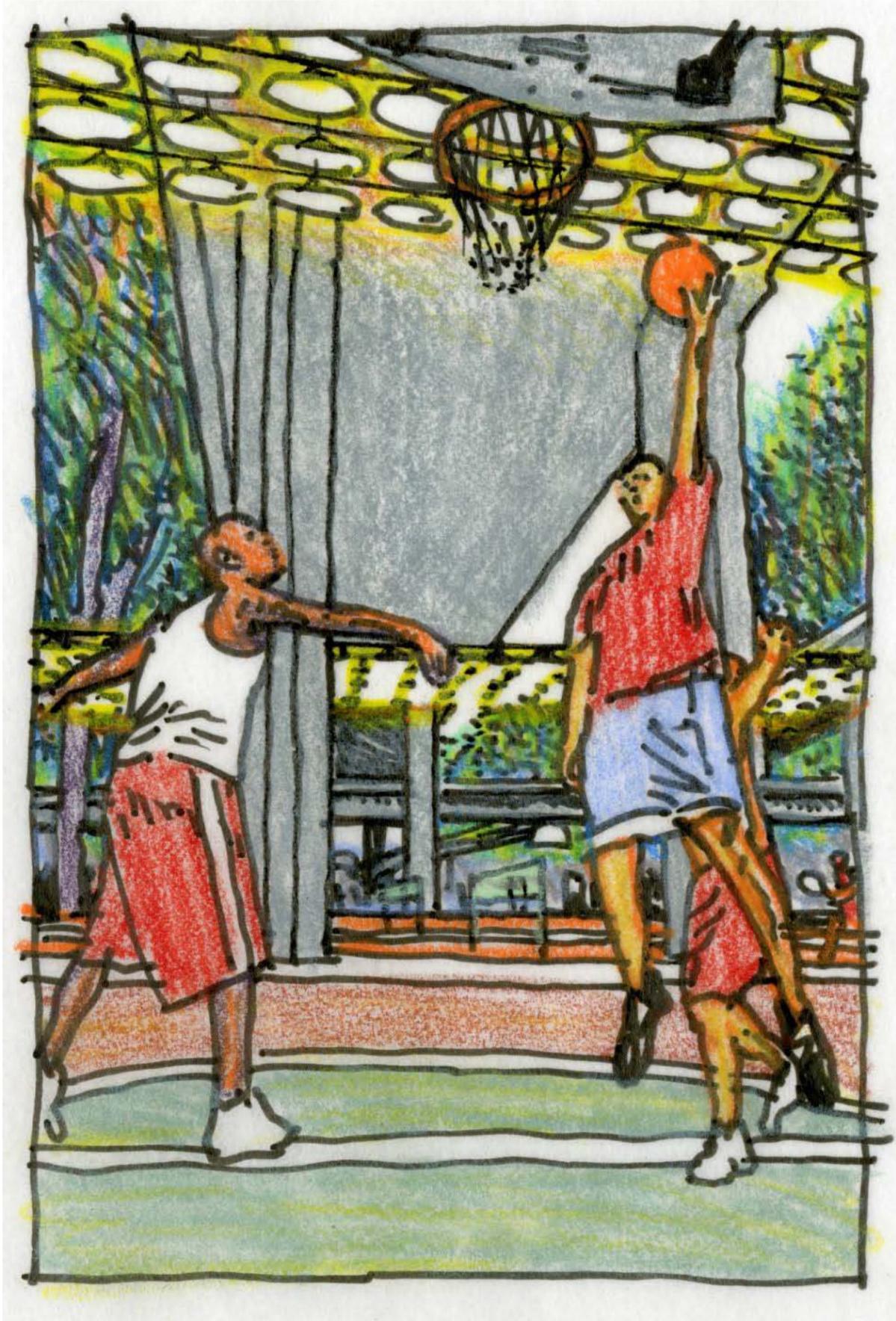
GREAT DESTINATIONS: THE MAZE



3



GREAT DESTINATIONS: THE MAZE / WEST OAKLAND



3



PARK FLY THROUGH

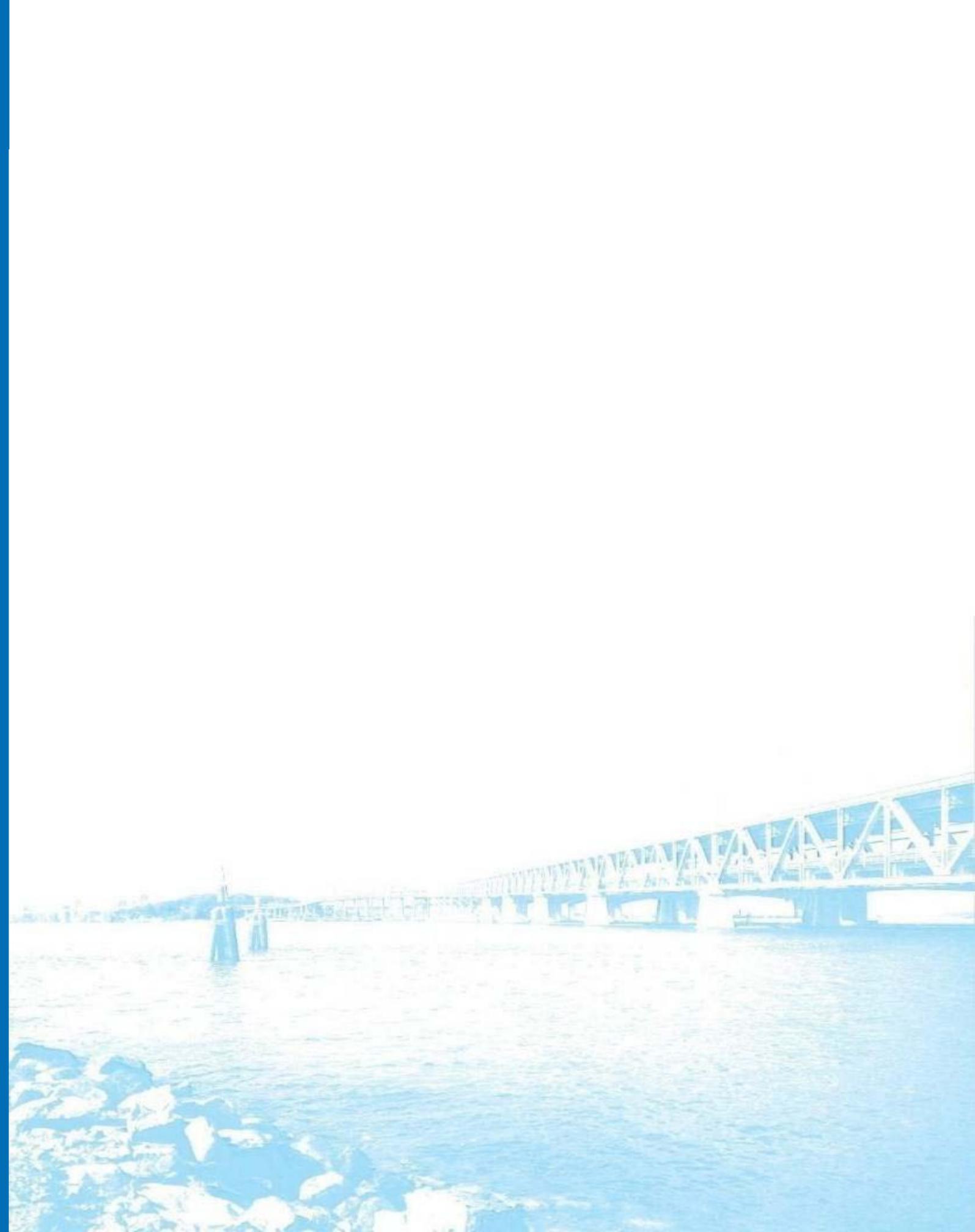
MOVIE

WHAT WOULD MAKE YOU LOVE THIS PARK?



4

Break Out Session



Break Out Session

Break Out Session 7:30 to 8:30pm - 5 step process

- 1. Introductions**
- 2. Clarification of 3 Concepts - Overview**
- 3. Discussion of 3 Concepts - Likes and Dislikes**
- 4. Discussion of Preferred Direction - Frames**
- 5. Preparation of Report Back**



Break Out Session

Table # **GATEWAYPARK FIRST CONCEPTS**

CONCEPT 1: RELAX AND REGENERATE
like most... like least...

CONCEPT 2: GETTING THERE

CONCEPT 3: GREAT DESTINATIONS

Table # **GATEWAYPARK FIRST CONCEPTS**

CONCEPT 1: RELAX AND REGENERATE

CONCEPT 2: GETTING THERE

CONCEPT 3: GREAT DESTINATIONS

Tools of the Game



Table #

GATEWAY PARK | FIRST CONCEPTS

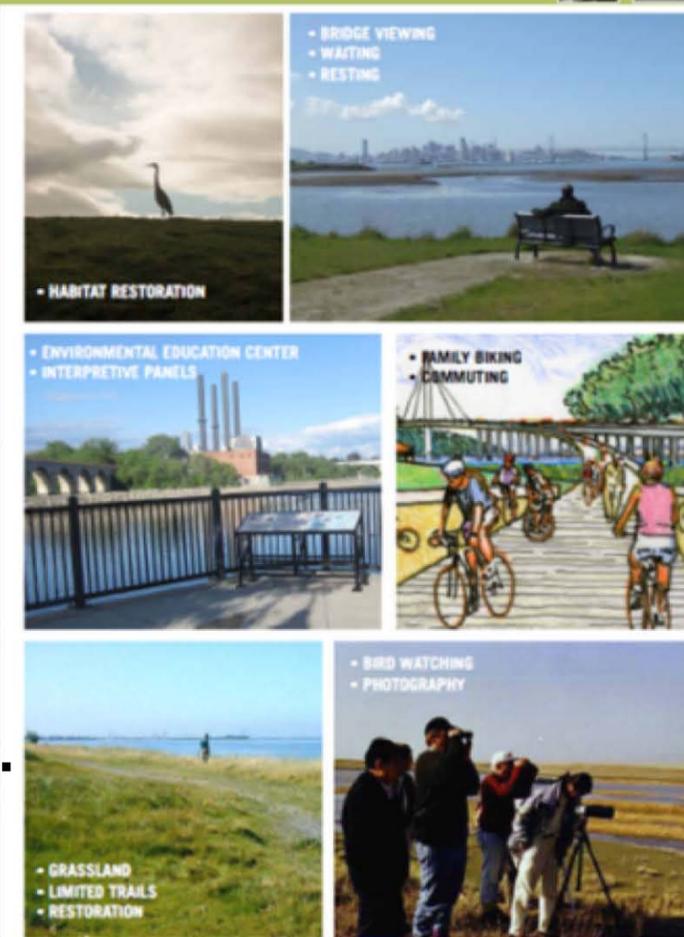
CONCEPT 1: RELAX AND REGENERATE

like most...

I like the
... is good because...

like least...

Don't like the ...
...won't work because...



CONCEPT 2: GETTING THERE

Background image of a bicycle frame.

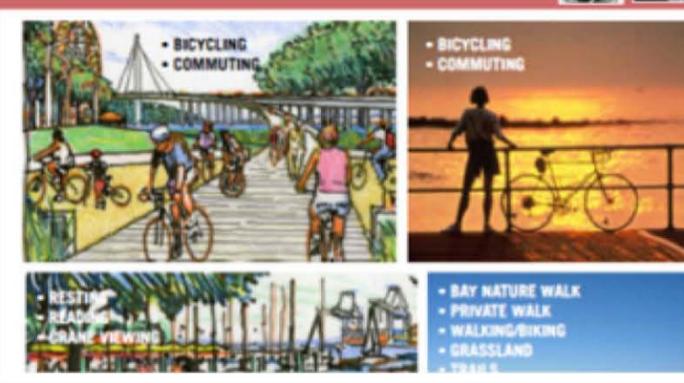
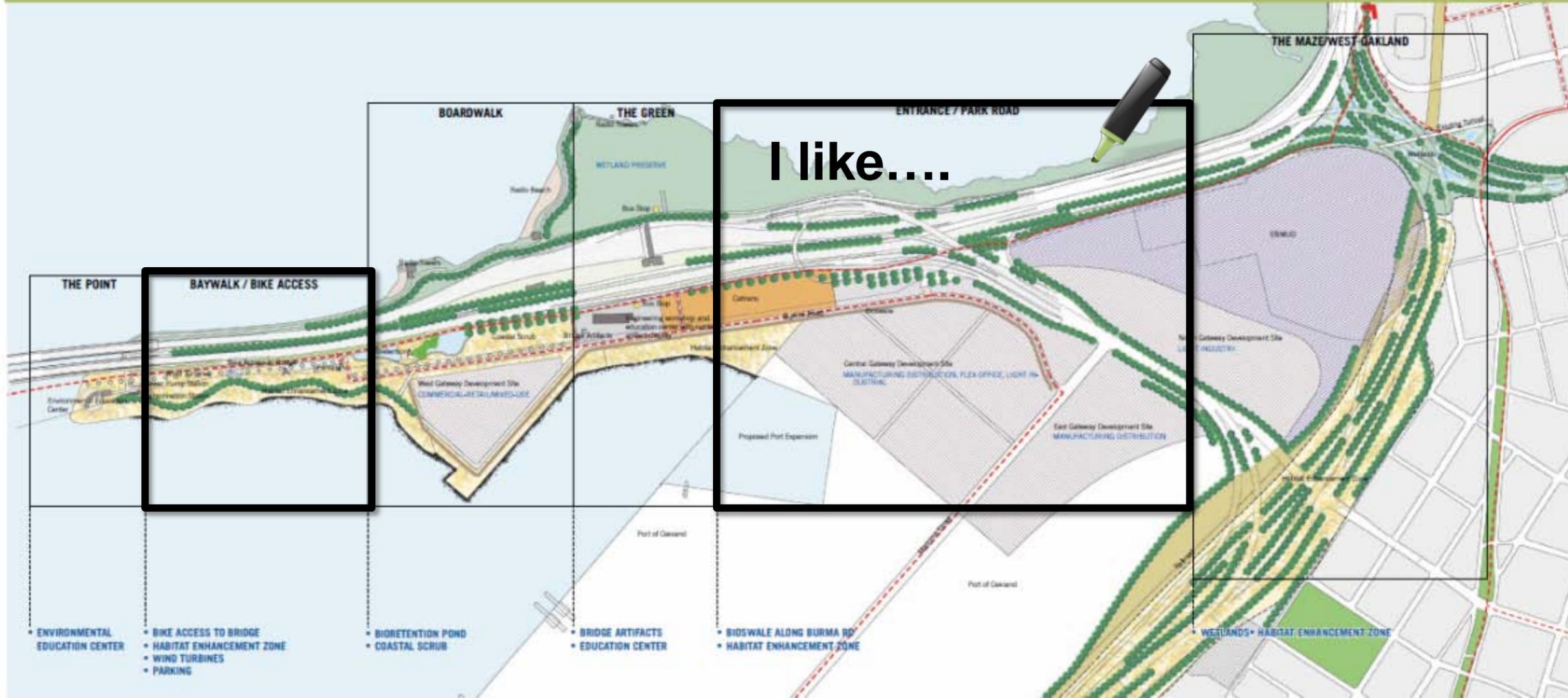


Table #



GATEWAY PARK | FIRST CONCEPTS

CONCEPT 1: RELAX AND REGENERATE



CONCEPT 2: GETTING THERE



Break Out Session

Table # **GATEWAYPARK | FIRST CONCEPTS**

CONCEPT 1: RELAX AND REGENERATE

like most...

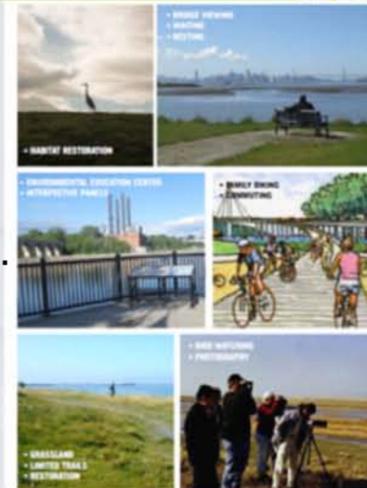
like least...

I like the

Don't like the ...

... is good because...

...won't work because...



CONCEPT 2: GETTING THERE

Like the idea.....

...is not a good idea because...

... is really cool!

...the community doesn't need....

...would really like....



CONCEPT 3: GREAT DESTINATIONS

... is a good idea....

Don't like the ...

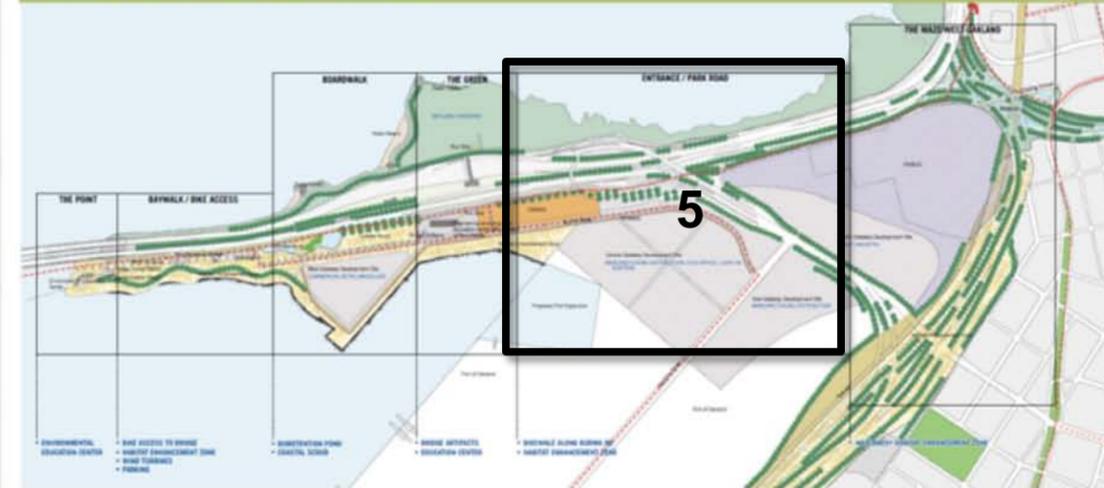
...like that, along with...

...won't work because...



Table # **GATEWAYPARK | FIRST CONCEPTS**

CONCEPT 1: RELAX AND REGENERATE



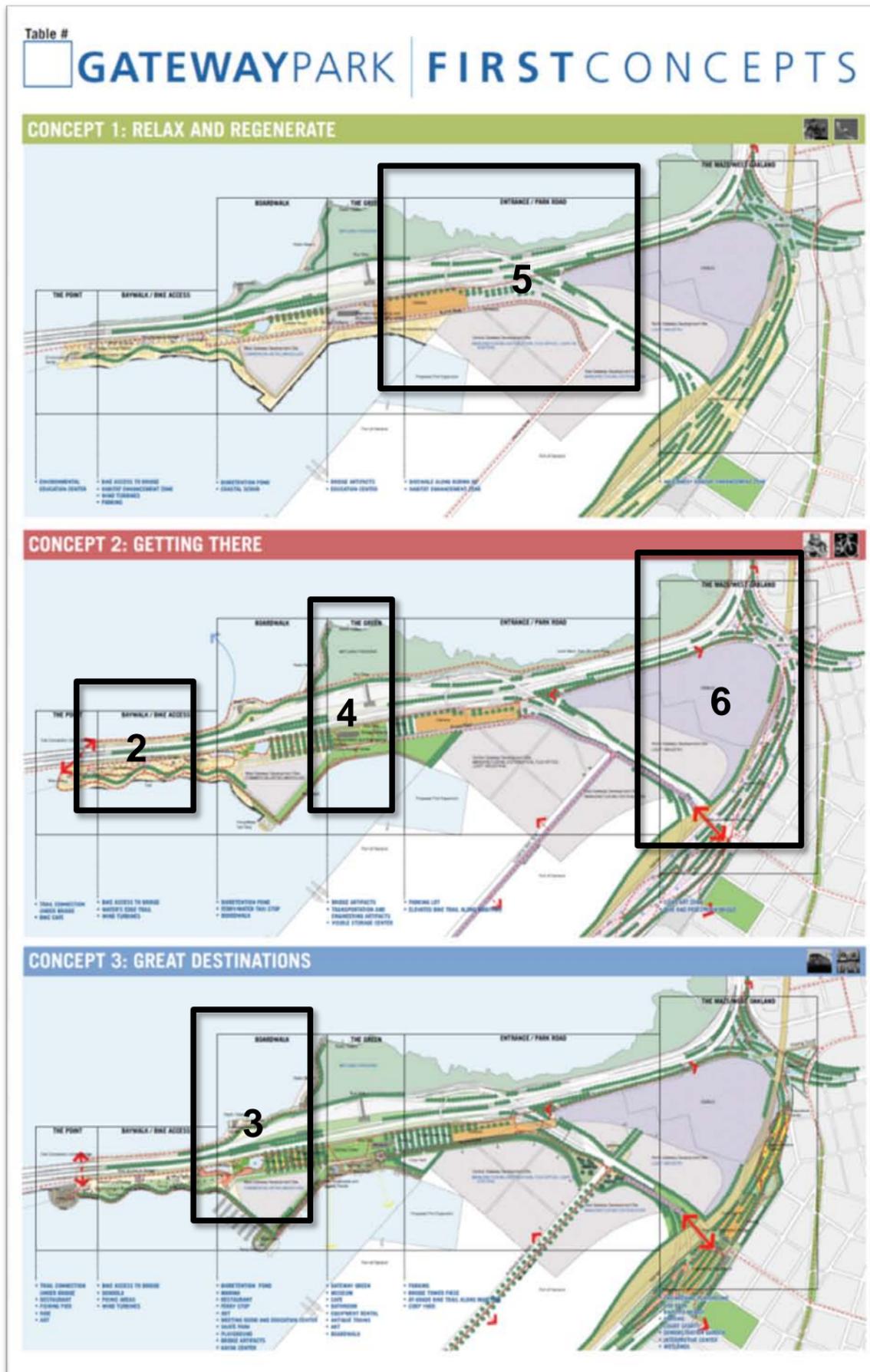
CONCEPT 2: GETTING THERE



CONCEPT 3: GREAT DESTINATIONS



Break Out Session – Report Back from each working group



Preferred Plan Components

- **3-4 things the group find most compelling in their composite plan**
- **Ideas for building support for this park idea**



www.baybridgegatewaypark.org
contact@BayBridgeGatewayPark.org

First Concepts !